



Why Refer to CTA WAVE Tests?

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- Testing integration of web browser onto a TV is a long standing discussion point in HbbTV
 - Basic web standards support assumed to "just work" due to code re-use from desktop browser
 - HbbTV test suite doesn't have tests for web standards
 - Obviously some accidental testing as part of tests for HbbTV APIs
- Testing porting of desktop browser code to TV / STB is a gap
 - e.g. behaviour of HTML5 video element, graphics, ..
 - Aim to fill this with carefully selected W3C tests and the CTA WMAS test runner

- Properly functioning media playback is critical to many HbbTV applications
 - Many believe W3C Media Source Extensions ("MSE") are the future of this
 - HbbTV's use of native DASH playback in the TV widely seen as the past
 - Massive installed base but many drawbacks
- Players that are JavaScript libraries have a number of advantages
 - App can include the right version of the right library for its requirements
 - Can support more recent version of DASH than what's in the TV
 - e.g. [Dash.js](#) and [Shaka player](#) for DASH, [hls.js](#) for HLS
- W3C MSE tests really only test APIs
 - Don't test system integration
 - Don't test different codecs
 - Created to meet W3C process requirements & not maintained except for new features
- CTA WAVE device playback tests give much more depth
 - Considered set of behaviours that are important for JavaScript player libraries
 - Multiple codecs
 - Better support for automation when running tests