

HbbTV 1.5 Specification  
with Errata #5 Integrated

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# Introduction

The present document contains the currently identified and resolved errata to ETSI TS 102 796 v1.2.1 integrated into the text of original specification. It is provided as a convenience for users of the specification so that the changes defined in the errata document can be seen in context. Changes relative to the original TS 102 79 V1.2.1 are marked and labelled with issue numbers which match the issue numbers in the errata document.

This document includes all errata from errata 1, errata 2,errata 3 and errata 4.

Feedback is welcome. HbbTV members should provide this through the HbbTV internal issue tracking system. Non-members may provide it by email to info@hbbtv.org.

It is a living document which will be updated based on experience of implementing receivers, services and tests. Versions of this document will periodically be made publicly available via the www.hbbtv.org web site.

For avoidance of doubt, the contents of this document have not been reviewed or approved by ETSI.

# 1 Scope

The present document defines a platform for signalling, transport, and presentation of enhanced and interactive applications designed for running on hybrid terminals that include both a DVB compliant broadcast connection and a broadband connection to the internet.

The main uses of the broadcast connection are the following:

* Transmission of standard TV, radio and data services.
* Signalling of broadcast-related applications.
* Transport of broadcast-related applications and associated data.
* Synchronization of applications and TV/radio/data services.

The main uses of the broadband connection are the following:

* Carriage of both On Demand and Live content.
* Transport of broadcast-related and broadcast-independent applications and associated data.
* Exchange of information between applications and application servers.

Applications are presented by an HTML/JavaScript browser.

The platform has the following characteristics:

* It is open and is not based on a single controlling authority or aggregator.
* Services and content from many different and independent providers are accessible by the same terminal.
* Standard functions of the terminal are available to all applications. Sensitive functions of the terminal are only available to trusted applications.
* Services and content may be protected.
* Broadcasted applications can be presented on terminals which are not connected to broadband. This includes both terminals which could be connected but have not yet been connected and terminals located where no broadband connectivity is available.
* Applications or services provided by a device manufacturer are outside the scope of the present document even if they use the same browser and features as described by the present document.
* Video, audio and system formats for the broadcast channel are outside the scope of the present document. Protocols for the broadcast channel are also outside the scope of the present document except for those relating to interactive applications.
* Applications can run on different types of terminals such as IDTVs, set-top boxes, and PVRs.
* Both broadcast-related and broadcast-independent applications are supported.

The platform combines a profile of the Open IPTV Forum specifications with a profile of the DVB specification for signalling and carriage of interactive applications and services in Hybrid Broadcast/Broadband environments. In addition, the present document defines supported media formats, minimum terminal capabilities, and the application life cycle.

The present document is intended to be usable without additional country/market-specific specifications. It is however also possible to combine it with country/market-specific specifications.

Some material contained herein is the copyright of, or has been supplied by the Digital TV Group.

# 2 References

References are either specific (identified by date of publication and/or edition number or version number) or non‑specific. For specific references, only the cited version applies. For non-specific references, the latest version of the reference document (including any amendments) applies.

Referenced documents which are not found to be publicly available in the expected location might be found at <http://docbox.etsi.org/Reference>.

## 2.1 Normative references

The following referenced documents are necessary for the application of the present document.

[1] Open IPTV Forum Release 1 specification, volume 5 (V1.2): "Declarative Application Environment".  
Implementations shall take into account any changes to the OIPF specifications as indicated in the OIPF Release 1 IPTV Solution V1.2 Errata 1.

NOTE: Available at <http://www.oipf.tv/specifications>.

[2] Open IPTV Forum Release 1 specification, volume 2 (V1.2): "Media Formats".

NOTE: Available at <http://www.oipf.tv/specifications>.

[3] TS 102 809 (V1.3.1): "Digital Video Broadcasting (DVB); Signalling and carriage of interactive applications and services in Hybrid Broadcast/Broadband environments".

[4] Open IPTV Forum Release 1 specification, volume 4 (V1.2): "Protocols".

NOTE: Available at <http://www.oipf.tv/specifications>.

[5] Open IPTV Forum Release 1 specification, volume 7 (V1.2): "Authentication, Content Protection and Service Protection".

NOTE: Available at <http://www.oipf.tv/specifications>.

[6] IETF RFC 2616: "Hypertext transport protocol - HTTP 1.1".

[7] IETF RFC 2818: "HTTP Over TLS".

[8] IETF RFC 5246: "The Transport Layer Security (TLS) Protocol Version 1.2".

[9] IETF RFC 5280: "Internet X.509 Public Key Infrastructure Certificate and Certificate Revocation List (CRL) Profile".

[10] TS 102 851: "Digital Video Broadcasting (DVB); Uniform Resource Identifiers (URI) for DVB Systems".

[11] W3C Working Draft 19 November 2009: "XMLHTTPRequest".

NOTE: Available at <http://www.w3.org/TR/2009/WD-XMLHttpRequest-20091119/>.

[12] CI Plus Forum, CI Plus Specification: "Content Security Extensions to the Common Interface", V1.2 (2009-04).

NOTE: Available at <http://www.ci-plus.com/data/ci_plus_specification_v1.2.pdf>.

[13] ISO/IEC 14496-3 (2009): "Information technology -- Coding of audio-visual objects --   
Part 3: Audio".

[14] TS 101 154: "Digital Video Broadcasting (DVB);Specification for the use of Video and Audio Coding in Broadcasting Applications based on the MPEG-2 Transport Stream".

[15] TS 102 366 (V1.2.1): "Digital Audio Compression (AC-3, Enhanced AC-3) Standard".

[16] EN 300 468: "Digital Video Broadcasting (DVB); Specification for Service Information (SI) in DVB systems".

[17] Void.

[18] Open IPTV Forum Release 1 specification, volume 3 (V1.2): "Content Metadata".

NOTE: Available at <http://www.oipf.tv/specifications>.

[19] TS 101 162 (V1.2.1): "Digital Video Broadcasting (DVB); Allocation of Service Information (SI) and Data Broadcasting Codes for Digital Video Broadcasting (DVB) systems".

[20] IETF RFC 2246: "The Transport Layer Security (TLS) Protocol Version 1.0".

[21] IETF RFC 4346: "The Transport Layer Security (TLS) Protocol Version 1.1".

[22] Void.

[23] W3C, XML Schema Part 2: "Datatypes Second Edition".

NOTE: Available at Available at <http://www.w3.org/TR/xmlschema-2/>.

[24] IETF RFC 6265: "HTTP State Management Mechanism".

[25] IETF RFC 6454: "The Web Origin Concept".

[26] IEC 62481-2 (2007-08): "Digital living network alliance (DLNA) home networked device interoperability guidelines - Part 2: Media Formats, ed1.0".

[27] IETF RFC 3986: "Uniform Resource Identifier (URI): Generic Syntax".

[28] W3C Recommendation (July 2002): "Exclusive XML Canonicalization - Version 1.0".

NOTE: Available at <http://www.w3.org/TR/xml-exc-c14n/>.

[29] ISO/IEC 23009-1 (2012): "Information technology -- Dynamic adaptive streaming over HTTP (DASH) -- Part 1: Media presentation description and segment formats".

[30] ISO/IEC 23001-7 (2012): "Information technology -- MPEG systems technologies --   
Part 7: Common encryption in ISO base media file format files".

[31] ISO/IEC 14496-12: "Information technology -- coding of audio-visual objects --   
Part 12: ISO Base File Format".

[32] Void.

[33] Void.

[34] TS 102 822-3-1 (V1.7.1): "Broadcast and On-line Services: Search, select, and rightful use of content on personal storage systems ("TV-Anytime"); Part 3: Metadata; Sub-part 1: Phase 1 - Metadata schemas".

[35] Void.

[36] Digital Video Broadcasting (DVB); MPEG-DASH Profile for Transport of ISO BMFF Based DVB Services over IP Based Networks

NOTE: Currently available as DVB Blue Book A168

[37] ISO/IEC 23009 1 (2012): “Information technology — Dynamic adaptive streaming over HTTP (DASH) — Part 1: Media presentation description and segment formats, TECHNICAL CORRIGENDUM 1”

[38] W3C Recommendation (16 January 2014) “Cross-Origin Resource Sharing”

[39] IETF RFC 5746 “Transport Layer Security (TLS) Renegotiation Indication Extension”

[40] IETF RFC 6066 “Transport Layer Security (TLS) Extensions: Extension Definitions”

[41] W3C Recommendation (4 February 2004): "Extensible Markup Language (XML) 1.0 (Third Edition)"

NOTE: Available at http://www.w3.org/TR/2004/REC-xml-20040204/

## 2.2 Informative references

The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

[i.1] CEA-2014 revision A: "Web-based Protocol and Framework for Remote User Interface on UPnP™ Networks and the Internet (Web4CE)".

[i.2] ES 202 130 (V2.1.2): "Human Factors (HF); User Interfaces; Character repertoires, orderings and assignments to the 12-key telephone keypad (for European languages and other languages used in Europe)".

[i.3] TS 101 231 (V1.3.1): "Television systems; Register of Country and Network Identification (CNI), Video Programming System (VPS) codes and Application codes for Teletext based systems".

[i.4] W3C: "How to Add a Favicon to your Site".

NOTE: Available at <http://www.w3.org/2005/10/howto-favicon>.

[i.5] Open IPTV Forum Release 2 Specification, Volume 5 (V.2.1): "Declarative Application Environment".

NOTE: Available at <http://www.oipf.tv/downloads.html>.

[i.6] HbbTV Specification (V 1.5), 1st August 2012.

[i.7] W3C Candidate Recommendation, (08 October 2015): “Mixed Content”

NOTE: Available at <https://www.w3.org/TR/mixed-content/>

[i.8] DASH Industry Forum:(V3.2) “Guidelines for Implementation: DASH-IF Interoperability Points”

NOTE: Available from <http://dashif.org/wp-content/uploads/2015/12/DASH-IF-IOP-v3.2.pdf>

[i.9] DVB Services, “MHP & GEM | MHP AIT Descriptor”

NOTE: Located at http://www.dvbservices.com/identifiers/mhp\_ait\_descriptor

# 3 Definitions and abbreviations

## 3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

**application data:** set of files comprising an application, includingHTML, JavaScript, CSS and non-streamed multimedia files

**broadband:** always-on bi-directional IP connection with sufficient bandwidth for streaming or downloading A/V content

**broadcast:** classical uni-directional MPEG-2 transport stream based broadcast such as DVB-T, DVB-S or DVB-C

**broadcast-independent application:** interactive application not related to any broadcast channel or other broadcast data

**broadcast-related application:** interactive application associated with a broadcast television, radio or data channel, or content within such a channel

**broadcast-related autostart application:** broadcast-related application intended to be offered to the end user immediately after changing to the channel or after it is newly signalled on the current channel

NOTE: These applications are often referred to as "red button" applications in the industry, regardless of how they are actually started by the end user.

**digital teletext application:** broadcast-related application which is intended to replace classical analogue teletext services

**hybrid broadcast broadband TV application:** application conformant to the present document that is intended to be presented on a terminal conformant with the present document

**hybrid terminal:** terminal supporting delivery of A/V content both via broadband and via broadcast

**linear A/V content:** broadcast A/V content intended to be viewed in real time by the user

**non-linear A/V content:** A/V content that which does not have to be consumed linearly from beginning to end for example, A/V content streaming on demand

**persistent download:** non-real time downloading of an entire content item to the terminal for later playback

NOTE: Persistent download and streaming are different even where both use the same protocol - HTTP. See clause 10.2.3.2.

**progressive download:** variant of persistent download where playback of the content item can start before the download of the content item has completed

NOTE: Progressive download is referred to as playable download in the OIPF DAE specification [1].

**terminal specific applications:** applications provided by the terminal manufacturer, for example device navigation, set‑up or an internet TV portal

## 3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

A/V Audio Video

AD Audio Description

AES Advanced Encryption Standard

AIT Application Information Table

AJAX Asynchronous JavaScript And XML

API Application Programming Interface

AVC Advanced Video Coding

BFF Base File Format

CAM Conditional Access Module

CAS Conditional Access System

CDN Content Delivery Network

CEA Consumer Electronics Association

CE-HTML Consumer Electronics - Hypertext Markup Language

CENC Common Encryption

CI Common Interface

CICAM Common Interface Conditional Access Module

CSP Content and Service Protection

CSS Cascading Style Sheets

CTR Counter

DAE Declarative Application Environment

DASH Dynamic Adaptive Streaming over HTTP

DLNA Digital Living Network Alliance

DOM Document Object Model

DRM Digital Rights Management

DSM-CC Digital Storage Media - Command and Control

DTD Document Type Definition

DVB Digital Video Broadcasting

DVB-C Digital Video Broadcasting - Cable

DVB-S Digital Video Broadcasting - Satellite

DVB-SI DVB Service Information

DVB-T Digital Video Broadcasting - Terrestrial

EIT p/f EIT present/following

EIT Event Information Table

EPG Electronic Program Guide

FQDN Fully Qualified Domain Name

GIF Graphics Interchange Format

HEAAC High Efficiency AAC

HTML Hypertext Markup Language

HTTP Hypertext Transfer Protocol

HTTPS Hypertext Transfer Protocol - Secure

IDTV Integrated Digital TV

IP Internet Protocol

ISO International Organization for Standardization

ISOBMFF ISO Base Media File Format

JPEG Joint Photographic Experts Group

KID Key Identifier

LFE Low Frequency Effect

MMI Man Machine Interface

MPD Media Presentation Description

MPEG Motion Picture Experts Group

MSB Most Significant Bit

OIPF Open IPTV Forum

OITF Open IPTV Terminal Function

PID Packet IDentifier

PMT Program Map Table

PNG Portable Network Graphics

PVR Personal Video Recorder

RCU Remote Control Unit

SD&S Service Discovery and Selection

SDT Service Description Table

SSL Secure Sockets Layer

SVG Scalable Vector Graphics

TLS Transport Layer Security

TV Television

UI User Interface

UPnP Universal Plug and Play

URL Uniform Resource Locator

UTF-8 UCS Transformation Format—8-bit

XHTML Extensible HyperText Markup Language

XML eXtensible Markup Language

# 4 Overview

## 4.1 Applications

The web-based Hybrid Broadcast Broadband terminal as defined in the present document provides download and execution of applications which are defined as a collection of documents constituting a self-contained enhanced or interactive service. The documents of an application are HTML, JavaScript, CSS, XML and multimedia files.

The system architecture which allows for the provision of applications comprises a browser, application signalling via broadcast and broadband, application transport via broadcast and broadband, and synchronisation of applications and broadcast services (see clause 4.2 for details).

The present document addresses the following types of application:

* Broadcast-independent application (i.e. not associated with any broadcast service). This type of application is downloaded via broadband and accesses all of its associated data via broadband.
  + Examples of this type of service are catch-up services and games where the application does not need access to any broadcast resources.
* Broadcast-related application (i.e. associated with one or more broadcast services or one or more broadcast events within a service) that may be launched automatically ("autostart") or explicitly upon user request. This type of application may be downloaded via broadband or broadcast and may access its data via either method.
  + Examples of this type of service are electronic program guides and teletext-like services where the application may wish to present the broadcast video in a window and access other broadcast resources (e.g. EIT metadata).

The following possible uses of the browser environment are outside the scope of the present document:

* Service provider related applications as defined in the OIPF DAE specification [1].
* Using the browser environment to provide terminal specific applications such as a channel navigator or a device setup menu.
* Using the browser environment to display open Internet websites.
* Using the browser environment to support other specifications such as CEA-2014 [i.1] or the full set of Open IPTV Forum specifications.

## 4.2 Architecture (informative)

### 4.2.1 Introduction

This clause gives an overview of the system architecture and explains the necessary functional components inside a hybrid terminal. The level of detail of this explanation is general and abstract. Details about the internal structure of the components (e.g. whether the DSM-CC client has an integrated cache or not) or about their practical implementation (e.g. whether a specific component is solved in hardware or software) are omitted. Also in practice several components could be combined in one component (e.g. a browser with an integrated application manager). The primary intention of this clause is to provide an introduction and an understanding of the overall concept and the needed components. The communication between these components is outside the scope of the present document.

### 4.2.2 System overview

A hybrid terminal has the capability to be connected to two networks in parallel. On the one side it can be connected to a broadcast DVB network (e.g. DVB-T, DVB-S or DVB-C). Via this broadcast connection the hybrid terminal can receive standard broadcast A/V (i.e. linear A/V content), application data and application signalling information. Even if the terminal is not connected to broadband, its connection to the broadcast network allows it to receive broadcast‑related applications. In addition, signalling of stream events to an application is possible via the broadcast network.

In addition the hybrid terminal can be connected to the Internet via a broadband interface. This allows bi-directional communication with the application provider. Over this interface the terminal can receive application data and non-linear A/V content (e.g. A/V content streaming on demand). The hybrid terminal may also support non-real time download of A/V content over this interface.

Figure 1 depicts the system overview with a hybrid terminal with DVB-S as the example of the broadcast connection.



Figure 1: System Overview

### 4.2.3 Functional terminal components

Figure 2 depicts an overview of the relevant functional components inside of a hybrid terminal. These components are described below the figure.



Figure 2: Functional components of a hybrid terminal

Via the **Broadcast Interface** the terminal receives AIT data, linear A/V content, application data and stream events. The last two data streams are transferred by using a DSM-CC object carousel. Therefore a **DSM-CC Client** is needed to recover the data from the object carousel and provide them to the Runtime Environment. The **Runtime Environment** can be seen as a very abstract component where the interactive application is presented and executed. The Browser and an Application Manager form this Runtime Environment. The **Application Manager** evaluates the AIT to control the lifecycle for an interactive application. The **Browser** is responsible for presenting and executing an interactive application.

Linear A/V content is processed in the same way as on a standard non-hybrid DVB terminal. This is included in the functional component named **Broadcast Processing** which includes all DVB functionalities provided on a common non-hybrid DVB terminal. Additionally some information and functions from the Broadcast Processing component can be accessed by the Runtime Environment (e.g. channel list information, EIT p/f, functions for tuning). These are included in the "other data" in figure 2. Moreover an application can scale and embed linear A/V content in the user interface provided by an application. These functionalities are provided by the **Media Player.** In figure 2 this includes all functionalities related to processing A/V content.

Via the **Broadband Interface** the hybrid terminal has a connection to the Internet. This connection provides a second way to request application data from the servers of an application provider. Also this connection is used to receive A/V content (e.g. for Content on Demand applications). The component **Internet Protocol Processing** comprises all the functionalities provided by the terminal to handle data coming from the Internet. Through this component application data is provided to the Runtime Environment. A/V content is forwarded to the Media Player which in turn can be controlled by the Runtime Environment and hence can be embedded into the user interface provided by an application.

## 4.3 Terminal capabilities and extensions

The present document defines a base level (or set of capabilities for terminals) which shall be supported in all terminals. This base level supports interactive applications:

* Which do not use video as part of their UI.
* Which use broadcast video as part of their UI.
* Which use unicast streaming content on demand as part of their UI.

In addition to this base level, the present document includes three other features which may optionally be supported by terminals:

* Support for downloading A/V content into persistent memory available locally to the terminal (both persistent download and progressive download) - this is referred to as the "download feature".
* Support for scheduling and playback of recordings and timeshifting of broadcast content using mass storage available locally to the terminal - this is referred to as the "PVR feature".
* Support for protected content via broadband is defined in annex B.

Additionally the present document defines some aspects that are mandatory for terminals supporting CI+ [12].

## 4.4 Specification overview

The present document specifies the technical requirements for the system described in the previous clauses. It largely references parts of already available standards and specifications and adapts these parts where necessary. The most significant referenced documents are the following:

* CEA-2014 [i.1] - Web-based Protocol and Framework for Remote User Interface on UPnP Networks and the Internet (Web4CE), also known as CE-HTML.
* Open IPTV Forum Release 1 Volume 5 [1] - Declarative Application Environment of the Open IPTV Forum.
* TS 102 809 [3] (formerly DVB Blue Book A137): "Signalling and carriage of interactive applications and services in Hybrid Broadcast Broadband environments".
* MPEG DASH - formally known as ISO/IEC 23009-1 [29]: Information technology -Dynamic adaptive streaming over HTTP (DASH) -- Part 1: Media presentation description and segment formats.
* MPEG CENC - formally known as ISO/IEC 23001-7 [30]: Information technology -- MPEG systems technologies -- Part 7: Common encryption in ISO base media file format files.

The present document is the second revision of TS 102 796. It is based on the first revision of TS 102 796 with the addition of several features (DASH, CENC, etc) that have been previously published in a separate document called "HbbTV 1.5" [i.6]. It also includes errata to the original specification that have been found after the first release of the present document.

Figure 3 shows a graphical overview of the relationship between the profile defined here and the above mentioned specifications.

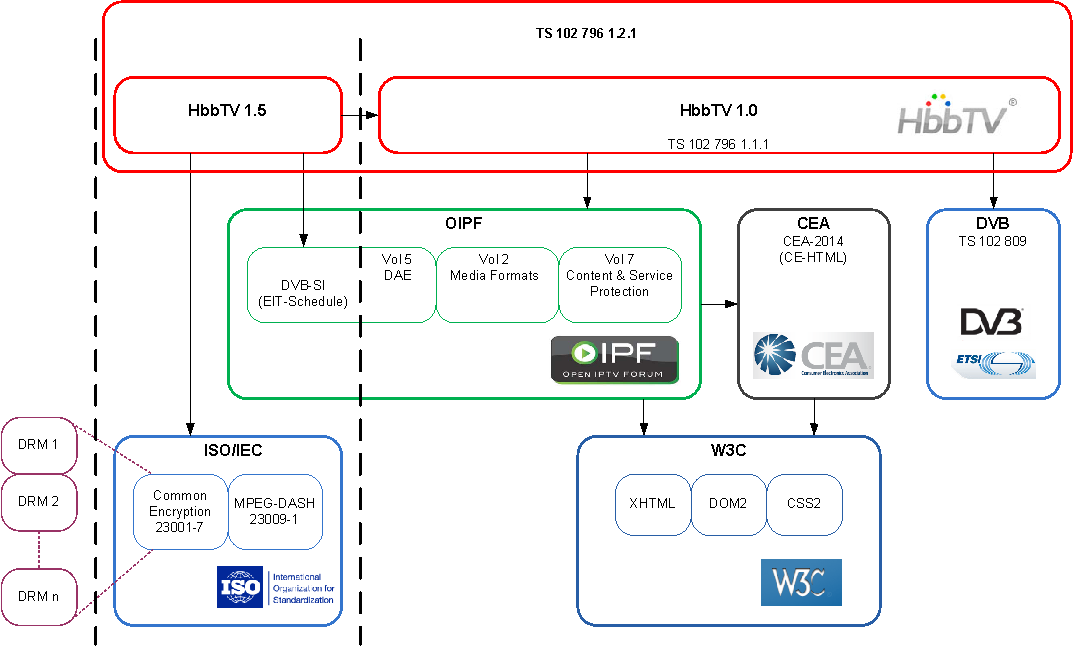


Figure 3: Specification overview

Important components provided by CEA-2014 [i.1] are:

* Definition of the application language (XHTML, CSS and JavaScript including AJAX).
* Definition of embedding non-linear A/V Content in an application.
* Definition of DOM event-handling (e.g. key events).
* Specification of still image formats.

CEA-2014 [i.1] is already profiled through the OIPF DAE specification [1]. The present document includes some additional profiling of that CE-HTML profile. Other important components provided by the OIPF DAE specification [1] are:

* JavaScript APIs for applications running in a TV environment (e.g. channel change).
* Definition of embedding linear A/V content in an application.

TS 102 809 [3] provides the following components:

* Application signalling.
* Application transport via broadcast or HTTP.

The audio and video formats are defined in the OIPF Media Formats specification [2].

In some rare cases none of the referenced standards provide an appropriate solution. In these cases the requirements are directly defined in the present document (e.g. the application lifecycle definition). Additionally the present document provides recommendations on the user experience and a description of the system overview.

The requirements in the OIPF and DVB specifications are only included if explicitly referenced in the present document or a dependency of those explicitly referenced parts. Other parts of those specifications are not required by the present document and should not be implemented unless required by another specification. The only parts of CE-HTML which are included are those explicitly required by OIPF except for those features removed as defined in clause 8.1.

# 5 User experience (informative)

This clause describes the behaviour of the terminal as seen by the end-user. It should be considered as usability guidelines for implementing interactivity. However, the described behaviour usually results from the functionality coded into the broadcast application, rather than the terminal.

A homogenous user experience is important to enable a successful interactive platform. To ensure this, both the manufacturer and the application developer should respect the following framework and guidelines.

## 5.1 Visual appearance of interactive applications

### 5.1.1 Balance of video and application

Table 1 illustrates the range of different visual appearances the end user might experience. Each "screen" shows a different balance between "conventional TV" content and information delivered by an interactive application.

Table 1: Typical range of programme types perceived by end users

|  |  |
| --- | --- |
|  | 1. Conventional TV |
|  | 2. TV with visual prompt of available information ("Red Button") |
|  | 3. TV with information overlaid (still picture only in the overlaid information, no A/V in overlay) |
|  | 4. Information with video, audio or picture inset |
|  | 5. Just information (without A/V) |

### 5.1.2 Service selection and event change

The end-user may see a change in appearance either when she/he changes channel or when a service changes through time.

|  |  |  |
| --- | --- | --- |
| TV Service 1  **Service** | TV Service 2 | Radio Service |
| **Time** |  |  |
|  |  |  |
|  |  |  |

Figure 4: What might be seen across channels and through time

## 5.2 User input

The user controls interactive applications using a user input device typically supplied with the terminal. This may be a conventional remote control or an alternative input device such as a game controller, touch screen, wand or drastically reduced remote control.

NOTE: While the alternative input devices do not have buttons in the same way as a remote control, it is expected that implementations using these alternative input devices will include means to generate input to the application (called key events) logically equivalent to pressing buttons on a conventional remote control.

Table 2 lists the buttons or key events which are relevant for the end user when using interactive applications. Requirements on implementations are found in table 12 in clause 10.2.2.

Table 2: Relevant remote control buttons or key events for the end user  
when using interactive applications

|  |  |
| --- | --- |
| Button or Key Event | Usage |
| TEXT or TXT or comparable button | Launches the digital teletext application and/or the standard teletext as described in clause 5.3.4 |
| red colour button | Usually displays or hides a broadcast-related autostart application |
| 3 additional colour buttons (green, yellow, blue) | Variable usage as defined by the application (typically short‑cuts or colour-related functions) |
| 4 arrow buttons (up, down, left, right) | Variable usage as defined by the application (typically focus movement or navigation through lists) |
| ENTER or OK button | Variable usage as defined by the application (typically selection of focused interaction elements or confirmation of requested actions) |
| BACK button | Variable usage as defined by the application (typically going back one step in the application flow) |
| 2 program selection buttons (e.g. P+ and P-) | If available: selects the next or previous broadcast service in the internal channel list which may lead to the termination of the running application as described in clause 6 |
| WEBTV or comparable button | If available: opens a menu providing access to broadcast‑independent applications as described in clause 5.3.5 |
| EXIT or TV or comparable button | If available: terminates a running application and returns to last selected broadcast service |

## 5.3 Access to interactive applications

### 5.3.1 Overview of ways of access

The end user can access interactive applications via the following ways:

* Accessing a typical broadcast-related autostart application by pressing the visually indicated "Red Button" (see clause 5.3.3.2).
* Starting a digital teletext application by pressing the TEXT button (see clause 5.3.4).
* Starting a broadcast-independent application through the Internet TV portal of the manufacturer if one is offered (see clause 5.3.5).
* Starting an application via a link in the currently running application.
* Selecting a broadcast channel which has a broadcast-related autostart application which starts in full-screen mode (usually only used on radio or data services).

### 5.3.2 Inaccessibility of applications

If a non-autostart application (e.g. a digital teletext application) is not available via the broadcast channel but only via broadband and the terminal is not connected to a broadband network, the terminal should display a suitable error message encouraging the end user to connect the device to one. Technical error messages (e.g. HTML status code 404) or a black screen should be avoided.

Despite the device having an active broadband connection, failure to access the initial page of an autostart broadband service should not cause any message (error or otherwise) to be displayed on the screen and disturb the TV watching experience.

### 5.3.3 Starting broadcast-related autostart applications

#### 5.3.3.1 Possible states of an autostart application

Broadcast-related autostart applications are usually associated with a broadcast channel or an event (or part of an event) on that channel. In the first case, they start as soon as the channel is selected. In the second case, they start through an AIT update (usually co-incident with the start of the event).

Broadcast-related autostart applications may be in one of the following states when they start:

1. Displaying a "Red Button" notification to inform the user that the application is available.
2. Displaying no user interface.
3. Displaying their full user interface (usually only used on radio and data services).

In general, autostart applications on TV services should not display their full user interface (i.e. state 3) automatically. Instead, the user is informed of their availability by the "Red Button" icon (i.e. state 1). Further parts of the application should not be started unless the end-user presses the "Red Button".

Applications will start with a window covering the entire display in order that they can position the "Red Button" notification where they wish. Since the browser rendering canvas default color is device-dependent, applications should explicitly set the background of their <body> element to transparent using (for example) the following CSS rule:

body {

background-color: transparent;

}

This ensures that the video for the current service is visible in those areas of the screen where the "Red Button" notification is not displayed.

On some services (e.g. radio), a broadcast-related autostart application may start by displaying its full user interface (i.e. state 3) immediately without displaying a "Red Button" icon beforehand.

When an application changes from state 1 or 3 to state 2, it should:

* Remove all graphics on screen.
* Stop presenting any kind of streaming audio or video.
* Restart the broadcast service (if it is a broadcast-related application and the broadcast service has been stopped).
* Rescale/reposition video to "full screen mode" (if video has been scaled/positioned).
* Unmute audio (if audio has been muted).
* Stop consuming any key events apart from the "Red button" (which should be used to change back to state 3).

When an application changes from state 2 to state 1 or 3, it should:

* Show new application graphics as appropriate.
* Inform the terminal which key events it wishes to consume in its new state.

For some use cases e.g. interactive radio applications, some of these may not apply.

#### 5.3.3.2 "Red Button" applications

This type of broadcast-related autostart application indicates its availability by displaying a "Red Button" icon on the screen. This icon is displayed for a time period and then it may disappear. Pressing the "Red Button" on the RCU always displays the full user interface of the application (see figure 5), whether the "Red Button" icon currently being displayed or not. If there is no broadcast-related autostart application, pressing the "Red Button" has no effect (see figure 6).

NOTE: The "Red Button" icon is generated by the broadcast-related autostart application and therefore it is also designed by the owner of the application.

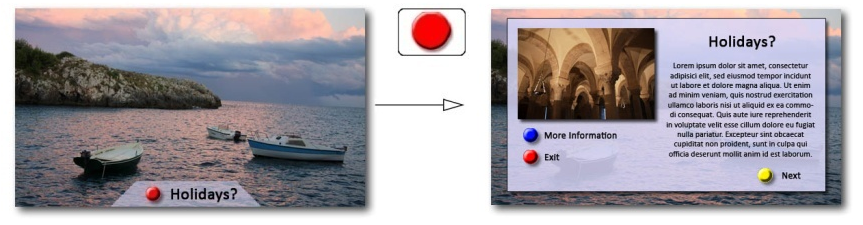


Figure 5: Service with associated broadcast-related autostart application



Figure 6: Service without associated broadcast-related autostart application

The end user may be able to control a setting to disable the initial drawing of the "Red Button" indication. If the end user selects this setting then this broadcast autostart application will display its full user interface when it starts, without drawing a "Red Button" indication. Support for this setting is provided entirely by the application. If such a setting is available, it should be easy for the end user to find and its purpose should be clear to the end user.

### 5.3.4 Starting digital teletext applications

A digital teletext application is a special broadcast-related application which is started by pressing the TEXT button on the RCU. Depending on the provision of a digital teletext application and of standard teletext the reaction on pressing the TEXT button differs.

**Case A:** If only the standard teletext is available on the current service, the standard teletext is displayed.

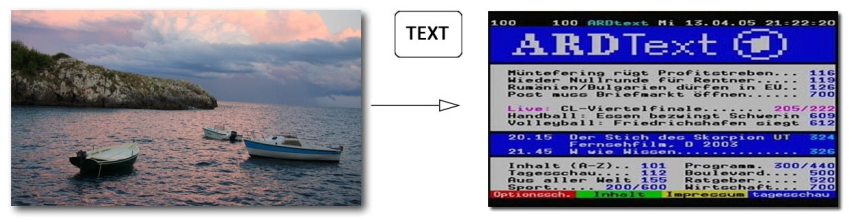


Figure 7: Service with standard teletext only

**Case B:** If only a digital teletext application is available on the current service, this application is started. Pressing the TEXT button a second time terminates the application and causes the AIT to be re-parsed and any autostart application to be restarted.

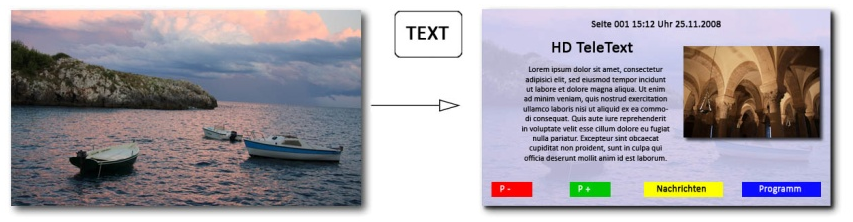


Figure : Service with digital teletext application only

**Case C:** If both a digital teletext application and standard teletext are available on the current service, an easy to use mechanism should be implemented to toggle between the different teletext modes.

EXAMPLE: Pressing the TEXT button for the first time could start the digital teletext application, pressing it for the second time would close the digital teletext application and start the standard teletext, and pressing it for the third time would close the standard teletext and rerun AIT parsing and start the autostart application if provided.



Figure : Example of service with digital teletext application & standard teletext

**Case D:** If a digital teletext application is signalled but not available (because the digital teletext application is only reachable via broadband and the terminal is not connected appropriately) but standard teletext is available, the standard teletext would be displayed (see also figure 7).

**Case E:** If no digital teletext application is signalled and standard teletext is not available, nothing should happen.



Figure : Service without associated teletext

**Case F:** If a digital teletext application is signalled but not available (because the digital teletext application is only reachable via broadband and the terminal is not connected appropriately) and standard teletext is not available, the terminal would display an informative message encouraging the end user to connect the terminal to the internet.

### 5.3.5 Starting broadcast-independent applications

Broadcast-independent applications are started via a running application or an Internet TV Portal. An Internet TV Portal is an application which provides a type of start page where broadcast-independent applications are sorted and offered in an appropriate and useful way to the end user. The Internet TV Portal may be opened by pressing a dedicated Internet TV Button on the RCU. The type of interactive applications that are listed in the Internet TV Portal is the responsibility of the manufacturer. There may be an option for the user to add broadcast independent applications via manual URL entry or similar means like apps on mobile phones. The structure and the design of the start page is the responsibility of the manufacturer and out of the scope of the present document. Broadcast-independent applications are described in more detail in clause 6.2.2.6.

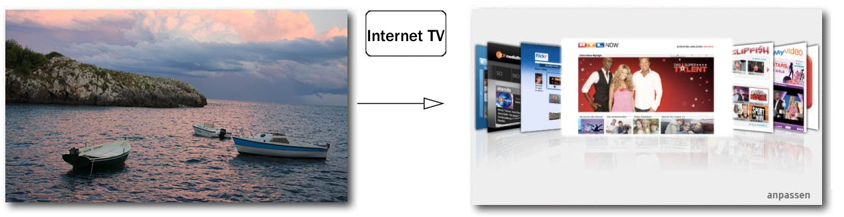


Figure : Internet TV Portal

## 5.4 Exiting and hiding broadcast-related applications

According to the technical definitions of the application lifecycle in clause 6, applications may be stopped when they launch other applications or a channel change is performed. Applications may also kill themselves, either as a result of a request by the end-user or as a consequence of some internal logic.

If the input device comprises an EXIT button or a comparable button, pressing this button terminates the application.

Applications may disappear from view automatically on some actions of the end-user which cause the application to move to state 2 (as defined in clause 5.3.3.1). "Red Button" applications should always provide this function and should use the "Red Button" to toggle between state 2 and state 3 (as defined in clause 5.3.3.1). Applications should use the Application.hide() method to hide their user interface, or may use an alternative approach.

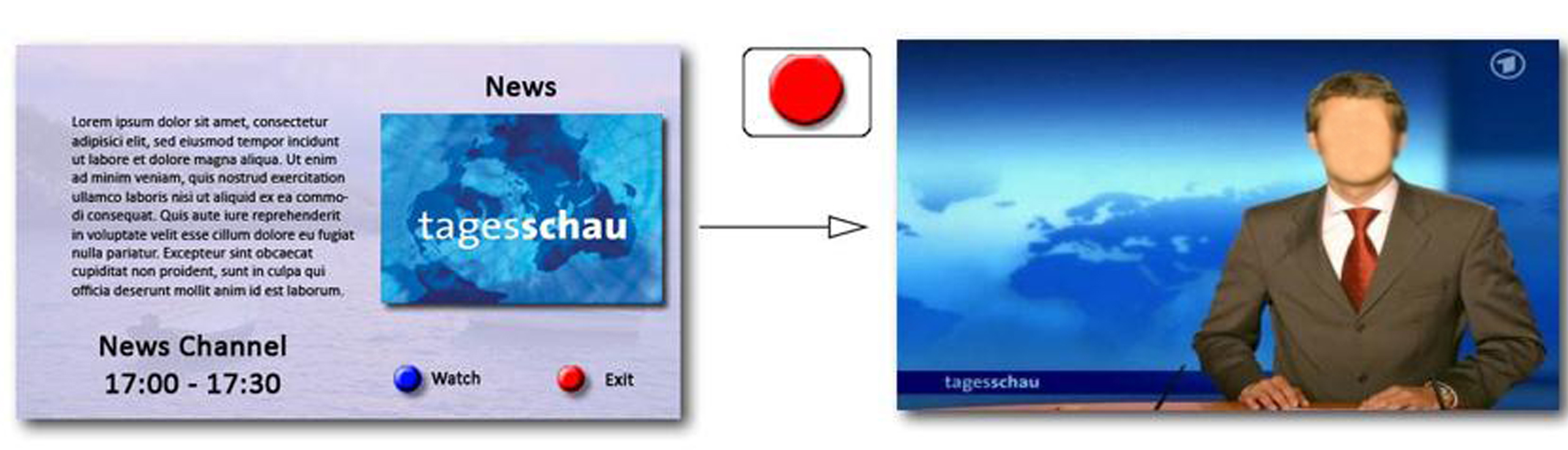


Figure : Application selects TV channel

## 5.5 User interface issues

### 5.5.1 Advertising broadcast applications

The user interface displayed on channel change (and when the "Info" button is pressed) is the responsibility of the terminal manufacturer but typically includes the title and synopsis of the current event. It is recommended that the presence of HbbTV applications signalled in the broadcast is indicated to the user in this UI.

### 5.5.2 Co-existence with CI and CI+ MMI

A CAM may request the terminal to display an MMI screen or dialogue at any time. The terminal has to respect the mandatory requirements of the CI and CI+ specifications (see sections 12.3.3 and 12.6.1.1 of CI+ [12]). Working within those constraints, the terminal should endeavour to present a consistent and uncomplicated user interface at all times. On occasion, this may result in the HbbTV application at least losing focus and possibly being terminated.

If any interaction between the CAM and the user is required, application authors are strongly recommended to use the oipfDrmAgent APIs to allow communication between the CAM and the HbbTV application, which can then act as a proxy for any interaction with the user.

### 5.5.3 Encrypted channels

Terminals may wish to display a message to the user that the channel is encrypted and cannot be displayed (see clause 6.2.2.8). If they do so, they should be aware that applications may wish to present some relevant information for this scenario. Hence any native UI should not remain on screen permanently or should give the user a way to remove it.

# 6 Service and application model

## 6.1 Application model

The present document defines a model which supports one Hybrid Broadcast Broadband TV application visible at one time.

Two types of applications are supported:

* Broadcast-related applications. These are signalled as part of a broadcast channel as defined in clause 7.2.3.1 and follow the lifecycle rules defined in clauses 6.2.2.2 and 6.2.2.3.
* Broadcast-independent applications. These are either not signalled at all or are signalled as in clause 7.2.3.2. They follow the lifecycle rules defined in clause 6.2.2.6.

Applications may transition between these two types as described later in the present document.

Terminal specific applications like navigators, channel list management, terminal specific EPGs or PVR control applications are out of scope of the present document.

No mechanism is defined to allow the visible application to interact with other running applications.

Terminal specific applications may be temporarily displayed on top of Hybrid Broadcast Broadband TV applications. This shall not affect the state of the Hybrid Broadcast Broadband TV application but during this time, if the terminal specific application takes focus, the Hybrid Broadcast Broadband TV application shall not receive any key event. Calls to application.show() while a terminal specific application is visible shall either:

* cause the Hybrid Broadcast Broadband TV application to be visible behind the terminal specific application; or
* cause the Hybrid Broadcast Broadband TV application to become visible once the terminal specific application stops being visible assuming that the Hybrid Broadcast Broadband TV application is still running and that application.hide() has not been called.

## 6.2 Application lifecycle

### 6.2.1 Introduction

The application lifecycle is determined by the following four factors:

1. The application model.
2. The currently selected broadcast service (if any) and changes to it.
3. The applications signalled as part of the currently selected broadcast service.
4. The signalled application control code (as defined in clause 7.2.3.1 of the present document and clause 5.2.4 of TS 102 809 [3]).

### 6.2.2 Starting and stopping applications

#### 6.2.2.1 Summary (informative)

Starting an application may be initiated in the following ways:

* Directly by the end-user (e.g. by using dedicated buttons on the remote control or an equivalent menu provided by the terminal).
* In response to signalling in a broadcast service (e.g. automatically starting a broadcast-related autostart application).
* By an already running application (via the JavaScript method createApplication()).

Starting applications in response to the playback of recorded or downloaded content is not supported.

An application may be stopped in the following ways:

* As defined in the flowcharts in clauses 6.2.2.2 and 6.2.2.3.
* By calling Application.destroyApplication().
* By the terminal, under certain error conditions as defined in clause 6.2.2.4.
* Directly by the end-user.

#### 6.2.2.2 Behaviour when selecting a broadcast service

Figure 13 shows the rules that shall apply when the selected broadcast service changes.



NOTE: It is strongly recommended that broadcasters only signal one autostart application per broadcast service.

Figure 13: Behaviour when selecting a broadcast service

Figure 13 shall not apply when selecting an MPEG program which is not a broadcast DVB service. If a transport stream does not include an SDT actual then none of the MPEG programs in that stream are broadcast DVB services. If the SDT actual in a transport stream does not include an entry corresponding to a PMT in that transport stream then the MPEG program described by that PMT is not a broadcast DVB service. There is no requirement for a terminal to check again either for an SDT or that a service is listed in the SDT if it has already done so, e.g. in order to acquire the service name when creating the channel list.

NOTE: If broadcasters or operators change programs in a multiplex from being a broadcast service to a non-broadcast service or vice-versa, they should use new program numbers/service\_ids and should not re-use the old program numbers/service\_ids.

As a consequence of selecting such an MPEG program:

* No applications shall be started.
* No applications shall be stopped except for broadcast-related applications with service\_bound\_flag set to '1' which are stopped when leaving the current broadcast service.
* The value of the currentChannel property on the video/broadcast object and the ApplicationPrivateData.currentChannel property shall reflect the MPEG program selected.
* Figure 13 shall not apply when selecting an MPEG program that is not a broadcast DVB service.

#### 6.2.2.3 Behaviour while a broadcast service is selected

Figure 14 shows the rules that shall apply if the AIT changes or a broadcast-related application exits while a broadcast service is selected.



NOTE: By "operational broadband connection", it is meant that at the time of the operation, the connection to the Internet is functional.

Figure 14: Behaviour while a broadcast service is selected

In figure 14, the following clarifications shall apply:

* For the purposes of deciding whether an application is already running or is still signalled, only the organization\_id and application\_id fields from the AIT shall be used. Other information (e.g. the URL of the first page) shall not be used.
* Other than organization\_id and application\_id, the only other field in the AIT which is relevant when the AIT is updated is the application control code. Changes in other fields shall be ignored for already running applications.

NOTE 1: As a result of the above, changes to fields in the AIT other than organization\_id, application\_id and application control code will only take effect for newly started applications. In order for those changes to effect an already running application, the application needs to exit and re-start. It is up to the broadcaster and/or application provider to arrange for this to happen.

NOTE 2: A change in the version number of an AIT subtable is an indication to the terminal to retrieve a new version of the AIT. It does not imply or require any changes in the content of the AIT itself. For example, adding an application to the AIT would be an update to the AIT without changing the AIT entries for any existing applications.

If the only running broadcast-related application exits without starting a broadcast-independent application or without the terminal changing channel, the AIT shall be re-parsed and any autostart application shall be re-started following the rules defined in the previous clause. It may be that the restarted application is the same one as the one that just exited. If an application exits when an MPEG program that is not a broadcast DVB service is selected and that MPEG program does not include an AIT then the behaviour is implementation specific.

This flowchart shall not apply while MPEG programs are selected which are not a broadcast service, (i.e. not listed in the SDT of the transport stream carrying them or are carried in a transport stream that does not include an SDT) and which do not include an AIT.

Terminals shall include a mechanism to start and stop digital teletext applications, For example, the TEXT key on an RCU could be used to start the digital teletext application (which would require any other running application to be killed); pressing the TEXT key again causes the running application to be stopped as long as it is signalled as a digital teletext application. Digital teletext applications are identified with an application\_usage\_descriptor in the AIT with usage\_type equal to 1.

NOTE 3: The digital teletext application is intended to be distinct from the autostart application(s) in the AIT. Care is needed if a teletext application is started by means other than the TEXT key.

The PID on which an AIT component is carried may change. Terminals shall treat this in the same manner defined in clause 5.3.4.2 of TS 102 809 for the case where an AIT is removed from the PMT and then reinstated. This means that the sub-table shall be considered to have changed, regardless of whether the AIT version number changes, and the normal “AIT updated” sequence defined in Figure 14 shall be followed.

#### 6.2.2.4 Other general behaviour

Any application shall be stopped under the following circumstances:

* The application itself exits using the Application.destroyApplication() method (as defined in clause 7.2.2 of the OIPF DAE specification [1]).
* In response to changes in the application signalling as defined in clauses 6.2.2.2 and 6.2.2.3 for broadcast‑related applications.
* The terminal has run out of resources for executing the application (except as described below) and therefore has to terminate it in order to keep operating correctly.

An application shall not be stopped due to a failure to load an asset (e.g. an image file) or a CSS file due to a lack of memory, although this may result in visual artefacts (e.g. images not being displayed). Failure to load an HTML or JavaScript file due to a lack of memory may cause the application to be terminated.

By default, newly started broadcast-related applications shall not be visible to the end user. These applications shall call the Application.show() method in order to display their user interface and accept user input. Newly started broadcast-independent applications shall be visible and active without needing to call this method.

Terminals may be configurable (either by the user or by the manufacturer) to not load or not start applications in spite of other requirements in the present document.

The requirements in the present document on starting and stopping Hybrid Broadcast Broadband TV applications may be modified for markets where other application formats are already deployed. For example, a static priority (one format always having priority over another where both are present) or a dynamic priority based on broadcast signalling may be used.

When one application requests a second application be started, the first application shall continue to run until the initial HTML document of the second application has been loaded - i.e. until after an ApplicationLoadError event would be generated (if any listener was registered). Only then shall the first application be stopped.

Failing to parse the initial page of an application shall be regarded as a loading failure when evaluating if the application successfully loads in figures 13 and 14.

If the terminal initiates time-shifting of the currently selected broadcast service, an application may get out of sync with the presentation of the audio-video components of this service. An HbbTV application shall be terminated if it is not safe to run it on a time-shifted broadcast service. An application is safe to run in time shift mode, if it is signaled in the AIT with an application\_recording\_descriptor and both the trick\_mode\_aware\_flag and the time\_shift\_flag set to '1' as described in clause 7.2.3.1. If an application is killed due to a broadcast service being time-shifted, the procedure defined in clause 6.2.2.2 for selecting an autostart application to run shall be followed except that only applications that are time-shift safe shall be considered.

After starting time-shift a terminal shall:

* Dispatch an onPlaySpeedChanged event with a speed other than 1.0 to signal that time-shift has started
* Update the currentTimeShfitMode, playPosition and playSpeed properties of the video/broadcast object

The present document defines two implementation options for support of applications when video is time-shifted - depending on whether the terminal can or cannot maintain synchronization between applications and the A/V components of a service. Which of these two options is implemented by a terminal is indicated by the timeShiftSynchronized property.

When a terminal can maintain synchronization between applications and the A/V components of a service, all of the following shall apply:

* DSMCC stream event descriptors shall be recorded with the A/V components keeping the timing relation and shall be delivered during playback of the time-shift
* The AIT shall be monitored, any changes shall take effect preserving the correct timing with respect to the A/V components
* The service information shall be recorded with the A/V components keeping the timing relation and the properties of the video broadcast object (e.g. programmes, AVComponent as defined in clause 7.13.4 of the OIPF DAE specification [1]) changes at the proper time of the playback of the time-shift
* The timeShiftSynchronized property of the Configuration class shall be set to true (see clause A.2.4.3)

If a terminal is not able to maintain synchronization between applications and the A/V components of a service:

* The application may receive some (or all) broadcast resources from the live broadcast signal instead of the time shift playback
* It shall set the timeShiftSynchronized property to false

NOTE: When an application accesses service information or receives stream events, it may check if it is synchronized with the A/V component of the service by reading the values of the properties recordingState and timeShiftSynchronized.

When an application selects a new broadcast channel, there is a period of time between the channel change having been completed (when the onChannelChangeSucceeded event is triggered) and the AIT having been received and parsed. During this period, the application shall retain its type (broadcast-related or broadcast-independent) and trust level (trusted or untrusted). Hence, while a broadcast-independent application is transitioning to become broadcast-related, access to features limited to broadcast-related applications will continue to fail as they did before the transition started until the AIT has been received and parsed.

#### 6.2.2.5 Simultaneous broadcast/broadband application signalling

##### 6.2.2.5.1 Priority

Both broadcast and broadband transport protocols may be specified simultaneously for a given application. The priority by which the transport protocols shall be used is determined as specified in clause 5.3.5.3 of TS 102 809 [3].

##### 6.2.2.5.2 Not currently operational broadband connection

Where a terminal does not have a currently operational broadband connection and an application to be launched is signalled to be:

* Available both through broadcast and broadband: the terminal shall disregard the signalling for the broadband transport protocol.
* Available only through broadband: the terminal shall ignore the request to launch the application (and return an error if the application was launched by a call to createApplication()).

##### 6.2.2.5.3 Currently operational broadband connection and error accessing initial page

Where a terminal has a currently operational broadband connection but there is an error (asynchronous due to the nature of the HTTP protocol) accessing the initial page of a broadband application and an application to be launched is signalled as:

* Available through broadband as top priority and then through broadcast: the terminal shall revert to the broadcast version.
* Available only through broadband: the terminal shall not display an error message for applications which were either launched as autostart (e.g. following a channel selection or AIT update) or which were launched by another application.

If the application cannot ultimately be loaded from either broadcast or broadband and the application was launched by a call to createApplication(), an ApplicationLoadError shall be dispatched. Once the initial page of an application has been successfully loaded, the present document does not specify how terminals should behave if a page from that application subsequently fails to load.

#### 6.2.2.6 Broadcast-independent applications

A broadcast-independent application can be created in one of the following ways:

* By calling the Application.createApplication() method with either an HTTP or an HTTPS URL. The URL shall refer to either an HTML page or an XML AIT (see clause 7.2.3.2).
* Optionally from a terminal specific application like an Internet TV Portal or following manual URL input as described in clause 5.3.5.

Where the URL refers to an HTML page directly, the broadcast-independent application shall be created without an organization\_id or application\_id.

Where the URL refers to an XML AIT, the broadcast-independent application shall be created with the organization\_id and application\_id specified in the XML AIT. In both cases, the application shall be associated with an application boundary as defined in clause 6.3.

When a broadcast-related application starts a broadcast-independent application, the application is started but the broadcast service shall cease to be selected - logically equivalent to selecting a "null service" as described above. Access to broadcast resources shall be lost and the object shall transition to the unrealized state.

A broadcast-related application can transition to a broadcast-independent application by calling the setChannel() method on the video/broadcast object with a value of null for its channel argument. Access to broadcast resources shall be lost and the object shall transition to the unrealized state. A ChannelChangeSucceededEvent shall be dispatched to the video/broadcast object that caused the transition with a value of null for the channel property.

NOTE: Applications that wish to become broadcast-independent and later transition back to broadcast-related should remember the current channel before transitioning to broadcast-independent.

When a broadcast-independent application successfully selects a broadcast service using a video/broadcast object, that application shall be killed unless all the following conditions are met:

* The broadcast-independent application has an organization\_id and application\_id (whether obtained through a broadcast AIT or an XML AIT).
* An application of the same organization\_id and application\_id is signalled in the broadcast channel to be selected with control code AUTOSTART or PRESENT.
* The application signalled in the broadcast channel with the same organization\_id and application\_id includes a transport\_protocol\_descriptor with protocol\_id equal to 3.
* The URL of the entry point document of the broadcast-independent application has the same origin as at least one of the URLs signalled in the broadcast for that organization\_id and application\_id.
* The URL of the page currently loaded in the broadcast-independent application is inside the application boundary of the application as defined in clause 6.3.

If these conditions are met, the application shall transition to be a broadcast-related application as defined in clause 6.2.2.2. The application should be authored to follow the behaviour defined in clause 5.3.3.

#### 6.2.2.7 Suspension of access to broadcast resources

This clause shall apply to terminals which do not have the hardware capability to present broadband delivered video at the same time as demultiplexing MPEG-2 sections from the broadcast.

Attempting to present broadband delivered video using the AV Control object may result in suspension of access to broadcast resources, including but not limited to:

* AIT monitoring being paused.
* Files in a carousel no longer being accessible.
* DSM-CC stream event monitoring being paused.
* Broadcast video presentation being stopped.
* Not dispatching ProgrammesChanged events.

For a video/broadcast object in the presenting state, suspension of access to broadcast resources shall be treated as a transient error as defined in table 12 - "State transitions for the video/broadcast embedded object" of the OIPF DAE specification [1]. The PlayStateChange Event that is dispatched shall have the error code 11. For a video/broadcast object in the stopped state, no state changes shall occur and no events shall be generated.

When playback of broadband delivered video terminates for any reason and no broadband-delivered media item is queued and access to broadcast resources was previously suspended due to the presentation of broadband-delivered video, the following actions shall be taken by the terminal:

* AIT monitoring shall resume.
* Access to files in a broadcast carousel shall be automatically restored.
* DSM-CC stream event monitoring shall resume.
* Broadcast video presentation shall resume.
* Dispatching ProgrammesChanged events shall resume.

When access to broadcast resources is restored following earlier suspension of access, for a video/broadcast object that was in the presenting state, this shall be treated as recovery from a transient error as defined in table 11 - "State transitions for the video/broadcast embedded object" of the OIPF DAE specification [1].

For consistent behaviour, broadcast-related applications which wish to present long items of broadband delivered video should either:

1. make themselves broadcast-independent as defined in clause 6.2.2.6; or
2. be permanently signalled in the AIT by the broadcaster.

Access to broadcast resources shall be automatically restored if a channel change is made either by the application or by the user (e.g. by pressing P+ or P-). This may result in the presentation of broadband delivered video being halted. If presentation is halted then this shall be reported using error 3 in the case of the AV Control object or MEDIA\_ERR\_DECODE in the case of an HTML5 media element.

#### 6.2.2.8 Behaviour on encrypted broadcast services

Some channels may have the broadcast content encrypted, preventing those terminals without the appropriate CAS and rights from decoding and presenting the content. In these cases, clauses 6.2.2.2 and 6.2.2.3 remain applicable even when the terminal fails to decode some or all of the components.

In particular, terminals shall behave as follows:

* Failure to decrypt the AIT is identical to having no AIT present on that channel.
* Failure to decrypt the carrousel containing the application is identical to failing to load the application from broadcast protocol.

NOTE: The present document is intentionally silent about requirements for terminals to support decryption of encrypted AITs, object carousels and other data components.

Applications associated with channels which may be encrypted are advised to check whether the content is being presented (using the error parameter provided in the onPlayStateChange method of the video/broadcast object) and to modify their behaviour accordingly. For instance, if the content is not being presented, the application may wish to display some advertising message indicating how the user may gain access to this channel. Applications should not remain hidden or show a mainly transparent screen.

### 6.2.3 Application lifecycle example (informative)

Figure 15 and table 3 illustrate the application model defined above.

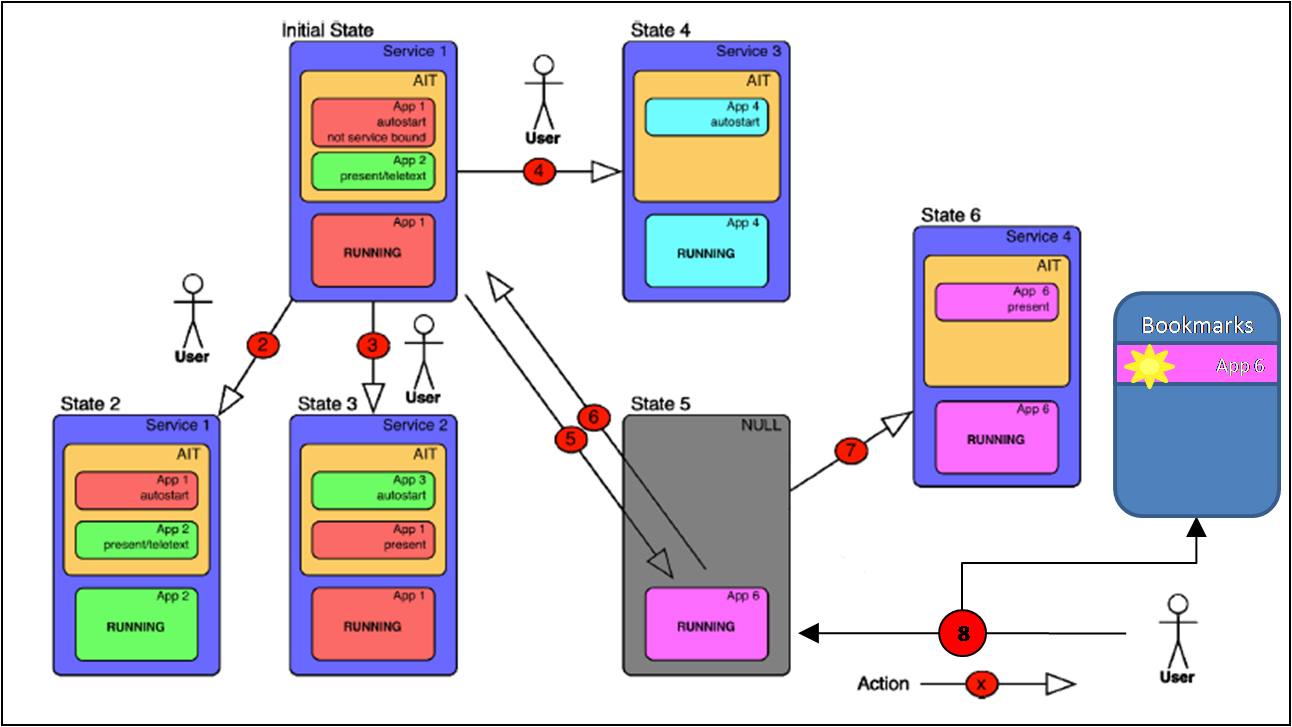


Figure 15: Application model examples

Table 3: Descriptions of actions and resulting state changes

|  |  |  |
| --- | --- | --- |
| Starting state | Action | Resulting state |
| Initial State: Application 1 is running | 2: User presses "TEXT" key | State 2: Application 2 will be started due to TELETEXT signalling. |
| Initial State: Application 1 is running | 3: User selects service 2 | State 3: Application 1 keeps running assuming it is not service-bound. |
| Initial State: Application 1 is running | 4: User selects service 3 | State 4: Application 1 will be killed and Application 4 will be started due to AUTOSTART signalling. |
| Initial State: Application 1 is running | 5: Application call to createApplication() with an XML AIT to start a broadcast-independent application | State 5: Broadcast-independent application 6 is running. Any former presentation of service components will be stopped. The application has an application identifier as it was started from an XML AIT. See also action #7. |
| State 5: Application 6 is running | 6: User selects Service 1 | State 1: Application 6 will be stopped and Application 1 will be started due to AUTOSTART signalling. |
| State 5: Application 6 is running | 7: Application 6 selects service 4 | State 6: Presentation of service 4 starts. Application 6 is signalled on service 4. It transitions to broadcast-related and keeps running. |
|  | 8: User enters URL of XML AIT or initial page to start application and to store it in his bookmarks. Terminal takes application title and logo for bookmark entry as signalled in HTML header. | State 5: same as for action 5. |

## 6.3 Origins and application boundary

### 6.3.1 Origin

An origin can be derived for each document or other resource loaded by the terminal.

* For resources loaded via HTTP or HTTPS, the origin shall be derived from the URL as defined in the "The Web Origin Concept" specification [25].
* For resources loaded via DSMCC object carousel, the origin shall be the DVB URI in the form (as defined in TS 102 851 [xx] section 6.3.1):  
    
  "dvb" ":" "//" original\_network\_id "." transport\_stream\_id "." service\_id "." component\_tag

NOTE 1: In this case, the "host" is the DVB triplet plus the component\_tag.

Hexadecimal digits in the DVB triplet and the component\_tag shall be encoded using lower case characters.

For resources loaded via DSM-CC, this origin shall be used in all cases where a document or resource origin is used in web specifications including but not limited to cross-origin resource sharing [38].

### 6.3.2 Application boundary

Every application is associated with an application boundary. This is defined as follows:

* An application boundary is a set of URL origins as defined in clause 6.3.1 .
* If the origin of a URL is the same as one of the origins in the application boundary, that URL is said to be inside the application boundary.
* The origin for URLs shall be as defined in "The Web Origin Concept" specification [25].
* If an object carousel is identical to one of the carousels in the application boundary, that carousel is said to be inside the application boundary:
* The requirements for two object carousels to be identical shall be as defined in clause B.2.10 of   
  TS 102 809 [3].

NOTE 1: For carousels delivered by different transport streams, the terminal compares the two carousel\_ids. The use of the broadcaster's organization\_id in the 24 MSBs of the two carousel\_ids is a means to obtain unique carousel\_ids and is not visible to the terminal.

* For applications loaded via HTTP or HTTPS, the application boundary shall include the origin of the URL used to launch the application e.g. as signalled in the AIT or XML AIT or passed as argument of createApplication().

NOTE 2: This means that the default boundary is the tuple (scheme, host, port) of the application URL before any redirect, where the port component is the default port if not otherwise specified.

* For applications loaded via object carousel, the default application boundary shall include the carousel from which the first page of the application was loaded.
* A simple\_application\_boundary\_descriptor may be present in the AIT or an applicationBoundary element may be present in the XML AIT. As described in clauses 7.2.3.1 and 7.2.3.2 of the present document, these may include:
* one or more HTTP or HTTPS URLs prefixes. The application boundary shall be extended to include also the origins of such prefix if this will not result in having origins from more than one host in the boundary. Otherwise the additional origin shall be ignored.

NOTE 3: this means that the boundary cannot be extended to cover more than one FQDN.

* one or more DVB URL prefixes. The application boundary shall be extended to include also object carousels referenced by such prefixes.

Launching a new application by using the method createApplication() (with an arbitrary new start page) or killing the current application and starting a new one via application signalling shall result in losing the association with the current application boundary (i.e. the new application will have a new boundary as defined in this clause).

Documents loaded from outside the application boundary shall be untrusted (in the sense of the word "trusted" as defined in clause 11), for example documents loaded in an <iframe> element or documents loaded as a result of following a link or an HTTP redirect. Following a link or an HTTP redirect from outside the application boundary back inside the application boundary shall restore the trust level to the original trust level of the application.

NOTE 4: An application being broadcast-related or broadcast-independent is not impacted by this change in trust level.

# 7 Formats and protocols

## 7.1 General formats and protocols

### 7.1.1 Graphic formats

The graphics formats used shall comply with clause 9.1 of the OIPF media formats specification [2].

Table 4 lists the graphics formats that shall be supported.

Table 4: Graphics formats

|  |  |
| --- | --- |
| Image Format | MIME Type |
| JPEG | image/jpeg |
| GIF | image/gif |
| PNG | image/png |

### 7.1.2 Audio description

For the broadcast connection, signalling of audio description is defined by the appropriate specifications for each market where the terminals are to be deployed. Signalling of audio description for MPEG-2 transport streams delivered by the broadband connection shall follow the specification for the broadcast connection (if any).

NOTE: Typically most countries will use one of the 3 mechanisms from clause 8.4.2 of the OIPF DAE specification [1] but the present document does not require that.

For ISO format files, signalling is only defined to identify audio description streams when these are delivered using DASH. In this case, the signalling is defined in clause E.2.4, "Role Related Requirements".

Presenting a broadcast-mix audio description stream is supported since this is no different from presenting any other alternative audio stream.

Presenting receiver-mix audio description streams is not required by the present document.

To the extent that audio description is supported, it shall be exposed to applications as defined in clause 8.4.5 of the OIPF DAE specification [1].

## 7.2 Broadcast-specific format and protocols

### 7.2.1 System, video, audio and subtitle formats

The present document does not contain any requirements for system, video, audio and subtitle formats for the broadcast channel. These requirements are defined by the appropriate specifications for each market where the terminals are to be deployed.

### 7.2.2 Protocol for application transport

DSM-CC object carousel as defined in clause 7 of TS 102 809 [3] shall be supported. The present document does not require the use of the protection mechanism described in clause 9 of TS 102 809 [3] by either broadcasters or terminals. Requirements for the use of this mechanism may be defined by the appropriate specifications for each market where the terminals are to be deployed.

Broadcasters shall ensure that the DSM-CC sections for a carousel are distributed over 3 or fewer elementary streams. StreamEvent sections may be carried in additional elementary stream(s).

Support for the caching\_priority\_descriptor as defined in clause B.2.2.4.2 of TS 102 809 [3] is not included. Clause B.5.2 of TS 102 809 [3] specifies that transparent caching is the default caching level in the absence of this descriptor.

The use of the deferred\_association\_tags\_descriptor for the purpose of referencing an elementary stream   
(TS 102 809 [3], clauses B.3.1.1 and B.3.2) is not required by the present document. However this signalling may be present in a broadcast transport stream and acted upon by receivers that support this. Consequently, authors/broadcasters/operators should not expect this signalling to be ignored if it is present in the broadcast transport stream.

If elementary streams present in other services are to be referenced, then that elementary stream will also be required to be present in the current services PMT.

The use of the deferred\_association\_tags\_descriptor to support the BIOP\_PROGRAM\_USE tap (TS 102 809 [3], clause B.3.1.2) is required by the present document.

The elementary streams used to carry DSM-CC object carousel sections may additionally carry information using other table\_ids. When acquiring and monitoring for DSM-CC object carousel sections, terminals shall silently ignore table\_ids not supported for carriage of DSM-CC object carousel information.

NOTE: The present document only requires support for table\_id 0x3b, 0x3c or 0x3d as defined in ISO/IEC 13818-6.

The terminal shall consider cached information to remain valid only whilst the relevant object carousel is mounted and is being monitored. This prevents the possibility of retrieving stale data from a carousel which has been unmounted and remounted if the version number of an object has been incremented such that it has the same value as when it was cached. For the avoidance of doubt, changes to DSI messages shall not be considered to be an unmounting of the carousel.

The terminal shall consider cached information to remain valid only whilst the relevant PMT that signals the carousel is being monitored. The cache ceases to be valid if the carousel signalling is removed from the PMT.

The validity of any cached information is dependent only on the relevant object carousel and is independent of the lifecycle of any application, including applications delivered within that carousel.

Any cached information that is invalid shall be flushed from the cache.

The cache ceases to be valid when the selected broadcast service changes unless the new service contains the same carousel as the previous service (see clause B.2.10 of TS 102 809 [3]) and the terminal is able to monitor the carousel continuously.

### 7.2.3 Signalling of applications

#### 7.2.3.1 Broadcast signalling

Table 5 identifies the descriptors and other signalling entities whose MPEG-2 encoding shall be supported. Clause numbers and page numbers refer to TS 102 809 [3]. The present document does not require the use of the protection mechanism described in clause 9 of TS 102 809 [3] by either broadcasters or terminals. Requirements for the use of this mechanism may be defined by the appropriate specifications for each market where the terminals are to be deployed.

Terminals shall support AIT subtables for HbbTV applications, i.e. that have an application type 0x10, with at least 8 sections.

Elementary streams that are used to carry an application information table may additionally carry information using other table\_ids. When acquiring and monitoring for AIT elementary streams, terminals shall silently ignore table\_ids not supported for carriage of AIT information.

NOTE: The present document only requires support for table\_id 0x74 as defined in TS 102 809.

AIT subtables for HbbTV applications may include descriptors that are not required to be supported by the present document (see DVB services - [i.9]). Terminals should not support these AIT descriptors unless required by another specification. Terminals shall ignore AIT descriptors that they do not support.

Table 5: Supported application signalling features

| Section | Page | Status | Notes |
| --- | --- | --- | --- |
| 5.2.2 Application types | 14 | M | The application type shall be 0x0010. |
| 5.2.3 Application identification | 15 | M | The value of the application\_id has no significance for whether an application is trusted or not - see clause 11.1 for more information.3 |
| 5.2.4 Application control codes | 16 | M | The following control codes shall be supported:  0x01 AUTOSTART  0x02 PRESENT  0x04 KILL  0x07 DISABLED  The application life cycle shall follow the rules defined in TS 102 809 [3] and in the present document. |
| 5.2.5 Platform profiles | 17 | M | For applications that only require the basic profile, the application\_profile shall take the value 0x0000.The following bits can be combined to express profiles corresponding to additional features that applications may require:  0x0001 A/V content download feature  0x0002 PVR feature  The 3 most significant bits of the application\_profile are reserved for future use  As defined in clause 5.2.5.1 of TS 102 809 [3], terminals shall be able to run all applications where the signalled application profile is one of the profiles supported by the terminal. All terminals shall support the basic profile (0x0000) in addition to profiles corresponding to the other features supported by the terminal.  The version fields shall be set as follows:  version.major = 1  version.minor = 2  version.micro = 1  Additionally terminals shall launch applications signalled with the following values for major, minor and micro - 1,1,1 and run them as defined by the requirements in the present document. |
| 5.2.6 Application visibility | 18 | See Notes | VISIBLE\_ALL shall be signalled. Values other than VISIBLE\_ALL are not included in the present document. |
| 5.2.7 Application priority | 18 | M |  |
| 5.2.8 Application icons | 19 | O | The icon locator information shall be relative to the base part (constructed from the URL\_base\_bytes) of the URL as signalled in the transport\_protocol\_descriptor. |
| 5.2.9 Graphics constraints | 21 | NI |  |
| 5.2.10 Application usage | 22 | M | Usage type 0x01 shall be supported as described in clauses 5.3.4 and 6. |
| 5.2.11 Stored applications | 23 | NI |  |
| 5.2.12 Application Description File | 26 | NI |  |
| 5.3.2 Program specific information | 28 | M |  |
| 5.3.4 Application Information Table | 29 | M | A maximum of one PID per service shall be used to carry the AIT sub‑table defined by the Hybrid Broadcast Broadband TV application type.  All sections of the Hybrid Broadcast Broadband TV AIT sub-table shall be transmitted at least once every second.  Terminals shall ignore AIT sub-tables within the selected service which have an application\_type that the terminal cannot decode. |
| 5.3.5.1 Application signalling descriptor | 33 | M | If more than one stream is signalled in the PMT for a service with an application\_signalling\_descriptor, then the application\_signalling\_descriptor for the stream containing the AIT for the HbbTV application shall include the HbbTV application\_type (0x0010). |
| 5.3.5.2 Data broadcast id descriptor | 33 | O | The value to be used for the data\_broadcast\_id field of the data\_broadcast\_id\_descriptor for Hybrid Broadcast Broadband TV carousels shall be 0x0123. The id\_specific\_data are not defined. By supporting this optional feature, terminals can reduce the time needed to mount a carousel. |
| 5.3.5.3 Application descriptor | 34 | M |  |
| 5.3.5.4 Application recording descriptor | 35 | M/NI | Support of the application\_recording\_descriptor is mandatory when the terminal has support for time-shift.Otherwise it is not included.  The semantics of the application\_recording\_descriptor for HbbTV is clarified below this table. |
| 5.3.5.5 Application usage descriptor | 37 | M | Usage type 0x01 shall be supported as described in clauses 5.3.4 and 6. |
| 5.3.5.6 User information descriptors | 38 | M |  |
| 5.3.5.7 External application authorization descriptor | 39 | NI |  |
| 5.3.5.8 Graphics constraints descriptor | 39 | NI |  |
| 5.3.6 Transport protocol descriptors | 40 | M | The following protocol\_ids shall be supported:  0x0001 object carousel over broadcast channel  0x0003 HTTP over back channel (i.e. broadband   connection).  When the protocol\_id is 0x0003, only the simplified form (as defined in TS 102 809) shall be supported. |
| 5.3.7 Simple application location descriptor | 43 | M |  |
| 5.3.8 Simple application boundary descriptor | 43 | M | Only strict prefixes starting with "dvb://", "http://" or "https://" shall be supported.  Only prefixes forming at least a second-level domain shall be supported.  Path elements shall be ignored. |
| 5.3.9 Service information | 44 | M | As modified by clause 7.2.6. |
| 5.3.10 Stored applications | 46 | NI |  |

Table : Key to status column

|  |  |
| --- | --- |
| Status | Description |
| M | MANDATORY  The terminal shall support the referenced signalling.  The signalling may be restricted to a subset specified in the "Notes" column. In that case all additional signalling is optional. |
| O | OPTIONAL  It is the manufacturer's decision to support the referenced signalling. |
| NI | NOT INCLUDED  The referenced signalling is not included in the present document. It should not be implemented unless required by another specification. |

The semantics of the application\_recording\_descriptor are as follows;

* Applications that are safe to run in time-shift including trickmode shall set the trick\_mode\_aware flag and the time\_shift\_flag to '1'.
* The scheduled\_recording\_flag is not included.
* If applications are signalled with trick\_mode\_aware set to '0' the timeshift\_flag shall be ignored.
* The dynamic\_flag and av\_synced\_flag shall be used as defined by [TS102809]
* initiating\_replay\_flag is not included.
* label\_count, label\_length, label\_char and storage\_properties are not included.
* Applications shall list broadcasted data components in the component tag list. The elementary stream carrying the AIT does not need to be listed.

#### 7.2.3.2 Broadcast-independent application signalling

The present document does not define any signalling, announcement or discovery of broadcast-independent applications. Clause 5.3.5 of the present document defines how they can be started. Broadcast-independent applications shall be identified either by the URL of the first page of the application or by the URL of a XML AIT clause 5.4 of   
TS 102 809 [3] and profiled in this clause. The XML file shall contain an application discovery record containing one or more application elements, all with the same orgId and appId values but with different application types. The XML file shall be delivered with HTTP or HTTPS using the "application/vnd.dvb.ait+xml" MIME type as defined in clause 5.4 of TS 102 809 [3].

The XML AIT must not contain an XML Document Type Definition (“<!DOCTYPE ...>”).

The semantics of the fields and elements in the XML AIT file shall be as defined in table 7.

Table 7: Contents of XML AIT for Broadcast-independent applications

| Field or element | Requirement on XML AIT file | Requirement on terminal |
| --- | --- | --- |
| appName | Optional. | Optional for terminal to use. |
| applicationIdentifier | Mandatory. | Mandatory. |
| applicationDescriptor/ type/OtherApp | Shall be " application/vnd.hbbtv.xhtml+xml " for Hybrid Broadcast Broadband TV applications. | Mandatory.  MIME types other than " application/vnd.hbbtv.xhtml+xml " are outside the scope of the present document. |
| applicationDescriptor/ controlCode | Shall be AUTOSTART. | Values other than AUTOSTART are outside the scope of the present document. |
| applicationDescriptor/ visibility | Shall be VISIBLE\_ALL. | Values other than VISIBLE\_ALL are outside the scope of the present document. |
| applicationDescriptor/ serviceBound | Shall be false. | Values other than false are outside the scope of the present document. |
| applicationDescriptor/ priority | Shall be present. | No defined semantics in the present document. |
| applicationDescriptor/ version | Outside the scope of the present document. | Outside the scope of the present document. |
| applicationDescriptor/ mhpVersion | Shall be the same values as defined for the MPEG-2 encoding of the AIT under "platform profiles" in table 5. | Values higher than those defined in table 5 shall result in the application failing to start. |
| applicationDescriptor/ icon | Optional. | Optional for terminal to use. |
| applicationDescriptor/ storageCapabilities | Outside the scope of the present document. | Outside the scope of the present document. |
| applicationTransport/ | Mandatory. Shall be HTTPTransportType. The URLBase element shall be a URL ending with a slash (“/”) character. No URLExtension elements shall be present. Only one applicationTransport element with type HTTPTransportType shall be present in the scope of the application. | Mandatory. |
| applicationLocation/ | Mandatory. | Mandatory. |
| applicationBoundary/ | Optional. | Mandatory.  Only strict prefixes starting with "dvb://", "http://" or "https://" shall be supported.  Only prefixes forming at least a second-level domain shall be supported.  Path elements shall be ignored. |
| applicationSpecificDescriptor/ | Optional | Outside the scope of the present document. |
| applicationUsageDescriptor | Outside the scope of the present document. | Outside the scope of the present document. |

Where a value, element or attribute is indicated as being outside the scope of the present document, the presence of this value, element or attribute in an XML AIT is not prohibited but the present document does not require any behaviour from terminals other than not suffering from a fatal error and continuing to parse the remainder of the XML AIT.

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### 7.2.4 Synchronization

The terminal shall support "do-it-now" events as defined in clause 8 of TS 102 809 [3]. Support of events synchronized to a DVB timeline as referred to in that document is not included.

Broadcasters shall place all "do-it-now" stream descriptors to be monitored simultaneously by an application on a single PID. This may be the same PID as is used for other DSM-CC sections.

The XML event description file defined in clause 8.2 of TS 102 809 [3] must not contain an XML Document Type Definition (“<!DOCTYPE ...>”).

### 7.2.5 DSM-CC carousel

#### 7.2.5.1 Mounting related constraints

A terminal shall mount a maximum of one carousel at a time for use by the running application. Mounting means that the terminal makes the latest version of the files of the carousel available to the application. Additionally a terminal may read, cache and monitor several carousels in parallel in order to decrease the loading time as experienced by the user.

Terminals shall support carousels split across up to and including three elementary streams simultaneously as defined in clause 10.2.1.

NOTE: Typically, mounting a carousel may involve reading data from the carousel into a cache and monitoring for updates to the carousel.

#### 7.2.5.2 Initial carousel mounting

A broadcast-related application whose initial page is broadcast will cause its carousel to be mounted by the terminal (in order to be loaded and launched) unless mounting the carousel would require tuning to a transport stream other than the one carrying the current channel. If tuning would be required, the attempt to load the page shall fail as if the file did not exist.

A broadcast-related application whose initial page is not broadcast may mount a carousel on the same service using the component\_tag, e.g. through an XMLHttpRequest request or a reference (e.g. from an <img> element). If the elementary stream pointed to by the component\_tag does not contain a service gateway, the mounting will fail.

The terminal shall not allow broadcast-independent applications to mount carousels. In order to mount a carousel or access any other broadcast resources, a broadcast-independent application will have to first become a broadcast-related application (see clause 6.2.2.6).

#### 7.2.5.3 Subsequent carousel mountings (during the lifecycle of an application)

For a broadcast-related application, once a carousel has been mounted, a request that would require another carousel to be mounted shall succeed and cause the previous carousel to be un-mounted and all of its pending requests to be cancelled, unless mounting the carousel would require tuning to a transport stream other than the one carrying the current channel.

#### 7.2.5.4 Constraints

A resolved DSM-CC object reference shall be at most 64 bytes.

### 7.2.6 Data Services

HbbTV services may exist that don't have any broadcast audio or video components (i.e. pure data services). Their broadcast signalling shall be as follows.

The SDT entry for the pure data service shall use a service\_descriptor with a service\_type of 0x0C. It shall also contain a data\_broadcast\_descriptor as defined in TS 102 809 [3] clause 5.3.9.1 with the following restrictions:

* The data\_broadcast\_id shall be 0x0123.
* The selector\_bytes shall be present, and shall carry information about all HbbTV AUTOSTART applications that the service may carry.
* The application name and text and other private data may be present.

The signalling of the AIT and any HbbTV carousel remains the same as normal audio and video services.

Terminals shall process the data\_broadcast\_descriptor in the SDT and include, in the terminals service list, data services that signal applications that are supported. If the selector\_bytes are not present, the service shall not be included in the terminals service list.

NOTE: The present document does not contain any requirements how broadcast channel lists are updated and managed. These requirements may be defined by the appropriate specifications for each market where the terminals are to be deployed.

Where an instance of the Channel class represents a data service, the value of the channelType property shall be 256.

## 7.3 Broadband-specific format and protocols

### 7.3.1 System, video and audio formats

#### 7.3.1.1 General requirements

The system formats and their labels are specified in the OIPF Media Formats specification [2] with the restrictions in clause 7.3.1.2.

The video formats and their labels are specified in the OIPF Media Formats specification [2] with the restrictions in clause 7.3.1.3.

The audio formats are specified in the OIPF Media Formats specification [2] with the restrictions in clause 7.3.1.4.

Table 8 defines the subset of the combinations of system, video and audio formats specified in the OIPF Media Formats specification [2] that shall be supported.

Table 8: System, video and audio formats

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| System Format | Video Format | Audio Format | Subtitle format | MIME Type |
| TS | AVC\_SD\_25  AVC\_HD\_25 | HEAAC  E-AC3 (see note 1) | See note 2. | video/mpeg |
| MP4 | AVC\_SD\_25  AVC\_HD\_25 | HEAAC  E-AC3 (see note 1) | Not defined in the present document. | video/mp4 |
| NOTE 1: Terminals shall support E-AC3 for content received by the broadband connection when it is supported for the broadcast connection. Otherwise it is not mandated.  NOTE 2: Terminals shall support the same subtitle formats for content received by the broadband connection as are supported for the broadcast connection. | | | | |

Table 9 defines the subset of the audio formats specified in the OIPF Media Formats specification [2] that shall be supported for audio-only services and audio clips.

Table 9: Formats for audio-only services and audio clips

|  |  |  |
| --- | --- | --- |
| Audio Format | MIME Type | Notes |
| MPEG1\_L3 | audio/mpeg |  |
| HEAAC | audio/mp4 | This is carriage of HE-AAC audio inside the MP4 system format container. This format shall comply with the requirements specified in section 8.6.35 of the DLNA media formats specification [26], except for section 8.6.35.11. |

Playing WAVE audio from memory is not included in the present document. It should not be implemented unless required by another specification.

Examples of media which comply with the above supported codecs list:

* "http://myserver/myvideo.mp4", mimetype "video/mp4", container "mp4", 2,5 MBit/s, resolution 720\*576 @ 25 frames per second, together with AAC LC sound @ 64 kBit/s.
* "http://myserver/myaudio.mp3", mimetype "audio/mpeg", container "mp3", 256 kBit/s.

#### 7.3.1.2 Systems layers

The usage of the systems layer format MPEG-2 Transport Stream shall comply with clause 4 of the OIPF Media Formats specification [2]. Support for the DLNA extension "time stamped MPEG-2 transport stream" is not required.

The MP4 File Format shall comply with clause 4 of the OIPF Media Formats specification [2] and the following additions:

* For E-AC3 it shall comply with TS 102 366 [] in addition
* The size of the moov box should not exceed 2,5 MByte

NOTE: Large moov boxes will slow down start up times especially for broadband connections with a small bandwidth.

* The large size field may be used. The size of a box should not exceed 4 GByte.

Bitrates of up to 8 MBit/sec for the stream (including protocol overheads, e.g. TCP and HTTP) shall be supported both for delivery using regular HTTP and, in the case of DASH only, using HTTP on TLS.

AIT signalling as defined in clause 7.2.3.1 shall not be processed for MPEG-2 TS delivered via unicast broadband content.

#### 7.3.1.3 Video

The video format AVC\_SD\_25 shall comply with clauses 5.1.2.1 and 5.1.3 of the OIPF Media Formats specification [2].

The video format AVC\_HD\_25 shall comply with clauses 5.1.1.1 and 5.1.3 of the OIPF Media Formats specification [2].

Different requirements on video resolutions apply to content delivered using MPEG DASH as defined in Annex E.

#### 7.3.1.4 Audio

Audio formats shall comply with clause 8.1 of the OIPF Media Formats specification [2] with the following additional requirements for multichannel audio:

* If the terminal supports a stereo output, it shall be capable of providing a down-mix of multichannel audio to stereo.
* If the terminal is equipped with a digital audio output then it shall be capable of providing the bitstream at this output (pass-through) and should be capable of transcoding multi-channel audio from HEAAC to AC3 format.

The terminal shall use metadata, where provided, to control the stereo down-mix from multichannel audio, and shall use it, or pass it through, when providing bitstream output. Such metadata may be provided as described in the OIPF Media Formats specification [2] and clause 6.8 of TS 102 366 [15].  
  
The remaining text in this clause applies to normal transcoding and does not consider cases where application or system sounds are inserted in addition.

If AC-3 is used to output audio over S/PDIF, HDMI or similar transfer protocols, terminals shall transcode the available metadata of an incoming HE-AAC or E-AC-3 audio stream to match the constraints of the AC-3 bit stream syntax.

Incoming metadata parameters with values exceeding the range or granularity of the corresponding parameters in AC-3 shall be rounded to the closest value creating a lower audio output level where possible to meet the range and granularity limitations of the AC-3 bit stream syntax.

The metadata transformed in order to meet the limitations of the subsequent AC-3 audio format may also be applied on the local PCM outputs of a receiver. Potential side-effects of such proceeding e.g. an impact on artistic intent should be carefully considered.

Examples for mapping of parameters:

1. HE-AAC prog\_ref\_level of -21.75dB mapped to AC-3 dialnorm of -21dB
2. HE-AAC prog\_ref\_level of -31.75dB mapped to AC-3 dialnorm of -31dB
3. E-AC-3 lorocmixlev of -∞dB mapped to AC-3 cmixlev of -6dB
4. E-AC-3 lorosurmixlev of -4.5dB mapped to AC-3 surmixlev of -6dB

If the AC-3 encoder supports Annex D of TS 102 366, E-AC-3 downmix coefficients are fully supported. HE-AAC downmix coefficients may be mapped to lorocmixlev and lorosurmixlev.

The AC-3 metadata parameters ltrtcmixlev and ltrtsurmixlev as defined in Annex D of TS 102 366 [15] have no corresponding parameters in HE-AAC. If the AC-3 encoder supports Annex D of TS 102 366 [15] the default value for ltrtsurmixlev and ltrtcmixlev is -3 dB.

Legacy AC-3 decoders that do not support Annex D of TS 102 366 [15] ignore lorocmixlev/lorosurmixlev and ltrtcmixlev/ltrtsurmixlev and use cmixlev/surmixlev instead.

### 7.3.2 Protocols

#### 7.3.2.1 Protocols for streaming

Unicast streaming using HTTP 1.1 shall be supported as defined in clause 5.2.2.2 of the OIPF protocols specification [4] with the addition that the Content-range header shall be supported in seek operations thus allowing the application to seek to any arbitrary position within the streaming video without the need of downloading the complete video first. The terminal should only buffer data equivalent to approximately 10 seconds of normal play in advance of the current play position unless the download rate is consistently lower than the consumption rate. If the Content-Length header is not provided terminals shall not make any assumptions on the size of the buffer on the server. Hence terminals which need to obtain some data from the stream, e.g. for initialisation, cannot assume that this data is still buffered on the server once they have completed their initialisation.

The accuracy of seeking to a particular point in time within an MPEG-2 transport stream is implementation dependent. Applications should avoid this except for small seeks relative to the current position in a stream that is already being played which are likely to be the least inaccurate. Seeking is likely to be more accurate in a constant bit-rate stream than a variable bit-rate one.

HTTP chunked transfer coding shall be supported as defined by section 3.6.1 of RFC 2616 [6].

NOTE: Live content delivered using HTTP chunked transfer encoding is presented using the A/V control object. There are no requirements for the <video/broadcast> object to present content delivered using HTTP.

HTTP adaptive streaming shall be supported using MPEG DASH as defined in annex E.

#### 7.3.2.2 Protocols for download

Where content download is supported, HTTP shall be supported as defined in clause 5.2.3 of the OIPF protocols specification [4].

#### 7.3.2.3 Protocols for application transport

In addition to the requirements of clauses 9.1.1.1 and 9.1.1.2 of the OIPF DAE specification [1], when using HTTP over TLS the server may send a client certificate request during the TLS handshake as defined in RFC 2818 [7]. The TLS stack implementation shall support negotiation and delivery of client certificates to the server as defined in RFC 5246 [8], RFC 4346 [21] and RFC 2246 [20]. The client certificate shall comply with RFC 5280 [9]. The provision of these certificates is outside the scope of the present document as explained in clause 11.3.

#### 7.3.2.4 HTTP User-Agent header

All outgoing HTTP requests made on behalf of an Hybrid Broadcast Broadband TV application shall include a User‑Agent header using the syntax described in this clause.

NOTE: This does not apply to HTTP requests made by the MPEG DASH player or the DRM agent.

The User-Agent header shall include:

HbbTV/1.2.1 (<capabilities>; [<vendorName>]; [<modelName>]; [<softwareVersion>]; [<hardwareVersion>]; <reserved>)

Where:

* The <capabilities> field consists of zero or more concatenated Hybrid Broadcast Broadband TV option strings as defined in clause 10.2.4.
* The <vendorName>, <modelName>, <softwareVersion> and <hardwareVersion> fields are the same as the one defined in the application/oipfRemoteManagement object in the OIPF DAE specification [1] and are optional.
* The <reserved> field is reserved for future extensions.

This User-Agent header may be extended with other implementation-specific information including other user agent information. In particular, it is recommended to include the browser user agent information.

Valid examples of this syntax are:

User-Agent: HbbTV/1.1.1 (+PVR+DL; Sonic; TV44; 1.32.455; 2.002;)

User-Agent: HbbTV/1.1.1 (;;;;;)

#### 7.3.2.5 HTTP Redirects

HTTP redirects as defined in [HTTP] in response to an HTTP request shall be supported as described in this clause.

* The terminal shall support responses with a status code of "302 Found" and "307 Temporary Redirect" by using the temporary URL given in the Location field.
* The terminal shall support at least one redirection.

# 8 Browser application environment

## 8.1 DAE Specification Usage

The OIPF DAE specification [1] shall be supported as defined in annex A of the present document.

## 8.2 Defined JavaScript APIs

### 8.2.1 Acquisition of DSM-CC stream events

#### 8.2.1.1 Adding and removing stream event listeners

The following additional methods on the video/broadcast object (as defined in the OIPF DAE specification [1]) shall be supported for synchronization to broadcast events as defined in clause 7.2.4.

|  |  |  |
| --- | --- | --- |
| void addStreamEventListener(String targetURL, String eventName, EventListener listener) | | |
| Description | Add a listener for the specified DSM-CC stream event.  When a broadcaster transmits an identical instance of the MPEG private data section  carrying a stream event descriptor (including the version number), only one StreamEvent event shall be dispatched.  When a broadcaster transmits different events using the same event name id (i.e. with  different version numbers), one StreamEvent event shall be dispatched for each different stream event descriptor received.  An event shall also be dispatched in case of error.  Listeners can only be added while the video/broadcast object is in the Presenting or Stopped states. Calls to this function when the video/broadcast object is in other states shall have no effect.  The terminal shall automatically unregister all listeners on the video/broadcast object in the following cases:   * A transition to the Unrealized state (e.g. when becoming broadcast-independent). * A transition to the Connecting state that is due to a channel change.   Listeners are not unregistered when transitioning to the Connecting state due to a transient error that does not result in a change of channel. | |
| Arguments | targetURL | The URL of the DSM-CC StreamEvent object or an HTTP or HTTPS URL referring to an XML event description file (as defined in clause 8.2 of [3] and profiled in clause 7.2.4) describing the event. |
| eventName | The name of the event (of the DSM-CC StreamEvent object) that shall be subscribed to. |
| listener | The listener for the event. |

|  |  |  |
| --- | --- | --- |
| void removeStreamEventListener(String targetURL, String eventName, EventListener listener) | | |
| Description | Remove a stream event listener for the specified stream event name. | |
| Arguments | targetURL | The URL of the DSM-CC StreamEvent object or an HTTP or HTTPS URL referring to an event description file describing the event. |
| eventName | The name of the event (of the DSM-CC StreamEvent object) whose subscription shall be removed. |
| listener | The listener for the event. |

#### 8.2.1.2 DSM-CC StreamEvent event

|  |  |  |
| --- | --- | --- |
| interface StreamEvent : Event {  readonly attribute String name;  readonly attribute String data;  readonly attribute String text;  readonly attribute DOMString status;  } | | |
| Properties | name | The name of the DSM-CC StreamEvent's event. |
| data | Data of the DSM-CC StreamEvent's event encoded in hexadecimal.  EXAMPLE: "0A10B81033" (for a payload 5 bytes long). |
| text | Text data of the DSM-CC StreamEvent's event as a string assuming UTF-8 as the encoding for the DSM-CC StreamEvent's event. Characters that cannot be transcoded are skipped. |
| status | Equal to "trigger" when the event is dispatched in response to a trigger in the stream or "error" when an error occurred (e.g. attempting to add a listener for an event that does not exist, or when a StreamEvent object with registered listeners is removed from the carousel).  Circumstances under which an event shall be dispatched with an error status include:   * the StreamEvent object pointed to by targetURL is not found in the carousel or via broadband; * the StreamEvent object pointed to by targetURL does not contain the event specified by the eventName parameter; * the carousel cannot be mounted; * the elementary stream which contains the StreamEvent event descriptor is no longer being monitored (e.g. due to another monitoring request or because it disappears from the PMT).   Once an error is dispatched, the listener is automatically unregistered by the terminal. |

### 8.2.2 Carousel objects access with XMLHttpRequest

In order to access to the content of a carousel file, the XMLHttpRequest object can be used with the following constraints:

* Parameters passed to the open() method:
* method: Shall be set to "GET".
* url: Can be relative (to the location of the current page in the carousel's file system) or an absolute dvb: URL.
* async: shall be set to true.
* user and password: Ignored.
* status: Set to 200 when the DSM-CC object is found and to 404 if it is not present in the carousel or if the carousel has been unmounted (due to another request).
* statusText: implementation dependent.
* Headers are not relevant for carousel access:
* Calls to setRequestHeader() are ignored.
* getResponseHeader() shall return null and getAllResponseHeaders() shall return an empty string.
* Values of the responseText and responseXML properties are shown in table 10.

Table 10: Values of the responseText and responseXML properties

|  |  |  |  |
| --- | --- | --- | --- |
| DSM-CC object | URL example | responseText | responseXML |
| File | /weather/data.xml | Returns the "text response entity body" as defined in XMLHTTPRequest [11] | If the file has the extension ".xml", returns the "XML response entity body" as defined in XMLHTTPRequest [11]. Otherwise, returns null. |
| Directory | /weather | Comma-separated list of names (File name, Stream Event name or Directory name) of all objects in the directory. These names shall not include path information. | null |
| Stream Event | /weather/main/streamEvt1 | Comma-separated list of names of all events in the Stream Event object. | null |

Examples of dvb: URLs that may be used with the XMLHttpRequest object are:

/weather/data.xml(absolute path from the root of the carousel of the current page)

../weather/data.xml (relative path to the current page)

dvb://1..1.B8/weather/data.xml (0xB8 is the component tag)

# 9 System integration

## 9.1 Mapping from APIs to protocols

### 9.1.1 Unicast streaming

#### 9.1.1.1 General streaming requirements

In Unicast streaming:

* Pausing playback shall cause the video to freeze and the audio to suspend.
* Stopping playback shall cause the video and audio to stop.
* When not presenting video, The AV Control object shall be rendered as an opaque black rectangle.

NOTE: An AV Control object that is not presenting video can obscure other parts of the application UI, including video being presented by other elements in the application or in the background.

#### 9.1.1.2 HTTP streaming

The mapping from the APIs for unicast streaming to the protocols shall be as defined in clause 8.2.3.1 of the OIPF DAE specification [1] for HTTP streaming.

There is no requirement for terminals to support HTTP on TLS for non-adaptive HTTP streaming.

NOTE:The present document inherits a requirement to support HTTP on TLS for adaptive streaming from the MPEG-DASH specification [29]. However, application authors should note that DASH over TLS may not be supported on early implementations of the present document.

### 9.1.2 Unicast content download

Where unicast content download is supported, the mapping from the APIs for unicast content download to the protocols shall be as defined in clause 8.2.1.1 of the OIPF DAE specification [1].

### 9.1.3 Seek accuracy

The play position of media content being presented by a video/broadcast object or an AV control object can be controlled using the appropriate seek API.

The information available to the terminal to assist with navigating to a requested seek point depends on the container format and protocol being used. In order to ensure that terminals can always perform a seek with reasonable speed, the following accuracy requirements are defined.

|  |  |  |
| --- | --- | --- |
| Protocol and system format | Accuracy requirements | Comments |
| MPEG DASH / ISO BMFF | Seeks to a position shall be performed precisely if:   1. the position is within a live Period and is identifiable from the MPD as being the start of a media segment, or 2. the position is within an on-demand Period and is identifiable from the Segment Index as being the start of a subsegment   Seeks to other positions *should* position the media object precisely at the requested position. If they do not, they *shall* position the media object at the nearest position for which precise seeking is required that preserves the seek direction.  For the definitions of live and on-demand Periods see TS 103 285 [45] clause 4.2. | Seeking accurately to a position that is not the start of a segment or subsegment will typically require the terminal firstly to identify the preceding ‘sync sample’ in the media segment (see clause 8.6.2 of 14496-12:2012 [31]) and then to decode but not display the frames from there leading up to the requested position. |
| HTTP streaming / ISO BMFF | Seeks to a position that is identified as a ‘sync sample’ (see clause 8.6.2 of 14496-12:2012 [31]) shall be performed precisely.  Seeks to other positions *should* position the media object precisely at the requested position. If they do not, they *shall* position the media object at the nearest identifiable sync sample that preserves the seek direction. | Seeking accurately to a position that is not a ‘sync sample’ will typically require the terminal firstly to identify the preceding ‘sync sample’ in the media and then to decode but not display the frames from there leading up to the requested position. |
| HTTP streaming / MPEG-2 TS | Seeks *shall* preserve the seek direction and *shall* result in a position error no greater than one GOP length plus 20% of the interval between the last position and the requested position, provided that the media meets the following requirements:   * the bitrate averaged over any individual GOP is within +/- 10% of the bitrate averaged over the entire media asset * there are no PCR discontinuities anywhere in the media asset | This requirement is intended to permit the terminal to determine byte positions for seek points based on a reasonable measurement of the average stream bitrate, and then to commence playback at the next I-frame. |
| Broadcast timeshift / MPEG-2 TS | Seeks *shall* preserve the seek direction and shall position the media object to within 5 seconds or one GOP length of the requested position, whichever is the greater. | The highly variable bitrate of typical broadcast services is likely to require indexing of the timeshift buffer to achieve this. |

In all cases, the position on the media timeline reported by the appropriate APIs shall meet the requirements specified for those APIs and shall reflect the true media position. This may mean that the position reported following a seek is different to the position requested in the seek call.

## 9.2 URLs

The http: and https: URL schemes shall be supported as defined in clause 8.3 of the OIPF DAE specification [1] except that support for https: is not required for non-adaptive HTTP streaming.

The dvb: URL scheme as defined in TS 102 851 [10] shall be supported and extended as follows:

It shall be possible to use dvb: URLs including path references to refer to DSM-CC file objects and to DSM‑CC stream event objects signalled in the current service. It shall be possible to append to URLs referring to DSM-CC file objects an optional query component or fragment component, e.g. to pass parameters to an application. Since '?' and '#' are reserved characters as defined in RFC 3986 [27], if the name of a DSM-CC file object that is part of an HbbTV application contains such characters, they shall be percent-encoded (as defined in RFC 3986 [27]) when used in URLs.

NOTE: Some browsers may use the filename suffix as a means for detecting the content type for files (other than documents – see A.2.6.2) not served via HTTP. Application authors should be careful about filename suffixes used as incorrect suffixes may result in unexpected behaviour.

* It shall be possible to use dvb: URLs referring to applications signalled in the current service as defined in table 4 of TS 102 851 [10] and optionally appended fragment component with the Application.createApplication() method. Use of dvb: URLs referring to applications from another service will cause createApplication() to fail as if the initial page could not be loaded. Any query component and fragment component assigned to this DVB URL shall be attached to the application location URL signalled inside the corresponding AIT as follows.
* If only one URL contains a query component then the resulting URL shall use that query component.
* If both URLs contain a query component then the query component of the DVB application URL is appended to the application location URL using an ampersand sign '&'. The terminal shall not parse or process the query components.
* If only one URL contains a fragment component then the resulting URL shall use that fragment component.
* If both URLs contain a fragment component, the fragment component of the DVB application URL takes precedence and overwrites the one in the application location URL.
* The window.location.href property shall take the value of the resulting URL, including any query component. Any fragment component shall be available in the window.location.hash property and the query component in the window.location.search property.
* Examples for a resulting URL include:
* URL signaled in the AIT: <http://www.example.com/app1?param1=value1>  
  createApplication URL: dvb://current.ait/1.1?param2=value2#foo  
  Resulting URL: http://www.example.com/app1?param1=value1&param2=value2#foo
* URL signaled in the AIT: <http://www.example.com/app1?param1=value1#test>  
  createApplication URL: dvb://current.ait/1.1#foo  
  Resulting URL: http://www.example.com/app1?param1=value1 #foo
* The application is signaled in a DSMCC Carousel with a Component Tag of 4 and a Base URL of /index.html?param1=value1 and the current service location is dvb://1.2.3  
  createApplication URL: dvb://current.ait/1.1?param2=value2#foo  
  Resulting URL: dvb://1.2.3.4/index.html?param1=value1&param2=value2#foo
* Use of dvb: URLs referring to files in a carousel carried in a different transport stream shall not cause the terminal to perform a tuning operation, and shall fail as if the file did not exist.
* Use of dvb: URLs referring to files in a different carousel carried in the same transport stream shall cause the terminal to unmount the currently mounted carousel and mount the new carousel, as specified in clause 7.2.5.3.
* Support for DVB URLs including the textual service identifier is not required in the present document.
* Access to the content of a file delivered in a carousel shall not be blocked for violating the CORS security policy

## 9.3 Other file formats

### 9.3.1 Stream event

Both mechanisms for referencing sources of stream events defined in clause 8.2 of TS 102 809 [3] shall be supported.

For the XML schema defined in clause 8.2 of TS 102 809 [3] the following restrictions shall apply:

* The stream\_event\_id attribute of the type StreamEventType shall represent a positive/unsigned integer with a maximum value of 65535. The lexical representation of the value shall be as defined by clause 3.3.23 "unsignedShort" of [23].
* The value of the component\_tag attribute of the type DsmccObjectType shall represent a positive/unsigned integer with a maximum value of 255. The lexical representation of the value shall be as defined by clause 3.3.24 "unsignedByte" of [23].
* Stream event XML files shall be served with a MIME type of "application/vnd.dvb.streamevent+xml".

## 9.4 Presentation of adaptive bitrate content

Terminals shall support applications setting the data attribute of a CEA-2014 A/V control object to a URL referencing an MPD as defined in DASH [29] and the DASH Corrigendum [37] and identified by the MIME type in annex C of that document. The type attribute of the A/V object shall be set to "application/dash+xml".

NOTE: This is an intentional deviation from requirement 5.7.1.a of CEA-2014 [i.1] where the type attribute contains the type of the video or audio.

In order to play the content, the terminal shall fetch the MPD from the URL, interpret the MPD and select an initial set of representations. If at any time the MPD is found to be not valid according to the XML schema or semantics defined in DASH [29] and the DASH Corrigendum [37], the A/V control object shall go to play state 6 ('error') with error value 4 ('content corrupt or invalid').

If the content access streaming descriptor defined in annex E.2 of the OIPF DAE specification [29] is supported then terminals shall support the <ContentURL> element of this descriptor referencing an MPD as defined in DASH [29] and the DASH Corrigendum [37]. In these circumstances, the other requirements from the preceeding paragraph shall apply.

It is optional for a terminal to support play speeds other than 0 or 1 for adaptive bitrate content.

When media content components are delivered using DASH:

* Instances of the AVComponent class shall refer to AdaptationSets carrying audio, video or subtitles.
* The componentTag shall be the value of the id attribute on the Adaptation Set (if provided).
* The encoding shall be the value of the @codec attribute on the Adaptation Set (if provided).

When an instance of the AVComponent class refers to a DASH audio media content component:

* If the audio media component is identified as being audio description (as defined in clause E.2.4 Role Related Requirements below), the audioDescription property of the AVComponent shall be set to true.

The language property shall be set to the contents of the lang attribute in the MPD - even when this is not a valid ISO 639-2 language code.The contents of the language field in the media header "mdhd" of the track shall be ignored.

NOTE: MPEG DASH requires the lang attribute to comply with RFC5646 which gives preference to ISO 639-1 2-character language codes above ISO 639-2 3-character language codes where both are defined for a language.

# 10 Capabilities

## 10.1 Display model

This clause is replaced by annex H, "Display Model" of the OIPF DAE specification [1].

## 10.2 Terminal capabilities and functions

### 10.2.1 Minimum terminal capabilities

Minimum terminal capabilities which shall be available to applications are listed in table 11 for general capabilities. Additional capabilities should be signalled in the capability profile as defined by clause 9 of the OIPF DAE specification [1].

Table 11: Minimum terminal capabilities

|  | Value | Characteristic |
| --- | --- | --- |
| Hybrid Broadcast Broadband TV application graphic plane resolution | 1 280 pixels horizontally by 720 pixels vertically with a 16:9 aspect ratio. | The terminal shall have at least this graphics resolution. The graphics plane may have a higher resolution but the co-ordinate system as seen by applications shall always be 1 280 x 720. Note: this allows for higher resolution rendering of application text and images but limits the granularity with which an application can position graphics. |
| Colour format | RGBA32 should be supported. If an implementation uses lower colour resolutions (e.g. RGBA16) then it shall support at least RGBA4444. | Video overlays supported. |
| Supported proportional font | "Tiresias Screenfont" v8.03 (or equivalent) with the support for the Unicode character range "Generic Western European character set" as defined in annex C of TS 102 809 [] but excluding the unicode character codes 0149 and 066B.  The font shall be the default font to be used when none is explicitly specified.  This font (even if it is an equivalent of "Tiresias Screenfont" v8.03) shall be accessible with the following CSS rule:  font-family: Tiresias;  It shall also possible to use the "sans-serif" generic family name to point to the "Tiresias Screenfont" v8.03 font (even if other sans-serif fonts are available in the terminal), i.e. "sans-serif" shall default to the "Tiresias Screenfont" v8.03 font:  font-family: sans-serif; | Sans-serif, scalable and anti-aliased font. |
| Supported non‑proportional font | "Letter Gothic 12 Pitch" (or equivalent) with the support for the Unicode character range "Generic Western European character set" as defined in annex C of TS 102 809 [3] but excluding the unicode character codes 0149 and 066B.  This font (even if it is an equivalent of "Letter Gothic 12 Pitch") shall be accessible with the following CSS rule:  font-family: "Letter Gothic 12 Pitch";  It shall also possible to use the "monospace" generic family name to point to the "Letter Gothic 12 Pitch" font (even if other monospace fonts are available in the terminal), i.e. "monospace" shall default to the "Letter Gothic 12 Pitch" font:  font-family: monospace; | Monospace, scalable and anti-aliased font. |
| Text entry method | Either multi-tap (e.g. as defined in ES 202 130 []) or an equivalent (e.g. software keyboard) where characters are input character by character in the text field.  For multi-tap or other methods which use multiple supported key events to generate a single character, these intermediate key events shall not be reported to applications. Only the final character result shall be reported to applications.  NOTE: The input-format CSS property may be used by terminals to determine which text entry method to use. | NOTE: Multi-tap aka SMS-tap is not to be confused with T9 text entry which is not required. |
| Minimum number of DSM-CC related section filters | The terminal shall allocate sufficient resources to acquire DSM-CC sections from at least 3 elementary streams simultaneously for a given DSM-CC carousel.  In addition, a terminal shall reserve at least one section filter for monitoring DSM-CC StreamEvent's events. |  |
| Minimum DSM-CC cache size | The terminal shall reserve 3 MByte for caching objects carried in DSM‑CC object carousels. |  |
| System layer for unicast streaming using HTTP and file download | Both MPEG-2 TS and MP4 file format (as defined in clause 7.3.1.2) shall be supported. |  |
| Video formats for unicast streaming using HTTP and file download | Both AVC\_SD\_25 and AVC\_HD\_25 shall be supported (as defined in clause 7.3.1.3). |  |
| Audio format for unicast streaming using HTTP and file download | HEAAC, E-AC3 and MPEG1\_L3 as defined in clauses 7.3.1.1 and 7.3.1.4. |  |
| Audio format for audio from memory | HEAAC shall be supported (as defined in clause 6.3.2 of the OIPF DAE specification [1]). |  |
| PVR management | If the PVR feature is supported, the manageRecordings attribute of the recording capability shall have the value "samedomain". | See clause 9.3.3 of the OIPF DAE specification [1]. |
| Download management | If content download is supported, the manageDownloads attribute of the download capability shall have the value "samedomain". | See clause 9.3.4 of the OIPF DAE specification [1]. |
| Simultaneous demultiplexing of broadcast and broadband content | Not required (see clause 6.2.2.7). |  |
| Parental rating scheme | Terminal shall at least support the scheme of a minimum recommended age encoded as per EN 300 468 [16]. |  |
| Video scaling | Terminals shall be able to present video at sizes down to 1/8 by 1/8 of the width and height of the logical video plane - equivalent  to 160 x 90 pixels in the Hybrid Broadcast Broadband TV application graphics plane.  Terminals shall be able to scale video down to 1/4 by 1/4 and should be able to scale video down to 1/8 by 1/8. For sizes between 1/4 by 1/4 and 1/8 by 1/8, terminals which cannot scale video shall crop the video instead and display it centered in the according video object of the Hybrid Broadcast Broadband TV application graphics plane.  Terminals shall be able to scale video up to 2 x 2 of the width and height of the logical video plane.  Within these limits, any arbitrary scaling factor shall be allowed. The aspect ratio of the video shall be preserved at all scaling factors.  See OIPF DAE Annex H.2 for more information. |  |
| Cookie support | Cookies with an expiry date shall be stored in persistent memory. Terminals shall respect the expiry date of the cookie.  Terminal SHALL follow RFC 6265 [24] when implementing cookies support.  Since section 6.1 of RFC 6265 [24] does not fix strict limits, the present document fix the following minimum capabilities that terminals SHALL simultaneously support:  - At least 4 096 bytes per cookie (as measured by the sum of the length of the cookie's name, value, and attributes).  - At least 20 cookies per domain.  - At least 100 cookies total.  - At least 5 120 bytes for the "Set-Cookie" header.  NOTE: As implied by RFC 6265, if a cookie or a "Set-Cookie" header is bigger than the maximum size supported by the terminal, it will be discarded, not truncated. |  |

An equivalent font is one for which all the following are true:

* The line height of both fonts is the same.
* The widths of the glyphs for corresponding character points are the same in both fonts (where the character point is defined in both fonts).
* The kerning tables contain the same values for both fonts where both of the character points in the pair are present in both fonts.
* Either the appearance of the glyphs is visually similar or they are valid glyph variants as defined by unicode.

### 10.2.2 User input

Implementations shall provide a mechanism for the end user to generate key events as defined in table 12.

Table 12: Key events and their status

|  |  |  |  |
| --- | --- | --- | --- |
| Button (for conventional remote controls) | Key event | Status | Availability |
| 4 colour buttons (red, green, yellow, blue) | VK\_RED, VK\_GREEN, VK\_YELLOW, VK\_BLUE | Mandatory | Always available to applications |
| 4 arrow buttons (up, down, left, right) | VK\_UP, VK\_DOWN, VK\_LEFT, VK\_RIGHT | Mandatory | Always available to applications |
| ENTER or OK button | VK\_ENTER | Mandatory | Always available to applications |
| BACK button | VK\_BACK | Mandatory | Always available to applications |
| Number keys | VK\_0 to VK\_9 inclusive | Mandatory | May only be available to applications once activated |
| Play, stop, pause | VK\_STOP and either VK\_PLAY and VK\_PAUSE or VK\_PLAY\_PAUSE | Mandatory | May only be available to applications once activated |
| Fast forward and fast rewind | VK\_FAST\_FWD  VK\_REWIND | Mandatory | May only be available to applications once activated |
| Record | VK\_RECORD | Mandatory if the PVR feature is supported, otherwise optional. | May only available to applications once activated |
| TEXT or TXT or comparable button | Not available to applications | mandatory |  |
| 2 program selection buttons (e.g. P+ and P-) | Not available to applications | Optional |  |
| WEBTV or comparable button | Not available to applications | Optional |  |
| EXIT or TV or comparable button | Not available to applications | Optional |  |

Key events which have a key code listed in the preceding table shall be available to all applications when requested through the KeySet object. Key events which do not have a key code listed in the preceding table shall be handled by the implementation and not delivered to applications.

The availability column indicates if the key events are always available to applications or may only be available once the application has been activated. Terminals may choose to make key events listed as “May only available to applications once activated” only available to applications once the user has activated the application. For such terminals the following shall apply;

* Applications AUTOSTARTed by the terminal shall be activated when they have received a key event.
* Other applications (e.g. broadcast-independent applications or ones signalled as PRESENT) shall be activated when launched.
* The key set of an application shall only contain keys that are available to the application at that time.
* If a key set is requested that includes keys not available to an application then that part of the request shall be discarded and only any remaining part of the request relating to available keys shall be processed.
* When an application becomes activated, the key set shall not automatically change, the application needs to call KeySet.setValue() in order to receive key events that were not previously available to it but now are.

Otherwise terminals shall make key events listed as “May only available to applications once activated” always available to applications identically to those key events listed as “Always available to applications”.

Support for direct keycodes (i.e. the charCode property of the DOM 2 KeyEvent class) is not required.

Applications shall not rely on receiving any key events not requested through a KeySet object, for example when the end user is inputting text into an input field. However, the set of key events requested via a KeySet object only identifies the minimum set of keys that may be sent to an application, and so applications should not rely on receiving only those key events.

When the focus is on either i) an input element of a type that accepts text input (e.g. type="text") or ii) a textarea element then all key events that can be generated by the "Text entry method" required by table 11 "Minimum terminal capabilities" (e.g. virtual keyboard) shall be delivered to the element with focus regardless of whether those key events are in application's current KeySet.

On up, down, left, right keydown events, terminals shall choose one of the following navigation mechanisms in the priority order listed below:

* Allow applications to capture the events and prevent the default action (known as "Javascript navigation").
* Handle CSS3 directional focus navigation when the nav-up, nav-right, nav-down and nav-left CSS properties are used by the application.
* A default navigation mechanism provided by the terminal which shall allow focus to be moved between navigable elements and allow all navigable elements to gain focus.

NOTE: Applications shall set the NAVIGATION bit of the keyset object even if the navigation keys are only used for focus based navigation (including the CSS nav-\* properties) and not used in javascript event handlers.

Note that VK\_\* key codes are defined as properties of KeyEvent interface and do not have a "global" Javascript scope. For example, if an application wants to check if a user pressed the "Enter" key, it should use Javascript like the following code fragment:

if(e.keyCode == KeyEvent.VK\_ENTER)

//handle the user input.

Furthermore constant values for VK\_\* key codes defined by CEA2014-A Annex F are OPTIONAL.

### 10.2.3 Terminal functions

#### 10.2.3.1 Favourites and bookmarks

The terminal should provide a feature to organize frequently used broadcast-independent interactive applications as bookmarks or favourites.

For the presentation of applications on manufacturer portals or in favourite lists the terminal may use a title and an icon specified in the HTML head section and the URL of the initial page of the application:

* The application name is defined by the HTML title element.
* The application may have multiple title elements to provide a name in different languages using the lang attribute.
* The linking to an application icon is done by an HTML link element with the following attributes. See also [i.4]:
* rel - shall have the value 'icon';
* type - shall contain the mime type of the image format;
* href - shall be the URL of the image.
* The image format and mime types of the icon shall be as defined in clause 7.1.1.
* An application may have multiple icons for different aspect ratios, e.g. 4 by 3 and square. It is recommended that an application provides at least one icon with a square aspect ratio.

#### 10.2.3.2 Streaming and Download

Terminals shall not permit persistent storage of broadband delivered content whose delivery was initiated using the streaming API (the CEA-2014 AV Control object). Service providers who want to offer content for persistent download should use the download API.

#### 10.2.3.3 PVR

It is up to the terminal to decide whether PVR feature related calls are executed directly or if additional means to determine whether to allow the call for the application are employed, such as opening a dialog to query the user.

### 10.2.4 Hybrid Broadcast Broadband TV reported capabilities and option strings

For a terminal supporting only the base level of features, the XML Document object provided by the xmlCapabilities property of the application/oipfCapabilities embedded object shall describe an XML document that when canonicalized according to the W3C XML Canonicalization specification [28] shall be equal to the canonicalized form of the following XML:

<profilelist>

<ui\_profile name="OITF\_HD\_UIPROF+DVB\_S+TRICKMODE">

<ext>

<parentalcontrol schemes="dvb-si">true</parentalcontrol>

<clientMetadata type="dvb-si">true</clientMetadata>

</ext>

</ui\_profile>

<video\_profile name="MP4\_AVC\_SD\_25\_HEAAC" type="video/mp4" transport="dash"/>

<video\_profile name="MP4\_AVC\_HD\_25\_HEAAC" type="video/mp4" transport="dash"/>

<audio\_profile name="MPEG1\_L3" type="audio/mpeg"/>

<audio\_profile name="HEAAC" type="audio/mp4"/>

<video\_profile name="TS\_AVC\_SD\_25\_HEAAC" type="video/mpeg" />

<video\_profile name="TS\_AVC\_HD\_25\_HEAAC" type="video/mpeg" />

<video\_profile name="MP4\_AVC\_SD\_25\_HEAAC" type="video/mp4" />

<video\_profile name="MP4\_AVC\_HD\_25\_HEAAC" type="video/mp4" />

</profilelist>

"DVB\_S" shall be replaced by the appropriate string(s) for the supported broadcast delivery system(s).

Other parental control schemes in addition to "dvb-si" may be listed in the "<parentalcontrol>" element

NOTE: There are currently no <audio\_profile> elements defined which include 'dash' as the transport attribute.

Only the video format profiles supported for broadband shall be listed.

As mentioned in table 8, the terminal may also support E-AC3 audio, in which case the following elements shall be added after the elements listed in the profilelist element in the above XML:

<video\_profile name="TS\_AVC\_SD\_25\_E-AC3" type="video/mpeg" />

<video\_profile name="TS\_AVC\_HD\_25\_E-AC3" type="video/mpeg" />

<video\_profile name="MP4\_AVC\_SD\_25\_E-AC3" type="video/mp4" />

<video\_profile name="MP4\_AVC\_HD\_25\_E-AC3" type="video/mp4" />

<video\_profile name="MP4\_AVC\_SD\_25\_E-AC3" type="video/mp4" transport="dash"/>

<video\_profile name="MP4\_AVC\_HD\_25\_E-AC3" type="video/mp4" transport="dash"/>

The strings defined in table 13 shall be used to indicate which options are supported by a terminal. They shall be used:

* In the HTTP User-Agent header for applications data retrieval through HTTP.
* In the ui\_profile element's name property of the xmlCapabilities property of the application/oipfCapabilities embedded object.
* as parameters of the hasCapability() method of the application/oipfCapabilities embedded object to dynamically query the options supported by the terminal.

NOTE: Some of the strings defined in the clause intentionally match with the "UI Profile Name Fragment" strings defined in the OIPF DAE specification [1].

Table 13: Hybrid Broadcast Broadband TV Option Strings

|  |  |
| --- | --- |
| Option string | Meaning |
| "+DL" | Support for file download feature |
| "+PVR" | Support for PVR feature |
| "+DRM" | Support for the DRM feature - specifically that the XML capabilities include a <drm> element as defined below (see note). |
| NOTE: "+DRM" has a specific meaning in OIPF which it does not have in the present document. | |

The support of the DRM feature shall be indicated by the addition of one or more <drm> elements to the <profileList> as defined in section 9.3.10 and Annex F of the OIPF DAE specification [1]. For example:

<drm DRMSystemID="urn:dvb:casystemid:12345">TS\_PF</drm>

The support of one or more CA systems on a CICAM shall be indicated using the <drm> element defined in Annex F of the OIPF DAE specification [1] and providing the protectionGateways attribute with "ci+" string. All of the CA systems exposed by the CICAM using the ca\_info APDU shall be listed in this way. For example:

<drm DRMSystemID="urn:dvb:casystemid:12345" protectionGateways="ci+">TS\_PF</drm>

The “doctype” property of the “xmlCapabilities” property of the “application/oipfCapabilities” embedded object shall be null.

NOTE: This indicates that there is no Document Type Definition for the xmlCapabilities.

### 10.2.5 Void

### 10.2.6 Parental Access Control

#### 10.2.6.1 Broadcast channel

Terminals shall support parental access control for the broadcast channel as required for the markets in which the products are to be sold or deployed. The details of this are outside the scope of the present document. Typically the end user may have to enter the appropriate PIN in order to obtain access to TV content above the parental rating threshold. The following shall apply if access to broadcast TV content is blocked as a result:

* If access to broadcast TV content is blocked when changing to a channel, this shall be reported to any running Hybrid Broadcast Broadband TV application which survives the channel change and has registered a listener for a ChannelChangeError event as an error with errorState 3 ("parental lock on channel").
* If access to broadcast TV content becomes blocked while a channel is selected, this shall be reported to any running Hybrid Broadcast Broadband TV application which has registered a listener for a ParentalRatingChange event.

In terminals where CI or CI+ [12] is supported, the CICAM may also enforce parental access control for the broadcast channel.

#### 10.2.6.2 Streaming on-demand content

Applications offering access to streaming on-demand content shall obtain the parental rating system threshold set on the terminal and only stream appropriate content to the terminal.

#### 10.2.6.3 Downloaded content

Broadcasters and service providers offering content for download shall populate the otherwise optional <parentalRating> element in the content access descriptor with the correct value for each content item downloaded. When playing back a downloaded content item, terminals shall. compare the value in the <parentalRating> element in the content access descriptor used to download the content item with the current parental rating system threshold and only play appropriate content.

NOTE: The definition of what content is appropriate is outside the scope of the present document. Typically this could be any content under the threshold or content above the threshold where the end-user has entered a PIN.

If playback which was initiated by an Hybrid Broadcast Broadband TV application is blocked following such a comparison, the A/V object shall enter playState 6 (error) with the error property set to 7 ("content blocked due to parental control") and an onParentalRatingChange event posted.

#### 10.2.6.4 PVR

Broadcasters and service providers whose applications create Programme objects and pass them to the record(Programme programme) method of the application/oipfRecordingScheduler object shall populate the parentalRating property of the Programme object. Terminals shall obtain the parental rating information from DVB‑SI at the time of recording and store this with the scheduled recording in the system and copy it to the in-progress recording once the recording process starts. Where a recording is scheduled using the recordAt() method, the parental rating assigned to the recording shall be the most restrictive value encountered during the recording process.

Before playing back a recording, terminals shall compare the parental rating stored with the recording with the current parental rating system threshold and shall only play appropriate content.

NOTE: The definition of what content is appropriate is outside the scope of the present document. Typically this could be any content under the threshold or content above the threshold where the end-user has entered a PIN.

If playback which was initiated by an Hybrid Broadcast Broadband TV application is blocked following such a comparison, the AV Control object shall enter playState 6 (error) with the error property set to 2 ("unknown error") and an onParentalRatingChange event posted.

When playing back an in-progress recording, if the parental rating value of the recording changes, the terminal shall:

* Dispatch a ParentalRatingChange event.
* Compare the new parental rating value with the current parental rating threshold and, if the content has become inappropriate, the AV Control object shall enter playState 6 (error) with the error property set to 7 ("content blocked due to parental control").

### 10.2.7 Subtitles

Terminals shall support a method for the user to enable and disable subtitles and to select at least one preferred subtitle language. Terminals shall use this information when playing content to determine whether to present subtitles and to select between multiple subtitles when they are available.

Applications may change the terminal derived subtitle component selection and presentation status. The terminal shall maintain such changes made by an application until one of the following occurs:

* the application terminates,
* the application makes a further change,
* the video broadcast object or the A/V control object (as appropriate) is destroyed,
* the user makes a change using the terminal's subtitle selection mechanism,
* in the case of a video/broadcast object, the broadcast channel is changed either by an application as defined in the present document or by a mechanism outside the scope of the present document (e.g. the end-user pressing P+ or P- on a remote control).

If the subtitle components available in the content change and the previously selected component is no longer available, then the terminal may re-evaluate the subtitle component selection based on the user preferences.

### 10.2.8 Component selection by the terminal

It is the responsibility of the terminal to choose for presentation to the user the most appropriate default components from those available in the media object(s), based on the user's preferences (e.g. audio language). The terminal shall present to the user the default components of those component types which are selected; this selection shall also be based on user preferences (e.g. subtitles on/off).

If the components available within a presentation change and selection of one or more media type is being done by the terminal, then the terminal may choose a component, previously not selected, for presentation to the user, for example if that component fits better with the user's preferences.

# 11 Security

## 11.1 Application and service security

The present document defines two levels of trust for applications - trusted and not trusted. The features only available to trusted applications are listed in table A.1.

By default, broadcast related applications shall be trusted and broadcast-independent applications shall not be trusted. This may be modified as follows:

* Terminals may include a mechanism to allow the end-user to configure specific broadcast-independent applications as trusted or to configure broadcast-related applications from a particular service or channel as not being trusted.
* Terminals supporting reception of non-regulated channels should not automatically trust all applications from those channels.

EXAMPLE 1: In terminals supporting reception of satellite channels, for example, Hybrid Broadcast Broadband TV applications from adult channels on satellite should not be trusted except following explicit end-user approval and in compliance with appropriate regulation.

EXAMPLE 2: In terminals supporting reception of cable or terrestrial channels, if the markets addressed have the possibility of local or community access channels then Hybrid Broadcast Broadband TV applications from these channels are not required to be trusted.

The details of how regulated and non-regulated channels are identified are outside the scope of the present document.

* Terminals supporting cable or terrestrial reception of Hybrid Broadcast Broadband TV applications are not required to automatically trust all applications from all channels if different regulatory requirements apply to different channels. For example, Hybrid Broadcast Broadband TV applications from lightly or non-regulated local or community access channels which may be found in some markets are not required to be trusted. The details of how this could be achieved are outside the scope of the present document.
* Manufacturers may be able to configure specific broadcast-independent applications as being trusted and specific broadcast-related applications as being not trusted.
* Local regulation may impose additional requirements.

The security and permission mechanisms defined in clause 10.1 of the OIPF DAE specification [1] are not included in the present document. If they are included in a particular implementation then permissions should only be granted to an application where all mandatory parts of the feature or API covered by the permission are available.

NOTE: The set of features defined as available to trusted applications in the present document cannot be perfectly mapped onto the permissions defined in the OIPF DAE specification [1].

Security for broadband-delivered applications is provided through TLS as described below. Some security for broadcast-delivered applications and broadcast application signalling is provided by the inherent difficulty in modifying broadcast signals in a way that impacts a significant number of people. More security may be provided using the protection mechanism defined in clause 9 of TS 102 809 [3], see clauses 7.2.2 and 7.2.3.1.

## 11.2 TLS and root certificates

### 11.2.1 TLS support

HTTP over TLS as defined in RFC2818 [7] and RFC5246 [8] shall be supported for transporting application files over broadband.

TLS 1.2 (RFC5246[8]) should be supported for HTTP over TLS, if not then TLS 1.1 (RFC4346[21]) should be supported instead and if neither of those is supported then TLS 1.0 (RFC2246[20]) shall be supported instead.

NOTE: TLS 1.2 provides a much higher security level than TLS 1.0 and 1.1 so manufacturer are recommended to support it. Note also that TLS 1.0 and 1.1 are obsoleted by the TLS 1.2 specification. Future versions of the present document will require support for TLS 1.2 and omit the possibility of only supporting TLS 1.0 or 1.1.

In order to fix a known vulnerability in SSL and TLS renegotiation, terminals shall support the Renegotiation Indication Extension as specified in RFC5746 [39] for all TLS versions.

Terminals shall not negotiate sessions using SSL 3.0 or earlier.

Terminals shall support the Server Name Indication extension defined in RFC 6066 [40].

Terminals SHALL deem a TLS connection to have failed if any of the following conditions apply:

* Certificate chain fails validation as per RFC 5280 [9] section 6.
* The host name or IP address contained in the server certificate does not match the host name or IP address requested. When verifying the host name against the server-supplied certificate, the ‘\*’ wildcard and the subjectAltName extension of type dNSName shall be supported as defined in RFC 2818 [7].

Terminals may deem a TLS connection to have failed if:

* Any signature required for certificate chain validation uses an algorithm or key size that is not required by this specification.

NOTE: This relates only to signatures that are actually required to be verified and does not cover signatures on root certificates or signatures on any additional certificates presented by the server for compatibility with older clients.

### 11.2.2 Cipher Suites

Terminals SHALL support the following cipher suites for all TLS versions:

* TLS\_RSA\_WITH\_3DES\_EDE\_CBC\_SHA
* TLS\_RSA\_WITH\_AES\_128\_CBC\_SHA
* TLS\_RSA\_WITH\_AES\_256\_CBC\_SHA
* ~~TLS\_DHE\_DSS\_WITH\_3DES\_EDE\_CBC\_SHA~~

Terminals SHALL NOT support ‘anonymous’ cipher suites or cipher suites with NULL encryption for TLS connections.

### 11.2.3 TLS and SSL Root Certificates

A list of root certificates is maintained at <http://www.hbbtv.org/spec/certificates.html>. The policy by which this list has been derived is outlined in annex D.

Terminals shall trust all root certificates identified as mandatory and may support those certificates identified as optional on that list, subject to the conditions in this clause.

Terminals should not trust any other root certificates.

NOTE: Including root certificates that are not on the list increases the risk of a man in the middle attack if those root certificates have not been audited to a similar or greater level than those on the list.

Terminals shall cease to trust any root certificates with RSA keys of less than 2048 bits after 31st December 2013.

Terminals shall support a means by which the device manufacturer can remove or distrust root certificates after manufacture. This may be handled either via a firmware upgrade mechanism or preferably via a specific root certificate update mechanism that could allow more timely updates.

A manufacturer may choose to remove or distrust a mandatory root certificate in the Terminal in response to a security threat.

Terminals should support a means of securely adding new root certificates after manufacture in order to maintain interoperability with servers over time.

### 11.2.4 Signature algorithms

The algorithm requirements for signature verification are specified in the table below.

Terminals may cease to trust any signature that uses SHA-1 as the digest algorithm after 31st December 2016.

|  |  |  |
| --- | --- | --- |
| Algorithm name | TLS identifier | Status |
| sha1WithRSAEncryption | 0x0201 | Mandatory until made optional by SHA-1 sunset specified above. |
| sha256WithRSAEncryption | 0x0401 | Mandatory |
| sha384WithRSAEncryption | 0x0501 | Mandatory |
| sha512WithRSAEncryption | 0x0601 | Optional |

### 11.2.5 Key sizes

Terminals shall support RSA keys with modulus size between 2048 and 4096 bits.

## 11.3 TLS client certificates (informative)

In HTTP over TLS, the use of a client certificate authenticates the client to a service provider. Some business models require that an Hybrid Broadcast Broadband TV application is delivered exclusively to trusted Hybrid Broadcast Broadband TV terminal implementations.

NOTE: A compliance and certification regime is being defined which will include issuing formal Hybrid Broadcast Broadband TV client certificates to client devices.

## 11.4 CI+

### 11.4.1 CI+ Communication

Terminals supporting CI+ for protected content via broadcast shall support the following mapping from the application/oipfDrmAgent embedded object to the CI+ protocol as defined by clause 4.2.3 "CI+ based Gateway" of the OIPF CSP specification [5]:

* 4.2.3.1 Mandatory.
* 4.2.3.2 Mandatory.
* 4.2.3.3 Mandatory.
* 4.2.3.4 Mandatory, except for 4.2.3.4.1.2 and 4.2.3.4.3 which are Not Included.
* 4.2.3.5 N/A.
* 4.2.3.6 Not Included.
* 4.2.3.7 Mandatory using URI (Usage Rule Information) as defined in section 5.7 of CI Plus [13] if the PVR feature is supported otherwise 'Not Included'. The PVR resource as defined in section 15 of CI Plus [13] is Not Included.
* 4.2.3.8 Mandatory using URI (Usage Rule Information) as defined in section 5.7 of CI Plus [13] if the PVR feature is supported otherwise 'Not Included'. The PVR resource as defined in section 15 of CI Plus [13] is Not Included.
* 4.2.3.9 Not Included.
* 4.2.3.10 N/A.

Terminals supporting CI+ shall accept CI+ CICAMs that do not support the OIPF extensions defined by clause 4.2.3 'CI+ based Gateway' of the OIPF CSP specification [5]. Specifically, the failure for any reason to set up the SAS connection with the Open IPTV Forum private\_host\_application\_ID shall not stop other CI+ functionality, that does not depend upon this connection, from working normally.

Terminals supporting an embedded CA solution should support a mapping from the application/oipfDrmAgent to the embedded CA system to provide the same functionality as defined above.

## 11.5 Protected content via Broadband

Support for delivering protected content via the broadband channel is optional in the present document. If this is supported and the content is provided in an ISO base media file format, then one mechanism by which the content may be encrypted is MPEG common encryption as defined by CENC [30] and constrained by annex B of the present document.

Annex A (normative):  
OIPF Specification Profile

# A.1 Detailed section by section definition for volume 5

Where constants are defined in in the OIPF specification as input parameters and/or return values for methods or as values for properties, these constants shall be supported if any method or property is supported that uses them and if the constant is not explicitly excluded by name above. Although the constants defined in the OIPF specification are expressed in JavaScript as properties, statements in the table above that “Only the following properties shall be supported” do not apply to these constants.

Table A.1: Section-by-section profile of the OIPF DAE specification

| Section, sub-section | Reference in DAE [1] | Status in Hybrid Broadcast Broadband TV | Notes | Security |
| --- | --- | --- | --- | --- |
| Gateway Discovery and Control | 4.2 | NI |  |  |
| **Application Definition** | | | | |
| Application definition | 4.3 excluding sub-clauses | M(\*) | Modified by the present document concerning the application boundary and access to privileged capabilities. |  |
| Similarities between applications and traditional web pages | 4.3.1 | M |  |  |
| Difference between applications and traditional web pages | 4.3.2 | NI | The present document defines a model supporting one application executing at one time and does not include background applications. See clause 6.1 of the present document. |  |
| The application tree | 4.3.3 | NI |  |  |
| The application display model | 4.3.4 | M(\*) | The present document requires a different application visualization mode from those referred to here. |  |
| The Security model | 4.3.5 | NI | See clause 11.1 of the present document. |  |
| Inheritance of permissions | 4.3.6 | NI |  |  |
| Privileged applications APIs | 4.3.7 | NI | Not applicable. |  |
| Active applications list | 4.3.8 | NI | Not applicable. |  |
| **Resource Management** | | | | |
| Application lifecycle issues | 4.4.1 | M(\*) | Behaviour related to multiple applications loaded in the browser at the same time may not be applicable. ApplicationUnloaded events are not included. |  |
| Caching of application files | 4.4.2 | NI | See clause 6.1 of the present document concerning "background preloading" of applications. |  |
| Memory usage | 4.4.3 | M | The gc() method is not included. |  |
| Instantiating embedded object and claiming scarce system resources | 4.4.4 | M |  |  |
| Media control | 4.4.5 | M(\*) | Shall be modified as defined in clause A.2.1.  In addition, all references to playing audio from memory in this clause shall not apply. |  |
| Use of the display | 4.4.6 | M(\*) | The present document defines a different application visualization mode than those in clause 4.4.6. |  |
| Cross-application event handling | 4.4.7 | NI | Not applicable in the present document. |  |
| Browser History | 4.4.8 | M(\*) | See clause A.2.6.4 of the present document. |  |
| Parental access control | 4.5 | M | - Approach A shall be supported for streaming on demand content.  - Approach B shall be supported where CI+ is supported.  - Approach C shall always be supported.  See clause 10.2.6. |  |
| **Content Download** | | | | |
| Download manager | 4.6.1 | M-D(\*) | The application/oipfStatusView embedded object is not included. | Trusted |
| Content Access Download Descriptor | 4.6.2 | M-D |  | Trusted |
| Triggering a download | 4.6.3 | M-D |  | Trusted |
| Download protocol(s) | 4.6.4 | M-D |  | Trusted |
| **Streaming CoD** | | | | |
| Unicast streaming | 4.7.1 | M(\*) | Method 2 using an HTTP URL shall be supported. Method 3 shall be supported if the DRM feature is supported.  Otherwise not included. |  |
| Multicast streaming | 4.7.2 | NI |  |  |
| **Scheduled content** | | | | |
| Conveyance of channel list | 4.8.1 | M | Clause 4.8.1.2 is optional in DAE and not included in the present document. | Broadcast-related |
| Conveyance of channel list and list of scheduled recordings | 4.8.2 | M-P |  | Trusted |
| Display Model | 4.9 | M |  |  |
| **Application lifecycle** | | | | |
| Web applications | 5.1.1.2 | M | Web applications are equivalent to broadcast-independent applications in the present document. |  |
| Using the Application.createApplication API call | 5.1.1.3 | M | See clauses 6.2.2.6 and 9.2 of the present document. |  |
| CE-HTML third party notifications | 5.1.1.4 | NI |  |  |
| Starting applications from SD&S Signalling | 5.1.1.5 | NI |  |  |
| Applications started by the DRM agent | 5.1.1.6 | NI | Terminals should not start Hybrid Broadcast Broadband TV applications triggered by the DRM agent in order to avoid killing a currently running Hybrid Broadcast Broadband TV application which is trying to present the protected content.  Instead it is recommend that applications trying to present protected content should handle DRM-specific UI themselves.  Note that CI+ application MMI (see clause 5.5.2 of the present document) has some conceptual similarities with this but uses a different presentation technology. |  |
| Applications provided by the AG through the remote UI | 5.1.1.7 | NI |  |  |
| Stopping an application | 5.1.2 | M |  |  |
| Application Boundaries | 5.1.3 | NI | This subject is addressed in substantially more detail by clause 6.3 of the present document. |  |
| Application announcement and signalling | 5.2 | NI |  |  |
| **Event Notification** | | | | |
| Event Notification Framework based on CEA 2014 -  Notif Socket | 5.3.1.1 | NI |  |  |
| Event Notification Framework based on CEA 2014 -  XMLHttpRequest | 5.3.1.1 | M |  | None |
| Out of Session event notification | 5.3.1.2 | NI |  |  |
| IMS Event Notification Framework | 5.3.2 | NI |  |  |
| **Formats** | | | | |
| CE-HTML | 6.1 | M(\*) | See clause A.2.6 of the present document. |  |
| CE-HTML Referenced Formats | 6.2 | M |  |  |
| Media formats | 6.3 | M(\*) | See clause 7 of the present document. |  |
| SVG | 6.4 | NI |  |  |
| **APIs** | | | | |
| Object Factory API | 7.1 | M(\*) | Methods for creating objects not required by the present document are not included.  Note: Application authors should use the oipfObjectFactory to access the non-visual embedded objects such as the application manager and configuration objects. When the <object> tag is used, authors should be aware that the use of the CSS property display with a value of none may cause unexpected behaviour in relation to that object. | None |
| **Applications Management APIs** | | | | |
| The application/oipfApplicationManager embedded object | 7.2.1 | M(\*) | The getOwnerApplication() method, onLowMemory and onApplicationLoadError properties (and corresponding DOM 2 events) shall be supported. All other properties, methods and DOM 2 events are not included. | None |
| The Application class | 7.2.2 | M(\*) | The following properties and methods shall be supported:  - the property "privateData"  - createApplication(URI,false) - destroyApplication() - show() - hide() (broadcast independent applications should not call this method. Doing so may result in only the background being visible to the user)  All other properties and methods are not included. | None |
| The ApplicationCollection class | 7.2.3 | NI |  |  |
| The ApplicationPrivateData class | 7.2.4 | M(\*) | The following properties and methods shall be supported:  - keyset - currentChannel (see clause A.2.2 below) - getFreeMem()  All other properties and methods are not included. | None |
| The KeySet class | 7.2.5 | M(\*) | For terminals not making the VK\_RECORD key event available to HbbTV applications, the otherKeys and maximumOtherKeys properties are not included.  For terminals making the VK\_RECORD key event available to HbbTV applications, the otherKeys and maximumOtherKeys properties shall be supported and applications shall be able to request the VK\_RECORD key event using them. | None |
| New DOM events for application support | 7.2.6 | NI |  | None |
| **Configuration and Setting APIs** | | | | |
| The application/oipfConfiguration  embedded object | 7.3.1 | M(\*) | The configuration property shall be supported. All other properties, methods and events are not included. | None |
| The Configuration class | 7.3.2 | M(\*) | Support for read-only access to the following properties is mandatory:  - preferredAudioLanguage  - preferredSubtitleLanguage  - preferredUILanguage  - countryId  All other properties and methods are optional. | None |
| The LocalSystem class | 7.3.3 | NI |  |  |
| The NetworkInterface class | 7.3.4 | NI |  |  |
| The AVOutput class | 7.3.5 | NI |  |  |
| The NetworkInterfaceCollection class | 7.3.6 | NI |  |  |
| The AVOutputCollection class | 7.3.7 | NI |  |  |
| **Content Download APIs** | | | | |
| application/oipfDownloadTrigger embedded object | 7.4.1 | M-D(\*) | The checkDownloadPossible() method is not included. For the other methods, the downloadStart parameter shall be ignored by terminals. | Trusted |
| Extensions to application/oipfDownloadTrigger | 7.4.2 | NI |  |  |
| application/oipfDownloadManager embedded object | 7.4.3 | M-D(\*) | The discInfo property is not included. | Trusted |
| The Download class | 7.4.4 | M-D |  | Trusted |
| The DownloadCollection class | 7.4.5 | M-D |  | Trusted |
| The DRMControlInformation class | 7.4.6 | M-D+ M-M | Mandatory if both Download and DRM features are supported - even if the supported DRM systems do not use the <DRMControlInformation> element inside the content access download descriptor.  If the Download feature is supported and the terminal supports CI+ and if the terminal is capable of providing downloaded content to the CI+ CAM then these classes shall be supported - even if the CAS brought by a CI+ CAM do not use the <DRMControlInformation> element inside the content access download descriptor. | None |
| The DRMControlInfoCollection class | 7.4.7 | M-D+ M-M | None |
| Content On Demand Metadata APIs | 7.5 | NI |  |  |
| Content Service Protection API | 7.6 | M-C, M-M | Mandatory if the DRM feature is supported or if the terminal supports CI+.  The DRMSystemID argument for the sendDRMMessage method shall be specified and shall not be null. | None |
| Gateway Discovery and Control APIs | 7.7 | NI |  |  |
| Communication Services APIs | 7.8 | NI |  |  |
| **Parental access control APIs** | | | | |
| application/oipfParentalControl Manager embedded object | 7.9.1 | M(\*) | The parentalRatingSchemes property shall be supported. Other properties and methods are not included. | None |
| The ParentalRatingScheme class | 7.9.2 | M | A scheme supporting DVB-SI age based rating shall be supported.  The threshold.value and threshold.name properties shall be undefined if the user has set no minimum age in the terminal's parental control system (i.e. the user will never be requested for their PIN) and the threshold.scheme property is dvb-si.  The description of the “dvb-si” rating scheme in the name property is changed to:   * the string value “dvb-si”: this means that the scheme of a minimum recommended age encoded as per ratings 0x01 to 0x0f in the parental rating descriptor from [EN300468], is used to represent the parental rating values.   NOTE: If the broadcaster defined range from 0x10 to 0xff is used then that would be a different parental rating scheme and not "dvb-si". | None |
| The ParentalRatingSchemeCollection class | 7.9.3 | M(\*) | The addParentalRatingScheme() method is not included. | None |
| The ParentalRating class | 7.9.4 | M | For instances with a scheme of "dvb-si", the name property is a string containing an age in years, encoded as a decimal in the range "4" to "18" inclusive. For example, "13" means a programme that is rated suitable for persons of 13 years of age or older. | None |
| The ParentalRatingCollection class | 7.9.5 | M(\*) | The addParentalRating() method shall be supported if the PVR feature is supported and is otherwise not included. All other features of the class shall be supported. | None |
| **Scheduled Recording APIs** | | | | |
| application/oipfRecordingScheduler embedded object | 7.10.1 | M-P (\*) | Support for repeated recordings with the recordAt method is not included and hence the repeatDays argument may be ignored. | Trusted |
| The ScheduledRecording class | 7.10.2 | M-P(\*) | "Only the following properties shall be supported:  - startPadding  - endPadding  - name  - description  - startTime  - duration  - state- parentalRatings  - channel  - programmeID  All other properties are not included. | Trusted |
| The ScheduledRecordingCollection class | 7.10.3 | M-P |  | Trusted |
| Extension to application/oipfRecordingScheduler for control of recordings | 7.10.4 | M-P(\*) | The recordings property shall be supported and shall return recordings that are in-progress as well as ones that are scheduled or completed. Other properties, methods and events are not included. | Trusted |
| The Recording class | 7.10.5 | M-P(\*) | The following properties shall be supported:  - id  - recordingStartTime  - recordingDuration  Since the Recording class implements the ScheduledRecording interface, the properties required to be supported from that interface as defined above are also required.  All other properties are not included. | Trusted |
| The RecordingCollection class | 7.10.6 | NI |  |  |
| The PVREvent class | 7.10.7 | NI |  |  |
| The Bookmark class | 7.10.8 | NI |  |  |
| The BookMarkCollection class | 7.10.9 | NI |  |  |
| Remote Management APIs | 7.11 | NI |  |  |
| **Metadata APIs** | | | | |
| The application/oipfSearchManager  embedded object | 7.12.1 | M(\*) | The guideDaysAvailable and onMetadataUpdate properties are not included.  For the createSearch method, only the value '1' of the searchTarget parameter is included. | Broadcast-related |
| The MetadataSearch class | 7.12.2 | M(\*) | Only the value '1' of the searchTarget property is included.  For the createQuery method, only the following case-insensitive values for the field parameter are included - "Programme.startTime", "Programme.name", "Programme.programmeID". These shall correspond to the properties of the same name.  The addRatingConstraint, addCurrentRatingConstraint and addChannelConstraint(ChannelList) methods are not included.  The orderBy method is not included - all search results shall be returned ordered first by channel, in the same order as presented to applications through a ChannelList object, then by start time in ascending order. | Broadcast-related |
| The Query class | 7.12.3 | M |  | Broadcast-related |
| The SearchResults class | 7.12.4 | M |  | Broadcast-related |
| The MetadataSearchEvent class | 7.12.5 | NI |  |  |
| The MetadataUpdateEvent class | 7.12.6 | NI |  |  |
| **Scheduled content and hybrid tuner APIs** | | | | |
| video/broadcast embedded object | 7.13.1 | M(\*) | In the setChannel() method, the optional contentAccessDescriptorURL parameter may be ignored.  The setVolume() and getVolume() methods are not included.  The modifications in clause A.2.4 shall be supported. | See clause A.2.4 |
| Extensions to video/broadcast for recording and timeshift | 7.13.2 | NI | OIPF DAE clause 7.13.2 shall be replaced by the text in Annex A.2.14 and A.2.15.  Terminals that support the PVR feature shall support all of A.2.14 and A.2.15.  Terminals that support time-shift of broadcast video shall support the following events and properties even if they do not support the full PVR  option:  - onRecordingEvent  - recordingState  - playPosition  - onPlayPositionChanged  - playSpeed  - onPlaySpeedChanged  - playbackOffset  - maxOffset  - timeShiftMode  - currentTimeShiftMode | Broadcast-related |
| Extensions to video/broadcast for access to EIT p/f | 7.13.3 | M |  | Broadcast-related |
| Extensions to video/broadcast for playback of selected components | 7.13.4 | M | HbbTV terminals shall allow HbbTV applications to select media components in language(s) not supported by the terminal where there are no other reasons to refuse the selection (e.g. codec or subtitle character set not supported). For example, a terminal supporting French, German and Polish shall allow HbbTV applications to select media components in English, Italian or Chinese. | Broadcast-related |
| Extensions to video/broadcast for parental ratings errors | 7.13.5 | M |  | Broadcast-related |
| Extensions to video/broadcast for DRM rights errors | 7.13.6 | M-C | Mandatory if the terminal supports CI+. |  |
| Extensions to video/broadcast for current channel information | 7.13.7 | M | Access to the currentChannel property by broadcast-independent applications shall return null. | Broadcast-related |
| Extensions to video/broadcast for creating Channel lists from SD&S fragments | 7.13.8 | NI |  |  |
| ChannelConfig class | 7.13.9 | M(\*) | The channelList property shall be supported. Other properties, methods and events are not included. | Broadcast-related |
| ChannelList class | 7.13.10 | M(\*) | The getChannelBySourceID() method is not included. | Broadcast-related |
| Channel class | 7.13.11 | M(\*) | The following properties shall be supported:  - channelType  - ccid  - dsd  - nid  - onid  - tsid  - sid  - name  All other properties and methods are not included. | Broadcast-related |
| Favourite lists | 7.13.12, 7.13.13 | NI |  |  |
| **The CEA 2014 A/V Control embedded object** | | | | |
| State diagram for A/V control objects | 7.14.1.1 | M(\*) | An onPlaySpeedChanged event shall be generated for all calls to the play() method regardless of the value returned by the method call and whether the play speed changes or not. | None |
| Using an A/V contol object to play streaming content | 7.14.1.2 | M |  | None |
| Using an A/V control object to play downloaded content | 7.14.1.3 | M-D |  | Trusted |
| Using an A/V control object to play recorded content | 7.14.1.4 | M-P |  | Trusted |
| Extensions to A/V object for playback through Content-  Access Streaming Descriptor | 7.14.2 | O-M | The description of how a particular DRM technology integrates with the present document may make this mandatory. | None |
| Extensions to AV object for trickmodes | 7.14.3 | M(\*) | Only the onPlayPositionChanged and onPlaySpeedChanged properties and events are required. | None |
| Extensions to A/V object for playback of selected components | 7.14.4 | M | HbbTV terminals shall allow HbbTV applications to select media components in language(s) not supported by the terminal where there are no other reasons to refuse the selection (e.g. codec or subtitle character set not supported). For example, a terminal supporting French, German and Polish shall allow HbbTV applications to select media components in English, Italian or Chinese. | None |
| Extensions to A/V object for parental rating errors | 7.14.5 | O-M, M-D, M-P | The description of how a particular DRM technology integrates with the present document may make this mandatory | None |
| Extensions to A/V object for DRM rights errors | 7.14.6 | M-M |  | none |
| Extensions to A/V object for playing media objects | 7.14.7 | M-D, M-P | Shall be supported if either the download or PVR features are supported.  Calls to the setSource() method where id is a recording identifier shall result in the type attribute being set to “video/mpeg” regardless of the format in which the content is recorded. | Trusted |
| Extensions to A/V object for UI feedback of buffering A/V content | 7.14.8 | NI |  |  |
| DOM 2 events for A/V object | 7.14.9 | M |  | None |
| Playback of memory audio | 7.14.10 | M |  | None |
| **Miscellaneous APIs** | | | | |
| application/oipfMDTF embedded object | 7.15.1 | NI |  |  |
| application/oipfStatusView embedded object | 7.15.2 | NI |  |  |
| application/oipfCapabilities embedded object | 7.15.3 | M | The hasCapability() method shall be supported with the profile names being the Hybrid Broadcast Broadband TV option strings as defined in clause 10.2.4. | None |
| The Navigator class | 7.15.4 | M |  | None |
| Debug Print API | 7.15.5 | M |  | None |
| The StringCollection class | 7.16.1 | M |  | None |
| **The Programme Class** | | | | |
| Basics | 7.16.2.1, 7.16.2.2 | M(\*) | The following properties are required:  - name  - programmeID  - programmeIDType  - description  - longDescription  - startTime  - duration  - channelID  - parentalRatings  All other properties and methods are not included.  The constants defined in clause 7.16.2.1 shall be supported however support for CRIDs is outside the scope of the present document. | Broadcast-related |
| Metadata extensions to Programme | 7.16.2.3 | NI |  |  |
| DVB-SI extensions to Programme | 7.16.2.4 | M | The optional argument descriptorTagExtension to the method getSIDescriptors is mandatory when descriptorTag is 0x7f and ignored in all other cases. |  |
| Recording extensions to Programme | 7.16.2.5 | M-P |  |  |
| The ProgrammeCollection class | 7.16.3 | M |  | Broadcast-related |
| The DiscInfo class | 7.16.4 | NI |  |  |
| Extensions for playback of selected media components | 7.16.5 | M(\*) | The selectComponent and unselectComponent methods shall be asynchronous.  The getComponents method shall always return fresh information. For example, in the case of an MPEG-2 transport stream, after a change to the PMT.  The audioChannels property of the AVAudioComponent class is modified as defined in clause A.2.12. |  |
| **System integration aspects** | | | | |
| HTTP User-Agent header | 8.1.1 | NI | See clause 7.3.2.4. |  |
| **Mapping from APIs to Protocols** | | | | |
| Network (Common to Managed and Unmanaged Services) | 8.2.1 | M-D |  |  |
| OITF-IG Interface (Managed Services Only) | 8.2.2 | NI |  |  |
| Network (Unmanaged Services only) | 8.2.3 | M(\*) | Clause 8.2.3.1 shall be supported for the HTTP protocol only. Clause 8.2.3.2 is not included. |  |
| URI Schemes and their usage | 8.3 | M | The http, https and dvb URL schemes shall be supported as defined in this clause. |  |
| **Mapping from APIs to Content Formats** |  |  |  |  |
| Character Conversion | 8.4.1 | M |  |  |
| AVComponent | 8.4.2 | M(\*) | Only for properties that are required by the present document.  Statements that a property “may” be derived in a particular way shall be read as “shall” be derived in that way.  For AVComponents corresponding to an MPEG DASH Adaptation Set, the Language property shall be what is encoded in the MPD which may be an ISO 639-1 2-character language code and not an ISO 639-2 3-character language code.  See clause A.2.13. |  |
| Channel | 8.4.3 | M(\*) | Only the requirements about channels of type ID\_DVB\_\* applies and only then for properties that are required by the present document. |  |
| Programme, ScheduledRecording, Recording and Download | 8.4.4 | M(\*) | Only for properties that are required by the present document.  The property programmeID shall contain a DVB URI including the event\_id and not an integer. |  |
| Exposing Audio Description Streams as AVComponent objects | 8.4.5 | M(\*) | This only applies to the extent that the terminal supports audio description. |  |
| **Capabilities** | | | | |
| Minimum DAE capability requirements | 9.1 | NI | See clause 10.2.1 in the present document. |  |
| SSL/TLS Requirements | 9.1.1 | NI | Replaced by clause 11.2 of the present document. |  |
| Default UI profiles | 9.2 | NI |  |  |
| **CEA-2014 capability negotiation and extensions** | | | | |
| Tuner/broadcast capability indication | 9.3.1 | M |  |  |
| Broadcasted content over IP capability indication | 9.3.2 | NI |  |  |
| PVR capability indication | 9.3.3 | M-P |  |  |
| Download Cod capability indication | 9.3.4 | M-D |  |  |
| Parental ratings | 9.3.5 | M |  |  |
| Extended A/V API support | 9.3.6 | M |  |  |
| OITF Metadata API support | 9.3.7 | M |  |  |
| OITF Configuration API support | 9.3.8 | M |  |  |
| Communication Services Support | 9.3.9 | NI |  |  |
| DRM capability indication | 9.3.10 | M |  |  |
| Media profile capability indication | 9.3.11 | M |  |  |
| Remote diagnostics support | 9.3.12 | NI |  |  |
| SVG | 9.3.13 | NI |  |  |
| Third party notification support | 9.3.14 | NI |  |  |
| Multicast Delivery Terminating Function support | 9.3.15 | NI |  |  |
| Other capability extensions | 9.3.16 | M |  |  |
| **Security** | | | | |
| OITF requirements | 10.1.1 | NI |  |  |
| Server requirements | 10.1.2 | NI |  |  |
| Specific security requirements for privileged Javascript APIs | 10.1.3 | NI |  |  |
| Permission names | 10.1.4 | NI |  |  |
| Loading documents from different domains | 10.1.5 | M |  |  |
| User Authentication | 10.2 | M(\*) | HTTP Basic and Digest Authentication as defined in clause 5.4.1 of the OIPF CSP specification [5] shall be supported. Other forms of user authentication from clause 5 of the OIPF CSP specification are not included. |  |
| **CE-HTML Profiling** | | | | |
| 5.2 Additional value | B | NI |  |  |
| 5.2 name | B | NI |  |  |
| 5.2 new UI profiles | B | NI |  |  |
| 5.2 video and audio profile elements | B | NI |  |  |
| 5.2 element pointer | B | NI |  |  |
| 5.3a - 5 Content-Encoding Header | B | M |  |  |
| 5.3a - 12 User-Agent | B | NI |  |  |
| 5.4 CSS3 image rotation | B | M |  |  |
| 5.4 W3C obsolete DOM 2 features | B | M |  |  |
| 5.4 Window scripting object changes | B | M(\*) | See clause A.2.8. | None |
| 5.4 HTML5 cross document messaging | B | NI |  |  |
| 5.4 Keypress events | B | M |  | None |
| 5.4 change to 5.4.a.3.a | B | M |  | None |
| 5.4 change to 5.4.a.3.c | B | M |  | None |
| 5.4 change to 5.4.a.3.d | B | M |  | None |
| 5.4 change to 5.4.a.3.e | B | M |  | None |
| 5.4 change to 5.4.a.6.b | B | M |  |  |
| 5.4 change to 5.4.a.7 | B | M |  | None |
| 5.4 change to 5.4.1.f | B | M |  | None |
| 5.4 change to 5.4.1.m | B | M |  | None |
| 5.4 add requirement 5.4.1.p | B | M |  |  |
| 5.4 add requirement 5.4.1.q | B | M |  |  |
| 5.4 add requirement 5.4.1.r | B | M |  | None |
| 5.4 add requirement 5.4.1.s | B | M |  | None |
| 5.6.2 section is optional | B | M |  |  |
| 5.6.2 extended requirement 5.6.2.a | B | NI |  |  |
| 5.7 modifications to 5.7.1.f and 5.7.1.g | B | M |  |  |
| Annex C | B | M |  |  |
| Annex F additional KeyCode | B | M | . | None |
| Annex G onkeypress events | B | M |  | None |
| Annex H image rotation CSS property not suppported | B | M |  |  |
| Annex H clarification for CSS font property | B | M |  |  |
| Annex I onkeypress intrinsic event handler | B | M |  | None |
| Annex I charCode attribute support | B | NI |  | None |
| Annex I DOM 2 Event clarification | B | M |  | None |
| Annex I Full support except interfaces | B | M |  | None |
| Annex I added DocumentView interface | B | M |  | None |
| **Content Access Descriptor Syntax and Semantics** | | | | |
| Content Access Download Descriptor Format | E.1 | M-D | The Content Access Download Descriptor must not contain an XML Document Type Definition (“<;!DOCTYPE ...>”). |  |
| Content Access Streaming Descriptor Format | E.2 | O-M | The description of how a particular DRM technology integrates with the present document may make this mandatory. The Content Access Streaming Descriptor must not contain an XML Document Type Definition (“<!DOCTYPE ...>”). |  |
| Abstract Content Access Descriptor Format | E.3 | M-D, O-M | Shall be supported if the download features is supported. The description of how a particular DRM technology integrates with the present document may make this mandatory.  When parsing a <ParentalRating> element, the content of that element is used as the name property of the JavaScript ParentalRating object. Valid values are the ones defined as valid for a ParentalRating object using the indicated scheme. |  |
| Capability Extensions Schema | F | M |  |  |
| Client Channel Listing Format | G | NI |  |  |
| Display Model | H | M |  |  |

Table A.2: Key to security column

|  |  |
| --- | --- |
| Security | Description |
| none | All applications shall have access to the referenced API. |
| trusted | Only trusted applications as defined in clause 11.1 shall have access to the referenced API.  If other applications or web pages try to use this API, the terminal shall throw an error with the name property set to SecurityError (see clause 10.1.1 of the OIPF DAE specification [1]).  Note that for embedded objects, untrusted applications may acquire instances of them without restrictions, either through the object factory or by using HTMLObjectElements. Security restrictions are enforced only when the application attempts to access properties or execute functions on the objects. |
| broadcast-related | Broadcast-related applications shall have access to the referenced API regardless of whether they are trusted or not.  If other applications or web pages try to use this API, the terminal shall throw an error with the name property set to SecurityError (see clause 10.1.1 of the OIPF DAE specification [1]).  Note that for embedded objects, untrustedbroadcast-independent applications may acquire instances of them without restrictions, either through the object factory or by using HTMLObjectElements. Security restrictions are enforced only when the application attempts to access properties or execute functions on the objects. |
| n/a  (for optional APIs) | The security level for optional APIs is the manufacturer's decision. If such APIs are provided, they should have at least a security level of "trusted". Further restrictions may be added. |

Table A.3: Key to status column

|  |  |
| --- | --- |
| Status | Meaning |
| M | Mandatory. |
| M-C | Mandatory if CI+ is supported for protected content via broadcast. Support of the related section/sub-section in table A.1 is not expected if CI+ support is not indicated according to clause 10.2.4. |
| M-D | Mandatory if the download feature supported otherwise not included. |
| M-M | Mandatory if the DRM feature is supported otherwise not included. Support of the related section/sub‑section in table A.1 is not expected if the support of the DRM feature is not indicated according to clause 10.2.4.  See note 2. |
| O-M | Optional in the present document but may be made mandatory by the definition of how a particular DRM solution integrates with the present document. |
| M-P | Mandatory if the PVR feature is supported otherwise not included. |
| NI | Not included. |
| NOTE 1: Any of the above may be post-fixed with (\*) where only some parts of the section or sub‑section are required in the present document.  NOTE 2: A device supporting CI+ is not expected to support all the APIs required for the DRM feature. | |

# A.2 Modifications, extensions and clarifications for volume 5

## A.2.1 Resource management

In clause 4.4.5 of the OIPF DAE specification [1], the statement that, "If insufficient resources are available to present the media, the attempt to play the media shall fail except for" shall have an extra exception in addition to those listed in that document - suspension of access to broadcast resources (see clause 6.2.2.7 of the present document).

Resource allocation between any number of A/V control objects and/or video/broadcast objects shall be based on a “first-come, first-served” policy. Resources shall not be taken away from one object of either of these types in order to meet a request on a second object of either of these types.

* If the resources needed for the request on the second object (suitable video decoder, suitable audio decoder and, if the second object is a video/broadcast object, suitable tuner) are not available then the request on the second object shall fail as defined by the API for the type of object concerned.
* If the resources needed for the request on the second object are available (e.g. the terminal has multiple audio and video decoders available to the HbbTV implementation) then the resources shall be allocated to the second object and the request shall not fail due to lack of resources (although it may fail for an another unrelated reason).
* If the request on the second object succeeds then the terminal shall present both objects at the same time without synchronisation.

NOTE: Broadcast-related applications that wish to use a video/broadcast object and also wish to use broadband-delivered content need to put the video/broadcast object into the stopped state to release the media decoders. Calling the unselectComponent method on a video/broadcast object does not release the media decoder for that component type. Changing a video/broadcast object from presenting a TV service to presenting a radio service should not release the video decoder. Changing a video/broadcast object from presenting a TV or radio service to presenting a data service (see clause 7.2.6 of the present document) should not release the video or audio decoder.

## A.2.2 Extensions to the ApplicationPrivateData class

This class shall be extended with the following additional property.

|  |
| --- |
| readonly Channel currentChannel |
| For a broadcast-related application, the value of the property contains the channel whose AIT is currently controlling the lifecycle of this application.  If no channel is being presented, or if the application is not broadcast-related, the value of this property shall be null. |

## A.2.3 Extensions to the oipfCapabilities embedded object

The former contents of this clause are now included in clause 7.15.3 of the OIPF DAE specification [1].

## A.2.4 Extensions to the video/broadcast object

### A.2.4.1 State machine and related changes

This clause describes a set of changes to the state machine and related text for the video/broadcast object defined in clause 7.13.1 of the OIPF DAE specification [1].

* Calling the setChannel() method from any state of the video/broadcast object with a null argument shall cause the application to transition to a broadcast-independent application (as described in clause 6.2.2.6). This is in addition to what is required by OIPF - e.g. causing the video/broadcast object to transition to the unrealized state and releasing any resources used for decoding video and/or audio. Hence the setChannel(null) and release() methods do not have the same behaviour in the present document.
* Suspension of access to broadcast resources as defined in clause 6.2.2.7 of the present document shall be treated as a transient error.
* A video/broadcast object with a CSS rule of display:none shall not be loaded and hence shall not be decoding audio or video.
* In table 12, “State transitions for the video/broadcast embedded object”, the following row is modified as shown underlined;

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Old State | Trigger | New State | State Transition Events | Description |
| Stopped | bindToCurrentChannel() | Connecting | PlayStateChange | ~~Video and audio presentation is enabled~~ The terminal starts to present the current channel. |

* In clause 7.13.1.3 of the OIPF DAE specification [1], the definition of the bindToCurrentChannel method is modified as shown:

If the video/broadcast object is in the unrealized state and ~~video from~~ exactly one channel is currently being presented by the OITF then this binds the video/broadcast object to that ~~video~~channel (even if the current channel does not contain video and/or audio). If more than one channel is currently being presented by the OITF then this binds the video/broadcast object to the channel whose audio is being presented. A successful call shall result in control of the resources used to present the channel (tuner, video decoder if the channel includes video and audio decoder if the channel includes audio) being seamlessly transferred to the calling HbbTV application. This is intentionally the opposite of the “first-come, first-served” policy used between a video/broadcast object and other video/broadcast or A/V control objects.

If the video/broadcast object is in the stopped state then this restarts presentation of ~~video and audio from~~ the current channel under the control of the video/broadcast object. ~~If video from more than one channel is currently being presented by the OITF then this binds the video/broadcast object to the channel whose audio is being presented.~~

If the video/broadcast object is in the unrealized state and there is no channel currently being presented, or binding to the necessary resources to play the channel (suitable tuner, suitable video decoder if the channel includes video and suitable audio decoder if the channel includes audio) through the video/broadcast object fails for whichever reason, the OITF SHALL dispatch an event to the onPlayStateChange listener(s) whereby the state parameter is given value 0 (“unrealized”) and the error parameter is given the appropriate error code.

### A.2.4.2 Access to the video/broadcast object

The following rules and clarifications shall apply to the video/broadcast object.

Broadcast-related applications shall have full access to the video/broadcast object. If a new broadcast service is selected then this may result in the broadcast-related application being killed as defined in clause 6.2.2.2. As defined in section 6.2.2.2, selecting MPEG programs which are not broadcast services and which do not contain an AIT will notcause the running broadcast-related application to be killed .

Broadcast-independent applications shall be able to use the video/broadcast object as follows.

* The following properties and methods shall have no restrictions: createChannelObject, onChannelChangeSucceeded, onChannelChangeError, onPlayStateChange, addEventListener, removeEventListener, width and height.
* The setChannel method shall trigger the behaviours defined in clause 6.2. If the method is used to select a broadcast service then this may result in the application becoming a broadcast-related application. If the setChannel method is used to access an MPEG program which is not a broadcast service and which does not contain an AIT, then there are no restrictions and no consequences for the application lifecycle.
* The following methods shall always throw a "Security Error" (as defined in clause 10.1.1 of the OIPF DAE specification [1]): getChannelConfig, bindToCurrentChannel, prevChannel and nextChannel.
* The following methods shall have no effect: setFullScreen, release, and stop.
* The object shall always be in the unrealized or connecting states unless connected to an MPEG program which is not a broadcast service and which does not contain an AIT.

Terminals shall only support one active instance of a video/broadcast object at any time. "Active" means here that the video/broadcast object is either in the connecting or the presenting state. Trying to activate an instance of a video/broadcast object (through a call to bindToCurrentChannel() or a setChannel() call) while another instance is already active shall fail and result in an error returned to the application through a ChannelChangeError event.

### A.2.4.3 Extensions to the Configuration class for time-shift

The following property is added to the Configuration class.

|  |
| --- |
| readonly Boolean timeShiftSynchronized |
| Returns a boolean indicating if the terminal is capable of maintaining synchronization between applications and A/V components during time-shift. A definition of synchronization between applications and A/V components can be found in clause 6.2.2.4. |

### A.2.4.4 Definition of “delivery system descriptor”

The definitions of the createChannelObject(Integer idType, String dsd, Integer sid) method on the video/broadcast object, and the dsd attribute on the returned Channel object, both refer to the “delivery system descriptor”. This “delivery system descriptor” shall be as follows:

For a DVB-T channel, the “delivery system descriptor” shall be a terrestrial\_delivery\_system\_descriptor.

For a DVB-T2 channel, the “delivery system descriptor” shall be a T2\_delivery\_system\_descriptor which shall include at least one centre\_frequency field.

For a DVB-S channel, the “delivery system descriptor” shall be a satellite\_delivery\_system\_descriptor.

For a DVB-S2 channel that is in NBC-BS mode (as that term is used in [16]), the “delivery system descriptor” shall be a satellite\_delivery\_system\_descriptor.

For a DVB-S2 channel that is not in NBC-BS mode, the “delivery system descriptor” shall be the concatenation of a S2\_satellite\_delivery\_system\_descriptor and a satellite\_delivery\_system\_descriptor, in that order.

For a DVB-C channel, the “delivery system descriptor” shall be a cable\_delivery\_system\_descriptor.

For a DVB-C2 channel that does not use channel bundling, the “delivery system descriptor” shall be a C2\_delivery\_system\_descriptor.

For a DVB-C2 channel that uses channel bundling, the “delivery system descriptor” shall be the concatenation of one or more C2\_bundle\_delivery\_system\_descriptor.

The descriptors referred to above are all defined in EN 300 468 [16].

### A.2.4.5 Other modifications to the video/broadcast object

In clause 7.13.2.2, the definition of the property onPlayPositionChanged( Integer position ) is changed as shown;

The function that is called when change occurs in the play position of a channel due to the use of ~~trick play functions~~ random access.

In clause 7.13.3, the definition of the property onProgrammesChanged is modified with the addition of the text shown underlined:

The function that is called for a video/broadcast object in the presenting or stopped states (unless broadcast access is suspended as defined in clause 6.2.2.7 of the present document) when the programmes property has been updated with new programme information, e.g. when the current broadcast programme is finished and a new one has started. The specified function is called with no arguments.

## A.2.5 Extensions to the AV Control Object

### A.2.5.1 New queue method

The following method shall be added to the AV Control embedded object.

|  |  |  |
| --- | --- | --- |
| Boolean queue(String url) | | |
| Description | Queue the media referred to by url for playback after the current media item has finished playing. If a media item is already queued, url will not be queued for playback and this method will return false. If the item is queued successfully, this method returns true. If no media is currently playing, the queued item will be played immediately.  If url is null, any currently queued item will be removed from the queue and this method will return true.  If an AV Control object is an audio object (as defined by clause 5.7.1.b.1 of CEA‑2014 [i.1]) then queued media items shall only contain audio. If an AV Control object is a video object (as defined by clause 5.7.1.b.2 of CEA-2014 [i.1]) then queued media items shall always contain video and may also contain audio and other media components.  When the current media item has finished playing, the AV Control object shall transition to the finished state, update the value of the data property with the URL of the queued media item and automatically start playback of the queued media item. The AV Control object may transition to the connecting or buffering states before entering the playing state when the queued media item is being presented. Implementations may pre-buffer data from the queued URL before the current media item has finished playing in order to reduce the delay between items.  Play speed is not affected by transitioning between the current and queued media item.  To avoid race conditions when queueing multiple items for playback, applications should wait for the currently queued item to begin playback before queuing subsequent items, e.g. by queueing the subsequent item when the AV Control object transitions to the connecting, buffering or playing state for the currently queued item. | |
| Arguments | url | The media item to be queued, or null to remove the currently-queued item. |

Calling stop(),modifying the data and/or type property or entering the error state shall cause any queued media item to be discarded.

Play control keys (OK, play, stop, pause, fast forward, fast rewind and other trick play keys) shall not be handled by the AV Control object and no action shall be taken by the terminal for these keys when they have been requested by an application. DOM 2 events shall be generated for these keys whether the AV Control object is focused or not.

The timing of automatic transitions from the error state to the stopped state is implementation dependent; applications should not rely on the AV Control object remaining in the error state after an error has occurred and should listen for play state change events in order to detect errors.

If the AVControl object's play() method returns true then at least one play state change event shall be generated

The error property shall be available in the stopped state. After an automatic transition from the error state to the stopped state, the value of the error property shall be preserved.

The following value shall be added to the list of valid values for the error property:

* undefined - no error has occurred;
* 7 - content blocked due to parental control.

### A.2.5.2 State machine and related changes

This clause describes a set of changes to the state machine for the AV Control object defined in clause 7.14.1.1 of the OIPF DAE specification [1].

* An AV Control object with a CSS rule of display:none shall not be loaded and hence shall not be decoding audio or video.

All occurrences of the function 'onPlayStateChange' in clause 7.14 shall be replaced with the following:

function onPlayStateChange ( Number state )

The function that is called when the play state of the A/V control object object changes for any reason.

The specified function, when called, should include the argument state. This argument is defined as follows:

* Number state – the new state of the A/V control object. Valid values are given in the definition of the playState property [Req. 5.7.1.f].

### A.2.5.3 Other modifications to the A/V control object

In clause 7.14.3.1 the definition of the property onPlayPositionChanged( Integer position ) is changed as shown;

The function that is called when change occurs in the play position of the media due to the use of ~~trick play functions~~ random access.

## A.2.6 XHTML Profile

### A.2.6.1 General

The XHTML profile defined in sections 6.1 and 6.2 of the OIPF DAE specification [1] shall apply with the following restrictions and extensions:

* Support for [Req. 5.4.1.o] of CEA2014-A (use of the accesskey attribute for standardized key-codes) is not included.
* The video/local object is not included.

### A.2.6.2 MIME type and DOCTYPE

All XHTML documents of an Hybrid Broadcast Broadband TV application shall include either:

* The Strict XHTML doctype (for documents that are conformant with the subset of the XHTML 1.0 Strict DTD defined in the present document).
* The Transitional XHTML doctype (for documents that are conformant with the subset of the XHTML 1.0 Transitional DTD defined in the present document).
* The following "doctype" declaration:

<!DOCTYPE html PUBLIC "-//HbbTV//1.1.1//EN" "http://www.hbbtv.org/dtd/HbbTV-1.1.1.dtd">

* The following "doctype" declaration:  
   <!DOCTYPE html PUBLIC "-//HbbTV//1.2.1//EN" "http://www.hbbtv.org/dtd/HbbTV-1.2.1.dtd">

The "doctype" declaration must not contain an “intSubset” as that is defined in the XML specification [41].

Terminals implementing the 1.1.1 version of the present document may reject documents with the 1.2.1 doctype. Hence this doctype shall only be used for applications which are so dependent on features in the present document that it would be meaningless for a 1.1.1 terminal to even start them.

It shall be followed by an <html> tag declaration including the xmlns attribute as follows:

<html xmlns="http://www.w3.org/1999/xhtml">

Where a browser supports both a "Standards Mode" and a "Quirks Mode" for rendering documents, any documents of an Hybrid Broadcast Broadband TV application with the doctypes specified above shall be rendered in "Standards Mode" regardless of the presence of an XML declaration before the doctype declaration.

All XHTML documents of an Hybrid Broadcast Broadband TV application shall be served with the MIME content type "application/vnd.hbbtv.xhtml+xml". All pages loaded from a carousel shall be handled as if they had this MIME type. When loading an Hybrid Broadcast Broadband TV document, a terminal shall not use the suffix from the filename to determine the MIME type.

NOTE: XHTML documents may be served with parameters appended to the MIME type given above.

Terminals are not required to load or run documents which are served with a MIME type other than "application/vnd.hbbtv.xhtml+xml" or which do not include one of the doctype declarations defined above.

### A.2.6.3 Use of iframe Elements

This clause is replaced by clause 10.1.5 of the OIPF DAE specification [1].

### A.2.6.4 Browser History

The terminal should not offer a history UI for Hybrid Broadcast Broadband TV applications.

The behaviour of the history mechanism when an Hybrid Broadcast Broadband TV application transitions between broadcast-independent and broadcast-related (or vice-versa) is outside the scope of the present document. Implementations may record and reproduce these transitions when the history mechanism is used but are not required to do so.

### A.2.6.5 CEA-2014 tagged opcodes replacement

The tagged opcode mechanism defined in clause 5.4.a.9 of CEA-2014 [i.1] is not required to be supported.

### A.2.6.6 Attribute reflection for visual embedded objects

The IDL attributes of an object element representing an AV control or video/broadcast object shall reflect the element’s content attributes of the same names respectively, as defined in sections 2.7.1, 4.8.4 and 4.8.17 of the HTML5 specification as referenced by the OIPF DAE specification [1]..

### A.2.6.7 Mixed content

Application developers should be aware that HbbTV terminals may implement the W3C Mixed Content specification [i.7] (subject to the requirements in this clause) and should write applications such that they work correctly on such terminals.

An HbbTV terminal that implements the Mixed Content specification [i.7] shall not consider video or audio loaded via the A/V control object as blockable content for the purposes of protecting against mixed content.

## A.2.7 CSS profile

This clause is replaced by requirements in annex B of the OIPF DAE specification [1].

## A.2.8 DOM profile

### A.2.8.1 The Window object

The window object shall be supported as defined in annex B of the OIPF DAE specification [1] except as follows. The following properties shall be supported on the window object:

document, frames, history, innerHeight, innerWidth, location, name, navigator, oipfObjectFactory, onkeypress, onkeydown, onkeyup, onload, parent, self, top, window, XMLHttpRequest, onblur, onfocus, frameElement

The following methods shall be supported on the window object:

close(), debug(),setTimeout(), setInterval(), clearTimeout(), clearInterval(),addEventListener(), removeEventListener()

NOTE: The JavaScript language specification requires that a JavaScript classes can be addressed with a "window." prefix identically to the behaviour as if the prefix was not present. e.g. since KeyEvent.VK\_ENTER is required, window.KeyEvent.VK\_ENTER is also required and the two are identical.

All other methods and properties are not included.

The support for XMLHttpRequest shall include cross-origin resource sharing (CORS) as defined in CORS [38].

## A.2.9 Access to EIT Schedule Information

The Metadata APIs listed in table A.1 of this document shall allow access to DVB-SI EIT event schedule information for the actual transport stream and for the other transport streams (as defined in EN 300 468 [16]) that are carried on the transport stream of the currently selected broadcast service, unless access to broadcast resources is suspended according to 6.2.2.7. The terminal shall use EIT-present/following information and, if present, EIT-schedule information. If both EIT-schedule and EIT-present/following information are present, it is implementation dependent which shall be used in cases where there are conflicts.

## A.2.10 Modification to application visibility

Clause 4.4.6 of the OIPF DAE specification [1] suggests setting the BODY element of an application to display:none when it does not ever need to be visible. Instead of this method, it is suggested that visibility:hidden would be more appropriate.

## A.2.11 AVAudioComponent.audioChannels

In clause 7.16.5.4.1, the definition of the audioChannels property shall be extended as shown underlined.

Indicates the number of main channels present in this stream (e.g. 2 for stereo, 5 for 5.1, 7 for 7.1). Potentially available low frequency effects channels are not included in this indication.

## A.2.12 Modifications to Clause 8.4.2

In clause 8.4.2, in the row of the table for the type property, in the columns for MPEG-2 transport streams, the following item shall be extended as shown underlined;

A value of 0x03 or 0x04 or 0x11 in the stream\_type field in the PMT -> AUDIO.

## A.2.13 Modifications to Clause 7.10.1.1 and references to it

In clause 7.10.1.1;

Firstly the description of the getScheduledRecordings method is modified as shown;

|  |  |
| --- | --- |
| ScheduledRecordingCollection getScheduledRecordings() | |
| Description | Returns ~~a subset of all the~~ those recordings that are scheduled but which have not yet started and which. ~~The subset SHALL include only scheduled recordings that~~ were scheduled ~~using a service from the same FQDN as the domain of the service that calls the method~~ by an application from the same origin as the caller. |

Secondly the description of the remove method is modified as shown;

|  |  |  |
| --- | --- | --- |
| void remove( ScheduledRecording recording ) | | |
| Description | Remove a recording (either scheduled, in-progress or completed).  ~~For non-privileged applications, recordings SHALL only be removed when they are scheduled but not yet started and the recording was scheduled by the current service.~~  Recordings SHALL only be removed when they are scheduled but not yet started. Additionally for terminals with the attribute manageRecordings set in the <recording> element of their capabilities set to "samedomain", recordings shall only be removed when the recording was scheduled by applications from the same origin as the caller.  As with the record method, only the programmeID property of the scheduled recording SHALL be used to identify the scheduled recording to remove where this property is available. The other data contained in the scheduled recording SHALL NOT be used when removing a recording scheduled using methods other than recordAt(). For recordings scheduled using recordAt(), the data used to identify the recording to remove is implementation dependent.  If an A/V control object is presenting the indicated recording then the state of the A/V Control object SHALL be automatically changed to 6 (the error state). | |
| Arguments | recording | The recording to be removed |

Thirdly the getInProgressRecordings() method is added as shown;

|  |  |
| --- | --- |
| ScheduledRecordingCollection getInProgressRecordings() | |
| Description | Returns those recordings that are currently in progress (i.e. those where recording has started but has not yet completed) and which were scheduled by an application from the same origin as the caller. |

In clause 9.3.3, the following two modifications are made as shown;

The Boolean attribute manageRecordings specifies whether or not the OITF supports managing recordings through the JavaScript APIs defined in section 7.10.4 and 7.10.1.

“samedomain”: indicates that recordings initiated by applications from the same ~~fully-qualified domain~~ origin may be managed

## A.2.14 Extensions to video/broadcast for time-shift

### A.2.14.1General

If a terminal has indicated support in its capability description for recording functionality (i.e. by giving value true to the <recording> element as specified in OIPF DAE [1] clause 9.3.3), the terminal shall support the following additional constants, properties and methods on the video/broadcast object, in order to start a time-shift of the current broadcast.

Note that this functionality is subject to the security model as specified in OIPF DAE [1] clause 10.1.

Terminals may restrict access to the time-shift methods to those applications that are signalled as safe to to run when time-shifting, i.e. those signaled in the AIT with an application\_recording\_descriptor and both the trick\_mode\_aware\_flag and the time\_shift\_flag set to '1' as described in clause 7.2.3.1

The properties and methods defined in this clause are used when the content presented in the video/broadcast object is being time-shifted.

### A.2.14.2Constants

| Name | Value | Use |
| --- | --- | --- |
| POSITION\_START | 0 | Indicates a playback position relative to the start of the buffered content. |
| POSITION\_CURRENT | 1 | Indicates a playback position relative to the current playback position. |
| POSITION\_END | 2 | Indicates a playback position relative to the end of the buffered content (co-incident with the live playback position). |

### A.2.14.3 Properties

|  |
| --- |
| function **onPlaySpeedChanged**( Number speed ) |
| The function that is called when the playback speed of a channel changes during timeshift.  The specified function is called with one argument, speed, which is defined as follows:   * Number speed – the playback speed of the media at the time the event was dispatched. |

|  |
| --- |
| function **onPlayPositionChanged**( Integer position ) |
| The function that is called when a change occurs in the play position of a channel due to the use of trick play functions during timeshift.  The specified function is called with one argument, position, which is defined as follows:   * Integer position – the playback position of the media at the time the event was dispatched, measured in milliseconds from the start of the timeshift buffer. If the play position cannot be determined, this argument takes the value undefined. |

|  |
| --- |
| readonly Integer **playbackOffset** |
| Returns the playback position during timeshift, specified as the number of seconds between the live broadcast and the currently rendered position in the timeshift buffer, where a value of zero means that the broadcast is not being timeshifted or is playing from the live point in a timeshift buffer.  When the currentTimeShiftMode property has the value 0, the value of this property is undefined. |

|  |
| --- |
| readonly Integer **maxOffset** |
| Returns the maximum playback offset, in seconds of the live broadcast, which is supported for the currently rendered broadcast. If the maximum offset is unknown, the value of this property shall be undefined.  NOTE: This value gives the size of the timeshift buffer.  When the currentTimeShiftMode property has the value 0, the value of this property is undefined. |

|  |
| --- |
| readonly Integer **playPosition** |
| If the value of the currentTimeShiftMode property is 1, the current playback position of the media, measured in milliseconds from the start of the timeshift buffer. |

|  |
| --- |
| readonly Number **playSpeed** |
| The current play speed of the media. |

|  |
| --- |
| readonly Number **playSpeeds**[ ] |
| Returns the ordered list of playback speeds, expressed as values relative to the normal playback speed (1.0), at which the currently specified content can be played (as a time-shifted broadcast in the video/broadcast object), or undefined if the supported playback speeds are not known.  If timeshift is supported by the terminal, the playSpeeds array shall always include at least the values 1.0 and 0.0.  This property may include the playback speeds that this broadcast content could be played back after being recorded, but only if they also apply to playback of the content when timeshifted. |

|  |
| --- |
| Integer **timeShiftMode** |
| The time shift mode indicates the mode of operation for support of timeshift playback in the video/broadcast object. Valid values are:   |  |  | | --- | --- | | Value | Description | | 0 | Timeshift is turned off. | | 1 | Timeshift shall use “local resource”. |   If property is not set the default value of the property is 1. |

|  |
| --- |
| readonly Integer **currentTimeShiftMode** |
| When timeshift is in operation the property indicates which resources are currently being used. Valid values are:   |  |  | | --- | --- | | Value | Description | | 0 | No timeshift. | | 1 | Timeshift using “local resource”. | |

### A.2.14.4 Methods

|  |  |
| --- | --- |
| Boolean **pause**() | |
| Description | Pause playback of the broadcast. This is equivalent to setSpeed(0). |

|  |  |
| --- | --- |
| Boolean **resume**() | |
| Description | Resumes playback of the time-shifted broadcast channel. This is equivalent to setSpeed(1). |

|  |  |  |
| --- | --- | --- |
| Boolean **setSpeed**( Number speed ) | | |
| Description | Sets the playback speed of the time-shifted broadcast to the value speed. If the value of the timeShiftMode property is 0 or if trick play is not supported for the channel currently being rendered, this method shall return false and have no effect.  If speed is a value less than 1.0 and the broadcast was not previously being time-shifted, this method shall start recording the broadcast that is currently being rendered live (i.e. not time-shifted) in the video/broadcast object. If the terminal has buffered the ‘live’ broadcasted content, the recording starts with the content that is currently being rendering in the video/broadcast object. Acquiring the necessary resources to start recording the broadcast may be an asynchronous operation, and presentation of the broadcast may not be affected until after this method returns; applications may receive updates by registering a listener for PlaySpeedChanged events as defined in A.2.9.5.  If speed is a value greater than 1.0 and the broadcast was not previously being time-shifted, this method shall have no effect and shall return false.  When playback is paused (i.e. by setting the play speed to 0), the last decoded video frame shall be shown.  If the time-shifted broadcast cannot be played at the desired speed, specified as a value relative to the normal playback speed, the playback speed will be set to the best approximation of speed.  If there is no change to the play speed as a result of the method call, it shall return false.  Unless specified otherwise above, this method shall return true.  After initial operation of setSpeed() several events may affect the content playback.  If during fast forward the end of stream is reached the playback shall resume at normal speed and a PlaySpeedChanged event generated. If the end of the timeshift buffer is reached due to end of content the playback shall automatically be paused and a PlaySpeedChanged event generated. Any resources used for time-shifting shall not be discarded.  If during rewinding the playback reaches the point that it cannot be rewound further, playback shall resume at normal speedand a PlaySpeedChanged event generated.  A PlaySpeedChanged event shall be generated when the operation has completed, regardless of the success of the operation. If the operation fails, the argument of the event shall be set to the previous play speed. | |
| Arguments | *speed* | The desired relative playback speed, specified as a float value relative to the normal playback speed of 1.0. A negative value indicates reverse playback. |

|  |  |  |
| --- | --- | --- |
| Boolean **seek**( Integer offset, Integer reference ) | | |
| Description | Sets the playback position of the time-shifted broadcast that is being rendered in the video/broadcast object to the position specified by the offset and the reference point as specified by one of the constants defined in A.2.9.2. Playback of live content is resumed if the new position equals the end of the time-shift buffer. Returns true if the playback position is a valid position to seek to, false otherwise. If time-shift is not supported for the current channel (e.g. due to restrictions imposed by a conditional access or DRM system) or the broadcast is not currently being time-shifted or if the position falls outside the time-shift buffer, the terminal shall ignore the request to seek and shall return the value false.  Applications are not required to pause playback of the broadcast or take any other action before calling seek().  This operation may be asynchronous, and presentation of the video may not be affected until after this method returns. For this reason, a PlayPositionChanged event shall be generated when the operation has completed, regardless of the success of the operation. If the operation fails, the argument of the event shall be set to the previous play position.  After initial operation of seek() several events may affect the content playback.  If during this operation the live playback position is reached the playback shall resume at normal speed and a PlaySpeedChanged event generated. If the timeshift buffer cannot be rewound any further, the playback shall automatically be paused and a PlaySpeedChanged event generated. Any resources used for time-shifting shall not be discarded. | |
| Arguments | *offset* | The offset from the reference position, in seconds. This can be either a positive value to indicate a time later than the reference position or a negative value to indicate time earlier than the reference position. |
| *reference* | The reference point from which the offset shall be measured. The reference point can be either POSITION\_CURRENT, POSITION\_START, or POSITION\_END. |

|  |  |
| --- | --- |
| Boolean **stopTimeshift**() | |
| Description | Stops rendering in time-shifted mode the broadcast channel in the video/broadcast object and, if applicable, plays the current broadcast from the live point and stops time-shifting the broadcast. The terminal may release all resources that were used to support time-shifted rendering of the broadcast  Returns true if the time-shifted broadcast was successfully stopped and false otherwise. If the video/broadcast object is currently not rendering a time-shifted channel, the terminal shall ignore the request to stop the time-shift and shall return the value false. |

In addition to these methods, the terminal shall support an additional optional attribute “offSet” on the setChannel(Channel channel, Boolean trickplay, String contentAccessDescriptorURL) method of the video/broadcast object as defined in OIPF DAE [1] clause 7.13.1.3, if the terminal has indicated support for scheduled content over IP by defining one or more ID\_IPTV\_\* values as part of the transport attribute of the <video\_broadcast> element in the capability description.

|  |  |  |
| --- | --- | --- |
| void **setChannel**( Channel channel, Boolean trickplay,  String contentAccessDescriptorURL, Integer offset ) | | |
| Description | Requests the terminal to switch a (logical or physical) tuner to the specified channel and render the received broadcast content in the area of the browser allocated for the video/broadcast object, as specified by the setChannel(Channel channel, Boolean trickPlay, String contentAccessDescriptorURL) method in OIPF DAE [1] clause 7.13.1.3.  The additional offSet attribute optionally specifies the desired offset with respect to the live broadcast in number of seconds from which the terminal should start playback immediately after the channel switch (whereby offSet is given as a positive value for seeking to a time in the past). If an terminal cannot start playback from the desired position, as indicated by the specified offSet (e.g. because the terminal did not, or could not, record the specified channel prior to the call to setChannel), if the specified offSet is ‘0’, or if the offSet is not specified, the terminal shall start playback from the live position after the specified channel switch. | |
| Arguments | *channel* | As defined for method setChannel()in OIPF DAE [1] clause 7.13.1.3. |
| *trickplay* | Optional flag as defined for method setChannel()in OIPF DAE [1] clause 7.13.1.3. |
| *contentAccessDescriptorURL* | Optional attribute as defined for method setChannel()in OIPF DAE [1] clause 7.13.1.3. |
| *offset* | The optional offset attribute may be used to specify the desired offset with respect to the live broadcast in number of seconds from which the terminal should start playback immediately after the channel switch (whereby offset is given as a negative value for seeking to a time in the past). |

### A.2.14.5 Events

For the intrinsic events “onRecordingEvent”, “onPlaySpeedChanged” and “onPlayPositionChanged”, corresponding DOM level 2 events shall be generated, in the following manner:

|  |  |  |
| --- | --- | --- |
| Intrinsic event | Corresponding DOM 2 event | DOM 2 Event properties |
| onRecordingEvent | RecordingEvent | Bubbles: No  Cancelable: No  Context Info: state, error, recordingId |
| onPlaySpeedChanged | PlaySpeedChanged | Bubbles: No  Cancelable: No  Context Info: speed |
| onPlayPositionChanged | PlayPositionChanged | Bubbles: No  Cancelable: No  Context Info: position |

Note: the DOM 2 events are directly dispatched to the event target, and will not bubble nor capture. Applications should not rely on receiving these events during the bubbling or the capturing phase. Applications that use DOM 2 event handlers shall call the addEventListener() method on the video/broadcast object itself. The third parameter of addEventListener, i.e. “useCapture”, will be ignored.

## A.2.15 Extensions to video/broadcast for recording

### A.2.15.1General

If a terminal has indicated support in its capability description for recording functionality (i.e. by giving value true to the <recording> element as specified in OIPF DAE [1] clause 9.3.3), the terminal shall support the following additional constants, properties and methods on the video/broadcast object, in order to start a recording of the current broadcast.

Note that this functionality is subject to the security model as specified in OIPF DAE [1] clause 10.1.

The recording functionality is subject to the state transitions represented in the state diagram in Figure 16.



Figure 16: PVR States for recordNow using video/broadcast (normative)

Note that when the user switches to another channel whilst the current channel is being recorded using recordNow or the video/broadcast object gets destroyed, the conflict resolution and the release of resources is implementation dependent. The terminal may report a recording error using a RecordingEvent with value 0 (“Unrealized”) for argument state and with value 2 (“Tuner conflict”) for argument error in that case.

### A.2.15.2 Properties

|  |
| --- |
| readonly Integer **recordingState** |
| Returns the state of the terminal’s timeshift and recordNow functionality for the channel shown in the video/broadcast object. One of:   | Value | Description | | --- | --- | | 0 | Unrealized: user/application has not requested timeshift or recordNow functionality for the channel shown. No timeshift or recording resources are claimed in this state. | | 1 | Value not used | | 2 | Value not used | | 3 | Acquiring recording resources (for example, space on the media storage device). | | 4 | Recording has started. | | 5 | Value not used | | 6 | Recording has successfully completed. | |

|  |
| --- |
| function **onRecordingEvent**( Integer state, Integer error, String recordingId ) |
| This function is the DOM 0 event handler for notification of state changes of the recording functionality. The specified function is called with the following arguments:   * Integer state - The current state of the recording. One of:  | Value | Description | | --- | --- | | 0 | Unrealized: user/application has not requested recordNow functionality for the channel shown. No recording resources are claimed in this state. | | 1 | Value not used | | 2 | Value not used | | 3 | Acquiring recording resources (for example, space on the media storage device). | | 4 | Recording has started. | | 5 | Value not used | | 6 | Recording has successfully completed. |  * Integer error - If the state of the recording has changed due to an error, this field contains an error code detailing the type of error. One of:  | Value | Description | | --- | --- | | 0 | The recording sub-system is unable to record due to resource limitations. | | 1 | There is insufficient storage space available. (Some of the recording may be available). | | 2 | Value not used | | 3 | Recording not allowed due to DRM restrictions. | | 4 | Recording has stopped before completion due to unknown (probably hardware) failure. |   If no error has occurred, this argument shall take the value undefined.   * String recordingId - The identifier of the recording to which this event refers, This shall be equal to the value of the id property for the affected recording, if the event is associated with a specific recording. This shall be undefined when the value of state is 0. |

### A.2.15.3 Methods

|  |  |  |
| --- | --- | --- |
| String **recordNow**( Integer duration ) | | |
| Description | Starts recording the broadcast currently rendered in the video/broadcast object. If the terminal has buffered the broadcasted content, the recording starts from the current playback position in the buffer, otherwise start recording the broadcast stream as soon as possible after the recording resources have been acquired. The specified duration is used by the terminal to determine the minimum duration of the recording in seconds from the current starting point.  Calling recordNow() while the broadcast that is currently rendered in the video/broadcast object is already being recorded, shall have no effect on the recording and shall return the value null.  In other cases, this method returns a String value representing a unique identifier to identify the recording. If the terminal provides recording management functionality through the APIs defined in OIPF DAE [1] clause 7.10.4, this shall be the value of the id property of the associated Recording object defined in OIPF DAE [1] clause 7.10.5.  The terminal shall guarantee that recording identifiers are unique in relation to download identifiers and CODAsset identifiers.  The method returns undefined if the given argument is not accepted to trigger a recording.  If the terminal supports metadata processing in the terminal, the fields of the resulting Recording object may be populated using metadata retrieved by the terminal. Otherwise, the values of these fields shall be implementation-dependent | |
| Arguments | *duration* | The minimum duration of the recording in seconds. A value of -1 indicates that the recording should continue until stopRecording() is called, storage space is exhausted, or an error occurs. In this case it is essential that stopRecording() is called later. |

|  |  |
| --- | --- |
| void **stopRecording**() | |
| Description | Stops the current recording started by recordNow(). |

# A.3 Modifications, extensions and clarifications to volume 7

## A.3.1 Host blanking requirement

Clause 4.2.3.4.1.1.5 of the OIPF CSP specification is revised as shown;

If the program is no longer being descrambled (oipf\_access\_status=0), the ~~OITF SHALL blank the video decoder output. The~~ native or DAE application SHOULD not stop playing the program, as the program may become descrambled again later (access criteria change, parental unlocking etc).

~~If the program being played is descrambled again (oipf\_access\_status=1), the OITF SHALL display the video again.~~

Clause 4.2.3.4.1.1.6 of the OIPF CSP specification is similarly revised as shown.

If the program is no longer being descrambled (oipf\_access\_status=0), the ~~OITF SHALL blank the video decoder output. The~~ native or DAE application SHOULD not stop playing the program, as the program may become descrambled again later (access criteria change, rights update etc).

~~If the program being played is descrambled again (oipf\_access\_status=1), the OITF SHALL display the video again.~~

## A.3.2 Processing of the CI parental\_control\_info message

Section 4.2.3.4.1.1.5 shall be modified as shown underlined below:

When the parental\_control\_info message is received and a DAE application is launched, the OITF SHALL issue the relevant event to the DAE application:

* onParentalRatingChange event, if the parental rating system specified by the oipf\_rating\_type is supported by the OITF.
* onParentalRatingError event, if the parental rating system specified by the oipf\_rating\_type is not supported by the OITF.

NOTE: When processing a parental\_control\_info message, an OITF supporting (or not) for a parental rating system is only used to determine which event is issued to a DAE application (as above) and to set the attributes of the event (as below) for supported parental rating systems. Parental rating thresholds and PIN codes set in the terminal are not used in this process and the terminal does not generate an UI.

The prototype of the onParentalRatingChange and onParentalRatingError events defined in [DAE] are recalled here:

function onParentalRatingChange( String contentID, ParentalRating rating, String DRMSystemID, Boolean blocked )

function onParentalRatingError( String contentID, ParentalRating rating, String DRMSystemID)

Annex B (normative):  
Support for protected content delivered via broadband

# B.1 Introduction

When content protection is being used, the type of content protection in use shall be signalled:

* as defined in clause 9.3.10 of the OIPF DAE specification [1] and in table 6 (“DRMControlInformation Type Semantics”) of the OIPF Metadata specification [18];
* using DVB-CA identifier codepoints (CA\_System\_ID) allocated as usual by the DVB Project and found in TS 101 162 [19] for the DRMSystemID.

Some issues that need to be considered when defining how a particular content protection technology is integrated with implementations of the present document are described in annex F.

# B.2 Common Encryption for ISOBMFF

Support for MPEG common encryption as defined in CENC [30] is optional in the present document. If it is supported then the following requirements shall apply.

## B.2.1 Key Management for On Demand Content

The HbbTV ISOBMFF Live media files shall be encrypted using a single key for all Representations and all media components in all Periods, and a single KID. As a consequence, the same key is used for all Representations of all Adaptation Sets of an On Demand asset, independent of its duration.

NOTE: In cases where it is desired to use different keys for different Representations or media components, this may be done using multiple MPDs. For example, in order to target multiple groups of users or multiple device classes.

## B.2.2 Key Management for Live Content

The HbbTV ISOBMFF Live media files shall be encrypted using a single key for all Representations and all media components within a single Period.

NOTE 1: Periods are typically used for separate programs in a live broadcast.

NOTE 2: In cases where it is desired to use different keys for different Representations or media components, this may be done using multiple MPDs. For example, in order to target multiple groups of users or multiple device classes.

The KID may be updated but not faster than every 120 seconds.

As a consequence, while the same key is used for all Representations of alive asset, the key may be updated on a regular basis, hence reproducing a lower frequency key update mechanism than the one usually used to protect broadcast signals.

## B.2.3 Encryption mode

Media data shall be encrypted using AES 128-bit in CTR mode (AES-CTR) as defined in section 9 of CENC [30].

## B.2.4 Usage of ISOBMFF boxes

This clause specifies relevant parameters of existing ISOBMFF boxes used with CENC [30].

### B.2.4.1 'pssh' box

An ISOBMFF file may contain multiple Protection System Specific Header ('pssh') boxes (as defined in CENC [30]). The terminal shall be able to identify and use the 'pssh' box that corresponds to the DRM system that is available to the terminal. If the terminal has multiple DRM systems available with matching 'pssh' boxes, the terminal shall select between them to decrypt the content.

Usage of the 'pssh' by the DRM in either 'moov' or 'moof' box is optional. Normally, information in the MPD is sufficient for license acquisition by the terminal, but in live streaming situations, it may be necessary to distribute new protected keys/licenses in a 'pssh' box in each downloaded Track Fragment to allow encryption changes during a presentation (i.e. "key rotation", multiple programs, interspersed advertisements, etc.).

If a DRM system uses the 'pssh' box, then the value of the SystemID field corresponding to that DRM system shall be specified as well as the encoding of the Data field.

## B.2.5 Extensions to ISOBMFF boxes

### B.2.5.1 Constraints on the SampleAuxiliaryInformationOffsetsBox

In order to ensure that the terminal has access to the sample auxiliary information before it is needed to decrypt a sample, the offsets in any 'saio' box shall be such that they point to data that is located before the sample media data to which this sample auxiliary information corresponds.

For example, each 'traf' box of a track that may contain encrypted media samples may contain a Sample Encryption Information box ('senc') to provide the initialization vectors and subsample encryption information necessary to decrypt any encrypted media samples using the CENC [30] as defined in section 7 of that document.

**Box Type** 'senc'

**Container** Track Fragment Box ('traf')

**Mandatory** No

**Quantity** Zero or one

**Syntax**

aligned(8) class SampleEncryptionBox extends FullBox('senc', version=0, flags) {

unsigned int(32) sample\_count;

{

unsigned int(IV\_size\*8) InitializationVector;

if (flags & 0x000002)

{

unsigned int(16) subsample\_count;

{

unsigned int(16) BytesOfClearData;

unsigned int(32) BytesOfEncryptedData;

} [ subsample\_count ]

}

}[ sample\_count ]

Annex C (informative):  
Support for analogue broadcasting networks

# C.1 Scope

The main target of the Hybrid Broadcast Broadband TV specification is to combine services delivered via a DVB compliant broadcast network and a broadband connection to the Internet. Many of the conceptual and technical aspects of Hybrid Broadcast Broadband TV, however, are also applicable to a combination of an analogue Broadcast network and a broadband Internet connection. Analogue TV distribution may for some years still be of relevance for some markets.

If a terminal includes an analogue front end, the Hybrid Broadcast Broadband TV concept may be applied to analogue channels as described in this annex. If the Hybrid Broadcast Broadband TV concept is not applied to analogue channels then they would be treated in the same way as DVB channels without an AIT.

# C.2 AIT retrieval and monitoring

As the AIT cannot be provided within the analogue broadcast channel, it has to be retrieved via the Internet connection. When tuning to an analogue service the hybrid terminal can send an http request to a server hosting AIT information as following.

http://[AIT\_server]/service?CNI=xxx

http://[AIT\_server]/service?name=xxx

This request will return the AIT of the corresponding service encoded in XML format as defined in TS 102 809 [3]. The AIT is contained in a single application discovery record.

The IP address or the base URL of the AIT server may be market or manufacturer specific. It could be part of the default settings of the terminal and may allow for changes by the user.

For the identification of the service the CNI code as registered in TS 101 231 [i.3] should be used. As an alternative the name of the service may be used.

AIT monitoring while being tuned to a specific service can be done by repeating the http requests defined above. The xml document that contains the AIT carries a version attribute within the <ServiceDiscovery> element. If present the version attribute is used in the request as follows:

http://[AIT\_server]/service?CNI=xxx&version=YY

http://[AIT\_server]/service?name=xxx&version=YY

where YY are two hexadecimal digits. If the recent version on the server is the same as in the request the server returns the HTTP status code 204 with no message body.

The repetition rate should not be more frequent than once per 30 seconds.

# C.3 Tuning to a new channel

The video/broadcast embedded object defined in the OIPF DAE specification [1] can be used to determine available analogue broadcast services and to tune between them as described in this clause.

An analogue broadcast service is represented by a channel object with an idType of ID\_ANALOG including the properties cni and/or name. The cni property contains the CNI of the service when it is available in the broadcast signal. The name property is available when the CNI is not broadcast. For CNI and name see clause C.2.

The channel lineup of the Hybrid Broadcast Broadband TV terminal is available to the application in order to be able to retrieve channel objects for a CNI or name.

The currentChannel property on the video/broadcast oject and the ApplicationPrivateData.currentChannel property returns the channel object for the analogue service currently presented.

# C.4 Other aspects

EIT access, application transport with DSM-CC, stream events, etc are not available on analogue channels. Method calls related to these features cause exceptions with a message "not supported". Properties related to these features have the value undefined.

Annex D (informative):  
Server root certificate selection policy

# D.1 Introduction

This informative annex describes the policy that is adopted for the selection of root certificates for inclusion in terminals compliant with the present document. A list of such certificates is published at <http://www.hbbtv.org/spec/certificates.html>.

# D.2 Background

There are over 150 root certificates in web browsers at the time of publication.

* This list changes frequently over time.
* The larger the list of root certificates the more likely it is to change.

The security of TLS against man-in-the-middle attacks is dependent on the weakest root certificate trusted by a terminal.

The security of various key lengths changes with time as computing power increases. Specifically 1 024 bit RSA keys are no longer recommended for use.

Service providers need to know which root certificates are trusted by terminals to achieve interoperability. Service providers are often not in control of the servers delivering their content (e.g. delivery via a CDN).

Service providers may also wish to make use of third party web services that are not under their control.

Maintaining an independent list of root certificates that are validated requires significant resources.

# D.3 Policy

The Mozilla list of approved root certificates has been selected as the authoritative source for the mandatory and optional list of root certificates for inclusion in terminals compliant with the present document. This was chosen because:

* The approved root certificate list is publicly available.
* The process for inclusion in the list is open.
* Anyone can take part in the acceptance process.
* The acceptance process itself happens in public.
* Metadata is provided to differentiate root certificates for web server authentication, e-mail and code signing.
* The procedure for requesting a root certificate for inclusion in the list requires a test website be provided which uses that certificate.

The Mozilla list of approved root certificates is published on their website at <http://www.mozilla.org/projects/security/certs/>. Each certificate marked as approved for web server authentication is automatically an optional root certificate as specified in clause 11.2.

The present document will rely upon the Mozilla list for verifying the trustworthiness of Certificate Authorities.

A list of root certificates that are mandatory will be maintained which will be a subset of the certificates specified above.

* The list will be updated periodically.
* The list will only include certificates that use algorithms mandated by clause 7.3.2.3.
* The mandatory list of certificates will be determined based on the requirements of service providers and the Certificate Authorities that are in widespread use.
* The list will be compiled relying upon published statistics to determine how widespread a Certificate Authority is.
* Certificate Authorities may be excluded from the mandatory list if they impose requirements that are deemed unreasonable.
* A revision history of changes to the mandatory list will be maintained and published.

This policy is subject to change.

Annex E (normative):  
Profiles of MPEG DASH

# E.1 Introduction (informative)

This annex starts from MPEG DASH [29] and defines a profile that adds additional requirements to improve testability and interoperability.

The present document references only one profile of DASH - the "ISO Base media file format live profile". This profile, on which the HbbTV profile is based, supports both live and on-demand steaming of ISOBMFF content. It supports template-based addressing of short time-aligned Segments that may be concatenated without overlap or video splicing. It supports independently addressable track fragment segments.

# E.2 Requirements relating to the MPD

## E.2.1 Profile definition

The document defines a sub-profile of the MPEG DASH ISO Base media file format live profile. This sub-profile is identified with the URI "urn:hbbtv:dash:profile:isoff-live:2012" and is called the "HbbTV ISOBMFF Live" profile. All of the requirements and restrictions for the MPEG DASH ISO Base media file format live profile shall apply.

Terminals may raise an error to the application when a referenced MPD does not contain this profile in the @profiles attribute. Terminals shall be able to play the content described by the profile-specific MPD (as defined in section 8.1 of DASH [29]) (but not necessarily other Adaptation Sets or Representations in the MPD discarded as part of the process of deriving the profile-specific MPD).

The following clauses define the additional restrictions and requirements on an MPD identified as conforming to this profile, as well as requirements on terminals when playing such content. Additionally:

* the size of a MPD shall not exceed 100 kbytes, and
* the content referenced by the profilespecific MPD shall only be encoded using the audio and video codecs defined in clause 7.3.1 of the present document.
* The MPD must not contain an XML Document Type Definition (“&lt;!DOCTYPE ...&gt;”)

If a dynamic MPD is not served with "Cache-Control: no-cache” then terminals may not be able to acquire the updated version.

## E.2.2 Numerical requirements

The profile-specific MPD shall conform to the following constraints:

**Periods**

There shall be no more than "Nper" Periods in an MPD that shall be temporally sequential. The behaviour of a terminal is undefined for MPDs containing more than "Nper" Periods.

**Adaptation Sets**

There shall be no more than "Nadset" Adaptation Sets per Period in an MPD. The behaviour of a terminal is undefined for MPDs containing Periods with more than "Nadset" Adaptation Sets. If there is more than one video Adaptation Set, exactly one shall be labelled with a Role@value of "main" from the urn:mpeg:dash:role:2011 CS, to allow the terminal to identify the default adaptation set. Similarly if there is more than one audio Adaptation Set, exactly one shall be labelled with a Role@value of "main" to allow the terminal to identify the default adaptation set. There shall be at least one video Adaptation Set per Period in an MPD.

**Representations**

There shall be no more than "Nrep" Representations per Adaptation Set in an MPD. The behaviour of a terminal is undefined for MPDs containing Adaptation Sets with more than "Nrep " Representations.

Table E.1 defines these values for the present document:

Table E.1: Maximum numeric requirements on HbbTV ISOBMFF Live MPD

|  |  |
| --- | --- |
| Parameter | Value |
| Nper | 32 |
| Nadset | 16 |
| Nrep | 16 |

## E.2.3 Metadata Requirements

The profile-specific MPD shall provide the following information for all Representations, whether defined as part of the Representation or inherited.

* For video Representations: @width, @height, @frameRate and @scanType
* For audio Representations: @audioSamplingRate, AudioChannelConfiguration, @lang

NOTE: @lang is an attribute of the AdaptationSet element and is inherited by its Representations.

## E.2.4 Role Related Requirements

The MPD shall adopt the DASH role scheme (urn:mpeg:dash:role:2011) as defined in MPEG-DASH [29] clause 5.8.5.5, in order that Adaptation Sets can be uniquely differentiated.

Where there are multiple Adaptation Sets of the same component type (e.g. 2 x video Adaptation Sets), terminals shall by default select the Adaptation Set that is signalled with a Role element with a value of "main" from the urn:mpeg:dash:role:2011 CS. There is no requirement for a terminal to render the "main" Adaptation Set if it understands the logic and signalling of other potentially more appropriate Adaptation Sets or is required by an application to select a different Adaptation Set.

The MPD shall identify audio description streams usingthe Role and Accessibility descriptors as defined in the following table. Furthermore for receiver mix AD the associated audio stream shall use depdendencyId to point out the depdendency to the main representation and hence also point out that the associated audio stream shall not be provided as a representation on it own. Terminals shall ignore audio streams with other Role and Accessibility descriptor attributes that they do not understand.

Table E.2: Role and Accessibility descriptor values for Audio Description

|  |  |  |  |
| --- | --- | --- | --- |
|  | | Role descriptor | Accessibility descriptor |
| schemeIdUri | | urn:mpeg:dash:role:2011 | urn:tva:metadata:cs:AudioPurposeCS:2007 as defined in [34] |
| value | Broadcast mix AD | alternate | "1" |
| Receiver mix AD | commentary | "1" |

For example, broadcast mix audio descriptions would be indicated as follows:

<Role schemeIdUri="urn:mpeg:dash:role" value="alternate"/>

<Accessibility schemeIdUri="urn:tva:metadata:cs:AudioPurposeCS:2007" value="1"/>

A schematic example for receiver mix audio descriptions:

<!-- English Audio, main -->

<AdaptationSet ..>

<Role schemeIdUri="urn:mpeg:dash:role:2011" value="main" />

<Representation id="a0" bandwidth="320000"/>

</AdaptationSet>

<!-- English Audio, visually impaired for receiver mixing AD-->

<AdaptationSet ..>

<Accessibility schemeIdUri="urn:tva:metadata:cs:AudioPurposeCS:2007” value="1”/>

<Role schemeIdUri="urn:mpeg:dash:role:2011" value="commentary" />

<Representation id="a1" dependencyId="a0" bandwidth="64000"/>

</AdaptationSet>

## E.2.5 Audio Channel Configuration Requirements

In order for the terminals to know the number of audio channels in a representation the MPD should include the Audio Channel Configuration to correctly represent the audio channel configuration.

For HE-AAC the Audio Channel Configuration shall use "urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" schemeURI with the value set to an integer number as defined in [3]. For example, for a stream with C, L, R, Ls, Rs, LFE, the value shall be "6", as follows:

<AudioChannelConfiguration schemeIdUri="urn:mpeg:dash:23003:3:audio\_channel\_configuration:2011" value="6"/>

For E-AC-3 the Audio Channel Configuration shall use either "tag:dolby.com,2014:dash:audio\_channel\_configuration:2011" or the legacy "urn:dolby:dash:audio\_channel\_configuration:2011" schemeURI. The value element shall contain a four digit hexadecimal representation of the 16 bit field that describes the channel assignment as defined by table E.5 in TS 102 366 [15] where left channel is MSB. For example, for a stream with L, C, R, Ls, Rs, LFE, the value shall be "F801" (hexadecimal equivalent of the binary value 1111 1000 0000 0001) as follows:

<AudioChannelConfiguration schemeIdUri="urn:dolby:dash:audio\_channel\_configuration:2011" value="F801"/>

## E.2.6 Content protection signalling

Content protection signalling is stored within the MPD inside ContentProtection elements (see DASH [29] clause 5.8.4.1). The MPD shall contain a ContentProtection element for each content protection system used. MPD URI definitions for ContentProtection elements shall conform to DASH [29] clause 5.8.5.2 "Content protection", whereby the method of the third scheme (in the third bullet text) in DASH [29] clause 5.8.5.2 shall be applied".

# E.3 Restrictions on Content

## E.3.1 Restrictions on File Format

### E.3.1.1 ISO Base Media File Format

The following restrictions shall apply for content referenced from an profile-specific MPD and carried in the ISO base media file format as defined by ISO/IEC 14496-12 [31]:

* The movie fragment box ('moof') shall contain only one track fragment box ('traf').
* The track run box ('trun') shall allow negative composition offsets (as defined in ISO 14496-12 [31]) in order to maintain audio visual presentation synchronization.

## E.3.2 Restrictions on Adaptation Sets

The following additional restrictions shall apply across the set of Representations in an Adaptation Set in a profile-specific MPD:

* Each Representation shall contain only one media component, i.e. a single audio or video track. Other non-media components (e.g. encryption keys) may be present if applicable.
* All ISO BMFF Representations shall have the same track\_ID in the track header box and track fragment header box.
* Initialization Segment shall be common for all Representations and the following shall hold:
* For video Representations, width and height values in track header boxshall have the nominal display size in square pixels after decoding, AVC cropping, and rescaling.
* All information necessary to decode any Segment chosen from Representations shall be provided in the Initialization Segment. For example, movie box for video Representation shall contain AVC decoder configuration records including all encoding parameters (i.e. Sequence Parameter Sets and Picture Parameter Sets) used for Representations in the Adaptation Sets.

Initialization segments being common means that all representations in an adaption set will have identically the same 'stsd' box. There will be one entry in the 'stsd' box for each representation. Representations encoded with different "parameters" will use the sample\_description\_index in the Track Fragment Header to identify which of the sample entries in the 'stsd' box is applicable to them. Each segment shall consists of a whole, self-contained movie fragment.

* Segments shall be at least 1s long, except for the last segment of a Period which may be shorter.
* Each video Segment shall have a duration of not more than fifteen seconds.
* Each audio Segment shall have a duration of not more than fifteen seconds.

There is no requirement for all of the transitions between all the Representations of a media content component to be ones that terminals are required to support as defined in clause E.4.2. Adaptation Sets may include Representations which can only be reached by transitions other than those which terminals are required to support.

# E.4 Requirements on Terminals

## E.4.1 DASH Profile Support

Terminals shall support the HbbTV ISOBMFF Live profile. Other profiles (e.g. the DASH-IF DASH-AVC/264 main interoperability point (see [i.8])) may be supported.

The following rules apply for MPDs that do not list "urn:hbbtv:dash:profile:isoff-live:2012" in their MPD@profiles atttribute;

* MPDs specified with the "urn:mpeg:dash:profile:isoff-live:2011" profile should be supported.
* MPDs specified with the "urn:mpeg:dash:profile:isoff-on-demand:2011" profile shall be rejected by HbbTV terminals that do not support the DASH on demand profile.
* MPDs specified with the URNs defined for the interoperability points defined in the DASH-IF guidelines [i.nn] shall be rejected by HbbTV terminals that do not support the specified inter-operability point.
* MPDs specified with profiles beginning "urn:hbbtv:dash:profile" shall be rejected unless that profile is defined in a later version of the present document and the HbbTV terminal supports the specified profile.
* MPDs specified with profiles beginning "urn:dvb:dash:profile" shall be rejected by HbbTV terminals that do not support the specified profile.
* If an MPD specifies multiple profiles (but not the one required to be supported by the present document) where some of them are required to be rejected by the rules in this clause and others are not required to be rejected by those same rules then the MPD is not required to be rejected.

The following rules apply for Adaptation Sets and/or Representations that are not indicated as conforming to the "urn:hbbtv:dash:profile:isoff-live:2012" profile:

* Adaptation Sets or Representations indicated as being compliant with "urn:mpeg:dash:profile:isoff-on-demand:2011" shall be ignored by HbbTV terminals that do not support the DASH on demand profile.
* Adaptation Sets or Representations indicated as being compliant with "urn:mpeg:dash:profile:isoff-live:2011" should not be ignored unless there are other reasons to do so (e.g. non-supported codec or @role).
* Adaptation Sets or Representations indicated as being compliant with one or more of the interoperability points in the DASH-IF interoperability guidelines [i.8] shall be ignored by HbbTV terminals that do not support that inter-operability point.
* Adaptation Sets or Representations indicated as being compliant with profiles beginning "urn:hbbtv:dash:profile" shall be ignored unless the indicated profile is defined in a later version of the present document and the HbbTV terminal supports that profile.
* Adaptation Sets or Representations indicated as being compliant with profiles beginning "urn:dvb:dash:profile” shall be ignored by HbbTV terminals that do not support the indicated profile.
* Adaptation Sets or Representations indicated as being compliant with multiple profiles (but none of those required to be supported by the present document) where some of the profiles are required to be ignored by the rules in this clause and others are not required to be ignored by those same rules are not required to be ignored.
* Where the MPD@profiles attribute includes "urn:hbbtv:dash:profile:isoff-live:2012" as well as some other profile, AdaptationSets and Representations not inferred to have a @profiles attribute that includes "urn:hbbtv:dash:profile:isoff-live:2012" shall be ignored by HbbTV terminals that support only the DASH profile defined in the present document.

## E.4.2 Transitions between Representations

### E.4.2.1 Video Tracks

During playback of adaptively streamed content encoded using AVC, terminals shall support transitions between video Representations in the same Adaptation Set as follows:

1. Between Representations which differ by bit-rate (note a).
2. Between Representations which differ by profile and/or level (note b).
3. Between Representations which differ by full-screen resolution (e.g. 1 920 × 1 080 and 720 × 576) (note b) (note c).
4. Between Representations with the same full-screen resolution but different luminance resolutions as follows;  
   - as defined in clause 10.3 of the DVB DASH profile [36]  
   - The resolution of 720x576 for interlaced content only

Notes:

1. Transitions shall be seamless unless combined with other changes which do not have that requirement.
2. Transitions may include repeated frames but shall otherwise be seamless.
3. As defined in clause 10.2.1 of the present document, video shall be scaled, preserving the aspect ratio, such that all of the decoded video is visible within the area of the AV Control object. Clause 5.5.3.1 of MPEG DASH [3] requires all Representations in an AdaptationSet to have the same picture aspect ratio. The resolution and pixel aspect ratio can change as long as the picture aspect ratio remains the same.

Some examples of transitions between Representations which terminals may support but which are not required to support include:

1. Between Representations where one is interlaced and the other is progressive.
2. Between Representations which differ in framerate, e.g. 25 and 50 fps.

Terminals should not make transitions between Representations that would cause noticeable disruption to the presentation of the media at the switch point unless the transition is necessary to prevent interruption to the media presentation due to lack of data.

### E.4.2.2 Audio tracks

During playback of adaptively streamed content encoded using HE-AAC or E-AC3, terminals shall support transitions between audio Representations in the same Adaptation Set as follows:

1. Between Representations which differ by bit-rate. Transitions shall be seamless unless combined with other changes which do not have that requirement.

Some examples of transitions between Representations which terminals may support but which are not required to support include:

1. Between Representations where one is encoded with HE-AAC and the other is E-AC3.
2. Between Representations which differ in the number of audio channels.
3. Between Representations which differ in the sampling frequency.

## E.4.3 Buffering

The terminal should not buffer more than data equivalent to approximately 300 seconds of normal play in advance of the current play position.

The requirement in clause 10.2.3.2 of the present document concerning persistent storage of streamed content shall also apply to content delivered as specified in this annex.

## E.4.4 ISO File Format Support

Terminals shall support more than one sample entry in the 'stsd' box and shall support the use of the sample\_description\_index in the Track Fragment Header at the start of each segment to identify which of the sample entries is applicable to that segment.

Annex F (informative):  
DRM Integration

# F.1 Introduction

This annex identifies issues which need to be considered and in most cases documented when defining how a DRM system is to be integrated with HbbTV. It is expected that solutions to these issues would form the basis of the document defining the technical integration between HbbTV and that DRM system and subsequently a test specification and test suite.

# F.2 General issues

Some informative text is needed identifying how the key aspects of the DRM technology map on to the mechanisms and local interfaces showing in annex D of OIPF volume 5 [1].

A DRM System ID for the DRM system needs to be registered in as described in OIPF Volume 5 [1], section 9.3.10.

If the DRM agent can generate user interfaces on the terminal then the interaction between these and the HbbTV system needs to be defined. This is particularly critical if these user interfaces are rendered using the same browser as is used for HbbTV applications. (See OIPF Volume 5 [1], section 5.1.1.6).

Which combinations of protocols and codecs are required to be supported with the DRM technology need to be defined. These need to be in the format of the video profile capability strings indicating as defined in OIPF Volume 5 [1], section 9.3.11.

# F.3 DRM Agent API

In the sendDRMMessage method (as defined in OIPF volume 5 [1], section 7.6.1.2), it needs to be defined which values of the msgType parameter are valid and what the contents of the msg parameter are for each message type.

In the onDRMMessageResult function (as defined in OIPF Volume 5 [1], section 7.6.1.1), the valid values for the resultMsg parameter should be defined if they are intended to be parsed by an HbbTV application. Additionally it needs to be defined which conditions in the DRM system trigger which resultCode values and any implications on the value of the resultMsg.

# F.4 Content via the CEA-2014 A/V Object

If DRM is used to protect content presented via the CEA-2014 A/V object then the following need to be specified;

1. Whether the content access streaming descriptor is needed to provide information for the DRM system. If so then which of the fields are used, under what circumstances and what the requirements are on their contents need to be defined. If not then the mechanism by which DRM information is obtained needs to be defined.
2. Whether the DRM system can enforce parental access control and trigger an onParentalRatingChange event (as defined in OIPF volume 5 [1], section 7.14.5). If this event can be triggered then how the value of the contentID parameter is obtained needs to be specified. The same applies for onParentalRatingError event.
3. The conditions when the onDRMRightsError event is generated (as defined in OIPF Volume 5 [1], section 7.14.6). If it is generated, the values to be used for the contentID and the rightsIssuerURL parameters need to be defined.