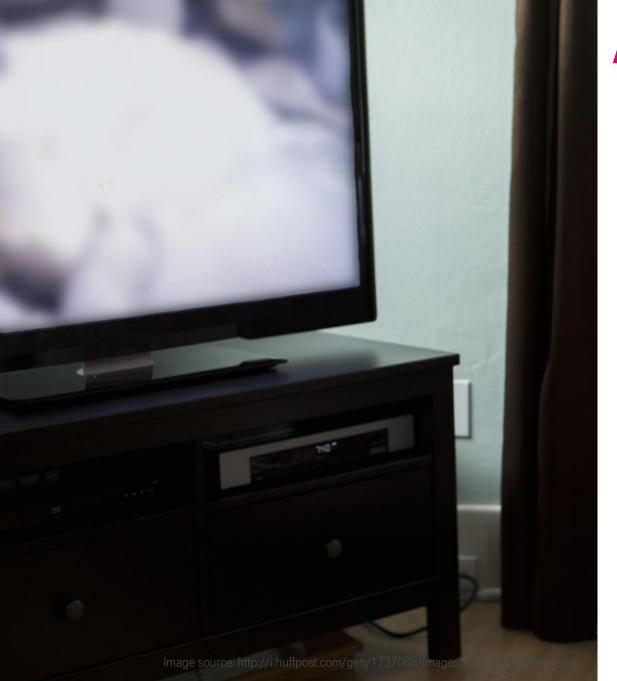


HBBTV & OPERATORS: WHAT'S NEXT?

Dr. Oliver Friedrich, Telekom Innovation Laboratories





AGENDA

2016+ Challenges

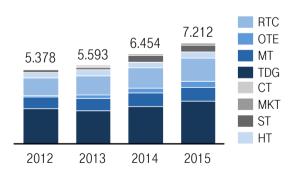
HbbTV in Deutsche Telekom – an Update

HbbTV Operator Apps

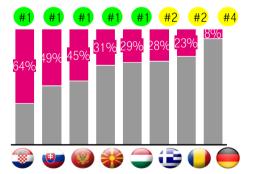
Mobile First – Opportunity or threat for HbbTV

05 W3C & HbbTV

DT's PayTV Subscriber development (2014 in mn)*



DT's PayTV market shares & positions (2014)*



^{*} Pay-TV subs cover customer paying for receiving encrypted TV service (recurring)

2016+ CHALLENGES

- How to grow in in classical fixed line IPTV/Hybrid TV markets?
- How to grow in countries with a mobile only footprint?
- What is the future of the STB & how to approach the OTT business?
- HbbTV & HbbTV Operator Apps as chance to grow throughout partnering and cost reduction



①...

HBBTV IN DEUTSCHE TELEKOM - AN UPDATE

- Deutsche Telekom's HbbTV strategy is still under development
- It became clear that there is no business case for just enabling red button applications from the broadcasters on own STBs
- W3C's HTML5 specification as a first class citizen for all new deployments
- HbbTV is much more considered as a potential option for Deutsche Telekom's upcoming new platform rollouts to allow:
 - the cost effective and easy integration of broadcaster apps and the apps of other partners
 - To reduce the cost for the integration third party devices
 Operator Apps on Connected TVs
 - To streamline own portal developments
 - To re-think second screen (HbbTV Cast?)

HBBTV OPERATOR APPS



- Deutsche Telekom is fully supporting HbbTV's new "big ticket" called Operator Apps
- Simplicity is a must for this initiative
- Focus must lie on standardizing the core aspect only and core business need: Enable IP & Hybrid TV delivery for operators.
- Avoid starting from scratch: Re-use OIPF STB-less spec
 - Bootstrap
 - Multi app handling & interaction
- Interact with W3C



MOBILE FIRST – A THREAT FOR HBBTV?

- Latest figures¹ show that OTT streaming devices gain more and more momentum
- Furthermore "mobile first" usage scenarios start to dominate content consumption scenarios
- Operators around the globe have understood and define products representing either a mixture of OTT and managed TV or launch TV products also in mobile only countries
- Can HbbTV take over a leading role in providing an open cast framework?



MOBILE FIRST – A THREAT FOR HBBTV?

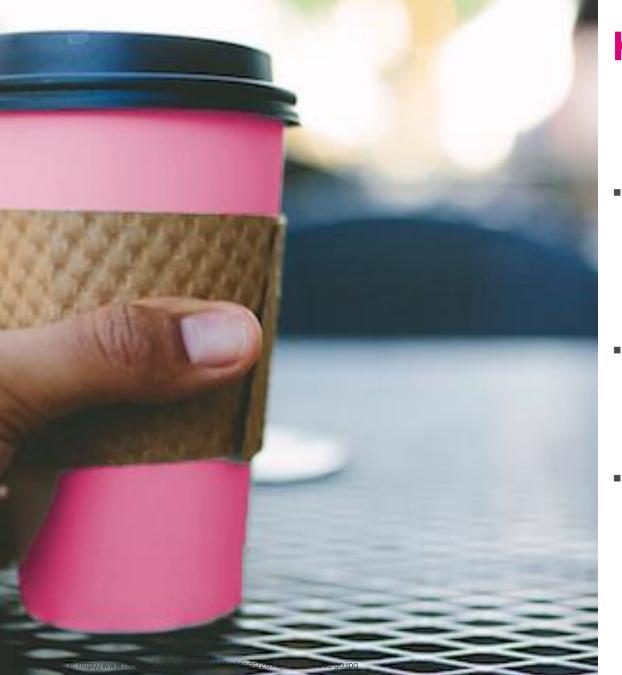
- HbbTV has to reflect these developments in pushing the HbbTV Second Screen Framework more ahead
- Acceptance of OTT technologies by (IPTV-)operators
 → Challenge multicast
- Drive Cloud-based use-cases in HbbTV
 → Especially Cloud PVR/reverse EPG
- Broadcasters should except the coming end of linear advertisement.



W3C AND HBBTV

- HbbTV relies mostly on Web standards, originating from W3C
- W3C is setting the pace for all screens
- Deutsche Telekom recommends to align work on all Web related aspects directly with W3C's Web & TV IG
 - HTML5 Encrypted Media Extensions (EME) and Media Source Extensions (MSE)
 - TV Control API
 - Work on Conditional Access
 - Work on Second Screen

Image source: http://bit.ly/1llltSF



KEY TAKE AWAYS

- The success of "HbbTV" Operator Apps" is highly dependent on a clear focus on the core aspects and business needs of operators and device manufacturers during specification work only
- Deutsche Telekom will push "HbbTV Operator Apps" with help of a parallel go-to-market activity with partners from the Telcoand device manufacturer business.
- Complementary trials in 2016 will establish a W3C-like working mode based on "reference implementations"

CONTACTS

